# Intelligent Decimation of River Geometry Data for Manageable Use in Surface-Water Models 

A Dissertation<br>Presented in Partial Fulfillment of the Requirements for the Degree of Doctor of Philosophy with a<br>Major in Civil Engineering<br>in the<br>College of Graduate Studies<br>University of Idaho<br>by<br>Charles Berenbrock

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May 2018

## Authorization to Submit Dissertation

This dissertation of Charles Berenbrock, submitted for the degree of Doctor of Philosophy with a major in Civil Engineering and titled "Intelligent Decimation of River Geometry Data for Manageable Use in Surface-Water Models," has been reviewed in final form. Permission, as indicated by the signatures and dates given below, is now granted to submit final copies to the College of Graduate Studies for approval.

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#### Abstract

Two genetic algorithms (GA) for reducing river geometry data are presented. These algorithms effectively remove "redundant" and/or "nonessential" points from large datasets. The resulting smaller, less dense datasets makes the information more manageable and easier to work with. The first genetic algorithm reduces stream channel cross section data, and the second reduces bathymetry/LiDAR data.

The cross-section genetic algorithm was used to reduce stream channel cross section data. A hypothetical example consisting of 41 data points and 10 cross sections on the Kootenai River in northern Idaho were reduced. Cross sections from the Kootenai River that are representative of meander, straight, braided, and canyon reaches were used to evaluate the reduction methods. The number of data points for the Kootenai River cross sections ranged from about 500 to more than 2,500. Results indicated that the genetic algorithm successfully reduced the data. However, the original genetic algorithm does not account for varying distances between the data points. To account for irregularly-spaced data, the fitness function was modified and used in subsequent analyses. Fitness values from the modified genetic algorithm were lower (better) than in the original genetic algorithm and those that used the standard method of reducing cross-section data. Visual and hydraulic analyses were also used to assess the methods. The genetic algorithm reduced cross sections approximated the shape of the original cross sections better than the standard-reduced cross sections. Also a greater number of cross-sectional data points were needed for reduced cross sections in the straight reach and even more in the meander reach because a greater amount of data points are needed to adequately define cross sections that have greater topographic variability.


The effects of reduced cross-sectional data points on steady flow profiles were also analyzed. A portion of the original steady-flow model of the Kootenai River was used, consisting of thirty-five cross sections. These cross sections were reduced to 10,20 , and 30 data points by the standard and modified genetic algorithm methods, that is, six test were completed for each of the thirty-five cross sections. Differences were smaller for reduced cross sections developed by the genetic algorithm (modified) method than the standard algorithm method. Generally, differences from the original watersurface elevation were smaller as the number of data points in reduced cross sections increased, but not always, especially in the braided reach.

A genetic algorithm to decimate bathymetry and Light Detection and Ranging (LiDAR) datasets was also developed. These datasets can be used in two- and three-dimensional surface-water
models. A hypothetical example consisting of 961 regularly spaced data points ( $x, y$, and $z$ ) and data taken from an actual bathymetric and LiDAR dataset ( 10,080 data points) were reduced. Results indicated that the genetic algorithm successfully reduced the data. Terrains produced by the genetic algorithm are fairly representative of the original data and had smaller differences (better) than standard procedures of decimating LiDAR. Hypsometric curves of volume between the GA runs and original dataset were quite similar while the curves from standard reduction methods were quite different than the original.

Other x-y data also can be reduced in a method similar to that for cross section data. Also the LiDAR/bathymetric genetic algorithm should decimate equally as well on any terrain data that is expressed in $\mathrm{x}, \mathrm{y}$, and z coordinates.

## Acknowledgements

I would like to express my gratitude to everyone who supported me throughout this lengthy journey, from concept to completion of the doctorate. First off, I would like to express my deep appreciation and gratitude to my advisor, Dr. Peter Goodwin, for his patience, encouragement, and support throughout the dissertation. I would also like to thank my committee members Dr. Nigel Wright, Dr. Terrence Soule, and Dr. Fritz R. Fiedler for reading through the dissertation and providing helpful comments. In particular, Dr. Terrence Soule provided invaluable guidance in the topics of genetic algorithms. Also I would like to thank Dr. Patricia Colberg, Department Administrator, for the support and encouragement she provided.

Thanks to Maureen and Paulette, my children, their husbands, Brian and Robert, respectively, and to my grandchildren Sawyer, Evelyn, Colette, Carlene, Aurelia, Brice, and Natalia for putting up with all the "inconveniences" of having a Dad and Grandpa who frequently had to study. God has richly blessed me with all of you and I feel very humbled.

Many, many thanks to my wife Marcia - there are too many things to thank you for, suffice to say you deserve this degree as much as I do. You are "truly" my best cheerleader and number one encourager. You have persevered with me every step of the way. You had the steadfast determination to purse this dream "for the Glory of God" when I wanted to give up. You are the love of my life!

## Dedication

To Marcia...

An excellent wife, who can find? For her worth is far above jewels. Proverbs 31:10

To Maureen, Paulette, Brian, Robert, Sawyer, Evelyn, Colette, Carlene, Aurelia, Brice, and
Natalia

Behold, children are a gift of the Lord..........How blessed is the man whose quiver is full of them............Psalms 127:3-5
"To God be the Glory"

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## CHAPTER 1. INTRODUCTON

The size of digital datasets can be quite large, and as technology advances, the size in digital data usually increases too. Large datasets can cause numerous problems especially in storing, handling, transmitting, and with software. Data reduction is commonly applied to large datasets. For bathymetric and (or) Light Detection and Ranging (LiDAR) datasets, for example, it is critical that the bathymetry/terrain not be altered when points or data are removed. By decimating intelligently, large datasets can be reduced to a manageable size for surface-water models and other applications while maintaining the original geometry. This is quite important for the accuracy of surface-water models.

Surface-water hydraulic models require accurate representation of the river and (or) floodplain geometry. Accuracy of geometry is important because it could affect channel-geometry determinations and water-surface calculations, which consequently has major effects on computations of velocity, shear stress, and sediment transport. For one-dimensional surface-water models, cross-sectional data are needed and defined by a series of data points (distance and elevation) along a straight line roughly perpendicular to streamflow. For several large rivers in northern Idaho, bathymetry data for approximately 500 cross sections were collected using a global positioning system (GPS) with an echo sounder, and bank data were collected by connecting the GPS to a laser range finder equipped with an angle encoder (Moran and Berenbrock, 2003; Barton et al, 2004; and Berenbrock and Tranmer, 2008). The echo sounder obtained data at very close intervals, usually exceeding 500 data points, whereas about 10 bank data points were collected at each cross section. The number of data points in each cross section ranged from about 500 to more than 2,000 which is too large for most one-dimensional models. Selecting the appropriate data points among the hundreds or thousands of data points can be both challenging and tedious.

For multi-dimensional surface-water models, data such as bathymetry and (or) LiDAR are needed. Bathymetry and (or) LiDAR datasets are usually quite large. For example, a LiDAR dataset on the lower Coeur d'Alene River for a 2 kilometer (km) by 2 km area consist of about 300,000 data points ( $\mathrm{x}, \mathrm{y}$, and z ). If a $10 \mathrm{~km} \times 2 \mathrm{~km}$ reach of the river and floodplain were selected to be modeled, the dataset would be composed of about 3 million data points which is too large for multi-dimensional models. Selecting the appropriate data points among the millions of data points can be both challenging and tedious and also time consuming. Standard procedures usually consist of gridding which generalizes - misses high and low points - the terrain. Another disadvantage to gridding is that the original data points might not be honored in the grid.

For flood insurance studies, the Federal Emergency Management Agency (FEMA) indicates that cross-section points should be located at breaks in the ground slope and should approximate the actual shape of the channel and (or) floodplain (FEMA, 1995). There is no point minimum as long as the actual shape of the channel and floodplain are well defined. The FEMA requirement applies to cross-section data, but is a reasonable requirement for multi-dimensional datasets such as digital elevation models (DEM) and bathymetric and LiDAR datasets.

The purpose of this dissertation is to describe application of several GAs for decimating river geometry data for manageable use in surface-water models and demonstrate that GAs are a viable approach. The first GA is for reducing the number of data points in a cross section, and the second GA is for decimating bathymetry and (or) LiDAR data. This dissertation presents the development, testing, comparisons, and 'real world' application of the GAs. Also the cross-section GA is evaluated to determine its effects of reduced cross sections on channel geometry and steady-flow profiles, and the bathymetry/LiDAR GA is evaluated to determine its effects on decimated bathymetry/terrain data. These evaluations are presented in this dissertation. Also spectral analysis will be used to investigate the spectral content of cross-section data for different channel types and for different scales of resolution.

Chapters 2 and 3 of this dissertation discuss the development, application, and evaluation of the cross-section genetic algorithm (GA). Chapter 2 is found in Berenbrock (2006), and permission is granted by the publisher (John Wiley \& Sons) to publish it in this dissertation (see Appendix A). This GA, however, did not account for irregularly spaced data, and thus, it was modified and with additional evaluation is presented in Chapter 3. This chapter (3) is found in Berenbrock (2015) and is considered a public domain report, which does not require permission to publish (see Appendix B). Chapter 4 discusses the development, application and evaluation of the bathymetry and (or) LiDAR GA. This chapter (4) is found in Berenbrock (2010) and is also a public domain paper, which does not require permission to publish (see Appendix C).

Supporting materials for this dissertation are given in the appendices. The following is a short description of each appendix:

## Appendix

A. Permission by publisher (John Wiley \& Sons) to publish paper in Chapter 2 in dissertation.
B. The published report in Chapter 3 is in public domain and does not require permission to publish.
C. The published paper in Chapter 4 is in public domain and does not require permission to publish.
D. A generalize description of the cross-section genetic algorithm code including how to compile and run the code.
E. A listing of the computer code (main and subroutines) for the cross-section genetic algorithm.
F. Listing of the hypothetical example used for the cross-section GA.
G. Computer listing of outputs from running the hypothetical example.
H. A generalize description of the bathymetric and LiDAR genetic algorithm code including how to compile and run the code.
I. A listing of the computer code (main and subroutines) for the bathymetry and LiDAR genetic algorithm.
J. Listing of hypothetical LiDAR data used for the bathymetry/LiDAR genetic algorithm.
K. Computer listing of output from running the hypothetical LiDAR data.
L. Permission by SNLA to use the isort code.
M. Permission by author to use the locpt code.
N. Permission by GNU LGPL to use the GEOMPACK code.

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## CHAPTER 2. A GENETIC ALGORITHM TO REDUCE STREAM CHANNEL CROSS SECTION DATA

### 2.1 Abstract

A genetic algorithm (GA) was used to reduce cross section data for a hypothetical example consisting of 41 data points and for 10 cross sections on the Kootenai River. The number of data points for the Kootenai River cross sections ranged from about 500 to more than 2,500. The GA was applied to reduce the number of data points to a manageable dataset because most models and other software require fewer than 100 data points for management, manipulation, and analysis. Results indicated that the program successfully reduced the data. Fitness values from the genetic algorithm were lower (better) than those in a previous study that used standard procedures of reducing the cross section data. On average, fitnesses were 29 percent lower, and several were about 50 percent lower. Results also showed that cross sections produced by the genetic algorithm were representative of the original section and that near-optimal results could be obtained in a single run, even for large problems. Other data also can be reduced in a method similar to that for cross section data.

### 2.2 Introduction

Cross sections are used to describe the channel shape of streams and most commonly are used in mathematical computer models to simulate flow hydraulics and sediment transport in a stream. A stream channel cross section is a series of data pairs (distance and elevation) along a straight line that is roughly perpendicular to streamflow. During 2002 and 2003 stream channel cross sections and longitudinal data were collected along the Kootenai River from Libby Dam, Montana, to where the river empties into Kootenay Lake near Creston, British Columbia, Canada (study area, Figure 2.1). About 250 kilometers of streambed and banks along the Kootenai River in the study area were mapped on the basis of approximately 400 cross sections (Moran and Berenbrock, 2003). Of these cross sections, only 245 were needed for use in one-dimensional hydraulic flow and sediment transport models of the Kootenai River.

For the Kootenai River, cross section data are a combination of bathymetric and bank data. Bathymetric data collection involves interfacing global positioning system (GPS) equipment with an echo sounder, and bank data are collected by connecting the GPS to a laser range finder equipped with


Figure 2.1. Location of the Kootenai River study area.
an angle encoder. The echo sounder obtains data at very close intervals along a section, and the number of soundings in a cross section usually exceeds 500 points, whereas about 10 bank data points are collected at each cross section. Most of the 245 cross sections have more than 1,000 data points, and about one-fourth have more than 2,000. Only a few cross sections on the Kootenai River have more than 2,500 data points.

These large datasets present a problem for use in models and software designed for data management and manipulation. Most models require fewer than 100 data points per stream channel cross section; datasets with fewer than 100 data points also are much more manageable and easier to use. For flood insurance studies, the Federal Emergency Management Agency (FEMA) has indicated that cross section points should be located at breaks in the ground slope and should approximate the actual shape of the channel and (or) floodplain (FEMA, 1995). This indicates that there is no point minimum as long as the actual shape is well defined. In a recent study, Barton et al. (2004) used standard procedures to reduce cross-section data by selecting a data pair every one to two meters. Because this selection process frequently misses high and low points in the data, the reduced dataset
was viewed graphically, and data were added until the reduced dataset appeared to be representative of the original cross section. This procedure was done for each of the 245 cross sections; this took about a month of labor intensive work to complete.

Many water resource problems have been solved using optimization, especially in water supply and distribution and ground water remediation problems. Optimization techniques such as linear programming, nonlinear programming, and dynamic programming have been used widely in water resources. Vink and Schot (2002) and Chen (2003) discuss the advantages, disadvantages, and appropriateness of these techniques. However, they indicate that GAs are capable of handling highly nonlinear, discontinuous, nondifferentiable, interdependent, and nonconvex problems where these other techniques cannot. Genetic algorithms have been used to solve many optimization problems, and applications in water resources are becoming more abundant. McKinney and Lin (1992) applied a single objective optimization GA to the development of a well field and aquifer remediation. Cieniawski et al. (1995) applied a two-objective optimization GA to ground water monitoring, and Vink and Schot (2002) applied a multi-objective optimization to a multiple well production with interdependent and nonlinear impacts. Chen (2003) applied a real coded GA to optimize rule curves for a reservoir in a water supply network system. Knaapen and Hulscher (2003) applied a GA to determine the shape, migration, and boundary variables of alternate bars from bathymetry data for input into a streambed evolution model.

The purpose of this paper is to describe applications of a GA to the reduction of cross section data and prove that the GA is successful and can complete the task within a reasonable amount of time. The GA in this paper is a single objective optimization for reducing cross section data. A hypothetical example and case study with varying amounts of cross section data are presented to validate the genetic algorithm. The hypothetical example is a cross section composed of 41 data pairs. The case study consists of data from 10 cross sections on the Kootenai River.

### 2.3 Genetic Algorithms

Genetic algorithms apply the principles of evolution to find the solution to a problem. They are based loosely on Darwin's theory of evolution, "survival of the fittest," and use genetic operators such as selection, reproduction (crossover), and mutation to improve a population. Holland (1975) was the first to apply the operators of selection and mutation in a computer program. Presently, GAs have been applied successfully to many water resource problems.

In a GA, an initial population of individuals is created and is evolved until a solution is obtained or a user-specified number of generations has been met. Each individual is initially a random solution to the problem. Being random, the solutions or individuals may or may not be accurate. The fitness of an individual is a measure of its accuracy, which guides the GA. Greater accuracy increases the chances that the individual will be selected to reproduce using genetic crossover and mutation. Crossover is a random process that exchanges chromosomes between the parents to create the offspring (children). For example, two individuals 100010 and 111111 are crossed between the third and fifth elements to form two children, 101110 and 110011. Mutation randomly changes some of the chromosomes in the individual. For example, the child 100110 might be mutated in the fourth element to form 100010 . Some children will be better fit than the parents and some will be worse. By repetition of this process and selection of individuals with better fits in subsequent generations, the population improves. A more complete discussion on genetic algorithms is given in Grefenstette (1986), Goldberg (1989), Davis (1991), and Mitchell (2002).

### 2.4 Program Description

A binary GA program was written to reduce the amount of data pairs in a cross section. Binary strings of a fixed length in the program are used to represent individuals in the population, where the fixed length is equivalent to the number of data pairs ( n ) in the original stream channel cross section. A 0 bit represents exclusion of that particular data pair on that cross section, and a 1 represents inclusion. Also, the first and last elements are fixed to 1 (included) in all individuals to ensure that endpoints are maintained.

A limit on the number of data points is set, creating a two-conditional fitness function,

$$
\mathrm{f}(\mathrm{i})=\left\lvert\, \begin{align*}
& \sum_{\mathrm{j}=1}^{\mathrm{n}} \mathrm{~d}_{\mathrm{j}} \quad \text { if } \quad \text { inc }_{\mathrm{i}} \leq \text { plimit }  \tag{Equation2.1}\\
& {\left[\left(\sum_{\mathrm{j}=1}^{\mathrm{n}} \mathrm{~d}_{\mathrm{j}}\right)+1\right] \cdot 10^{\left(\text {inc }_{\mathrm{i}}-\right.\text { plimit) }} \text { otherwise }}
\end{align*}\right.
$$

where $f(i)$ is the value of fitness for individual $i, n$ is the number of data pairs in the original cross section, $\mathrm{d}_{\mathrm{j}}$ is the vertical distance $(\mathrm{m})$ between the original and reduced data pairs in the cross section for element j , $\mathrm{inc}_{\mathrm{i}}$ is the number of included data pairs in the reduced cross section for individual i , and plimit (point limit) is the maximum number of data pairs to be included in the reduced cross section.

The first condition applies if an individual's sum of inclusions ( 1 bits) is less than or equal to the point limit; otherwise, the second condition applies. Fitness for the first condition is the sum of the distances between the original and reduced data pairs. At included data pairs, vertical distance $\left(\mathrm{d}_{\mathrm{j}}\right)$ is zero. At excluded pairs, $\mathrm{d}_{\mathrm{j}}$ is calculated by subtracting the elevation from the original data pair to an elevation on a straight line derived from two adjacent included data pairs. The vertical distance is always a positive value.

Equation 2.1 gives the single objective function for optimization. The GA minimizes the sum of distances between the original and reduced cross sections or fitness in Equation 2.1 (Minimize $f(\mathrm{i})$ ) for quantifying the optimal reduced cross section from all possible cross sections.

Figure 2.2 shows a sample calculation of fitness. Included pairs occur at Elements 1, 6, 7, and 8 , and $\mathrm{d}_{\mathrm{j}}$ for those points is 0 . Elevation at excluded Elements $2,3,4$, and 5 is calculated from a straight line connecting Elements 1 and 6 (included), and $\mathrm{d}_{\mathrm{j}}$ is calculated to be $0 \mathrm{~m}, 10 \mathrm{~m}, 15 \mathrm{~m}$, and 15 m , respectively. At Element 2, elevations from the original data pair and from the straight line are the same, which results in $\mathrm{d}_{\mathrm{j}}$ equal to 0 . Fitness for the second condition of Equation 2.1 is more complex and requires the same fitness calculation as in the first. The plus one expression prevents a 0 fitness, which will occur if all data pairs are included. The second half of this condition penalizes fitness because an individual's inc $\mathrm{c}_{\mathrm{i}}$ exceeds the point limit. The function also causes fitness to increase beyond the point limit.


Figure 2.2. Fitness calculation for individual 10000111.

Figure 2.3 shows fitness results of a population by using Equation 2.1. Individuals with inclusions greater than the point limit have much higher (worse) fitnesses. The penalty to fitness is quite significant (Figure 2.3), which causes the GA to perform better by increasing more highly fit (lower fitness value) individuals in the population.

In most binary GAs, each bit has a 50 percent chance of being excluded (0) or included (1) during creation. Thus, on average, half of the bits in an individual will be 0 s and the other half will be 1s. In these experiments, half of $n$ is usually greater than plimit. Therefore, the probability of an element being included is set to the plimit divided by string length ( $n$ ). This greatly reduces the number of generations and program run time.


Figure 2.3. Individual fitness and inclusions of a population and point limit.

This initialization technique might reduce the search space and increase premature convergence. However, the reduced search space is still large relative to the population size. For example, the search space for the hypothetical example (discussed later in the paper) with a probability of an element being included of 50 percent (N/2) is $1.68 \times 10^{29}$. For a reduced probability of 33 percent, the search space is $5.06 \times 10^{19}$. This search space is still quite large relative to the population size and should not significantly affect convergence. By narrowing the search space, the GA then focuses its search on approximately the right number of points and does not explore unlikely solutions (including all points, including no points, and so on).

The GA is generational; two elite individuals are copied each generation. Tournament selection is used as the reproduction method, and tournament size is 3 . Several different crossover rates $\left(\mathrm{P}_{\mathrm{c}}\right)$, population sizes, and mutation rates $\left(\mathrm{P}_{\mathrm{m}}\right)$ were tested. The mutation rate of $1 / \mathrm{n}$ was used, a standard rate suggested by Reed et al. $(2000,2003)$. A general description of the genetic algorithm program for cross-section reduction is given in Appendix D, and a listing of the program code is given in Appendix E.

### 2.5 Program Validation

The hypothetical and Kootenai River stream channel cross section data were used to validate the binary GA. The plimit for the hypothetical example was arbitrarily set to 15 and to the number of points selected by Barton et al. (2004) for the Kootenai River cross sections. On the basis of work by Reed et al. $(2000,2003)$ and Mitchell $(2002)$, a $\mathrm{P}_{\mathrm{c}}$ of 0.70 was used for the hypothetical data.

### 2.5.1 Hypothetical Example

The hypothetical cross section (Figure 2.4) consists of 41 data pairs (distance and elevation) (see Appendix 3 for the $x-y$ data pairs). The GA was run 10 times with a population of 200, for 100 generations, using a crossover rate of 0.70 (Reed et al., 2000, 2003; Mitchell, 2002) and a plimit of 15 points. Results from the runs are shown in Table 2.1. The best fitness in all runs had 15 inclusions (the plimit), and Run 9 had the lowest (best) fitness, 1.572 m . Even though the GA relies on randomness in sampling and in creating the initial population, the range in best fitness for all runs was small compared with the ranges in average fitness and root mean squared error (RMSE). The small range in best fitness suggests that near optimal results could be obtained in a single GA run. The large range in average and RMSE fitnesses is indicative of the randomness of the GA and diversity in the population. The reduced cross section from the best fit individual in Run 9 was superimposed on the original cross section (Figure 2.4) and the result indicates that the GA reduced dataset closely represents the original.

The best, average, and RMSE fitnesses for Run 9 are shown in Figure 2.5. Initially these values decreased, but after 10 generations, average and RMSE fitnesses oscillated while best fitness continued to decrease. Similar results were observed in the other nine runs.

The run time for this example was extremely fast, less than 1 second (Table 2.1). These runs were performed on a $450-\mathrm{MHz}$ personal computer (PC). An example output listing from the crosssection reduction program for the hypothetical cross section is given in Appendix 4.


Figure 2.4. Hypothetical cross section and run 9 best-fit cross section.

Table 2.1. Fitness values, run time, and number of included points for the hypothetical example.
[RMSE, root mean squared error]

|  |  |  | Fitness (meters) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Run <br> No. | Run Time <br> (seconds) | Number of <br> Included <br> Points | Best | Average | RMSE |
| 1 | 0.4707 | 15 | 1.648 | 187 | 1,380 |
| 2 | 0.4607 | 15 | 1.755 | 91 | 397 |
| 3 | 0.5007 | 15 | 1.780 | 116 | 479 |
| 4 | 0.4306 | 15 | 1.977 | 583 | 4,204 |
| 5 | 0.4607 | 15 | 1.928 | 62 | 332 |
| 6 | 0.4807 | 15 | 1.877 | 130 | 529 |
| 7 | 0.4807 | 15 | 1.709 | 203 | 1,996 |
| 8 | 0.4607 | 15 | 1.712 | 92 | 415 |
| 9 | 0.4807 | 15 | 1.572 | 148 | 646 |
| 10 | 0.4707 | 15 | 1.773 | 47 | 244 |



Figure 2.5. Best fitness, average fitness, and root mean squared error (RMSE) of fitness for each generation of run 9 for the hypothetical example.

### 2.5.2 Kootenai River Application

For the real world application, 10 cross sections out of 245 from the Kootenai River were arbitrarily selected (Table 2.2). The number of data pairs in the original cross sections ranged from 497 in cross section 152.019 to 2,521 in cross section 154.972 (Table 2.2 , column 2). The GA initially was run with the same parameter values as in the hypothetical example, except plimit was set to the number of data pairs in the reduced cross sections from Barton et al. (2004) (see Table 2.2, column 3). Their procedure for reducing data pairs was previously discussed (see 2.2 Introduction).

Table 2.2. Comparison between best fitness values from genetic algorithm (GA) runs and values from standard procedures (Barton et al., 2004) for each cross section.

| Cross <br> Section | Number of Data Pairs in Original Dataset (n) | Number of Included Points | GA <br> Run Time (seconds) | Best Fitness (meters) |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | Barton et al. (2004) | GA | Percent <br> Lower |
| 219.881 | 2,024 | 130 | 183.7 | 23.9 | 20.2 | 15.7 |
| 216.622 | 696 | 86 | 31.8 | 18.6 | 11.6 | 38.0 |
| 212.227 | 1,534 | 126 | 70.0 | 13.6 | 8.7 | 35.5 |
| 199.727 | 762 | 81 | 34.6 | 8.4 | 4.9 | 51.8 |
| 185.394 | 548 | 94 | 51.7 | 6.6 | 3.4 | 47.9 |
| 163.027 | 1,723 | 123 | 49.5 | 22.5 | 1.9 | 91.8 |
| 154.972 | 2,521 | 444 | 224.9 | 37.9 | 33.6 | 11.3 |
| 152.019 | 497 | 117 | 23.3 | 22.2 | 16.6 | 25.4 |
| 151.438 | 987 | 181 | 96.4 | 26.8 | 19.4 | 27.6 |
| 107.658 | 886 | 126 | 125.3 | 28.0 | 19.9 | 28.9 |
|  |  |  |  |  | Average = | 29.0 |

Results with the parameters ( $\mathrm{P}_{\mathrm{c}}$ and $\mathrm{P}_{\mathrm{m}}$ ) used for the hypothetical case were somewhat poor, so a trial-and-error approach was used to determine the appropriate parameter values for each cross section. Ten runs usually were necessary to determine the appropriate values for the GA parameters (Table 2.3), which represent approximately 10 minutes of user time. This process probably could be further automated so that the GA automatically tests several standard parameter choices and uses the best one.

After parameter values were determined, the GA was run five times for each cross section. The best fitness results are shown in Table 2.2 (column 6). Best fitness values in all GA runs were consistently lower (better) than those of Barton et al. (2004), and several values were as much as 50 percent lower. On average, the GA fitness was 29 percent lower. These results indicate that GA cross
sections are significantly more defined or representative of the original cross section than those generated by Barton et al. (2004).

Table 2.3. Genetic Algorithm (GA) Parameters Used in Runs for Each Cross Section.

|  | Number of <br> Generations | Population Size | Cross Over Rate | Mutation Rate |
| :---: | :---: | :---: | :---: | :---: |
| Cross Section | $\left(\mathrm{P}_{\mathrm{c}}\right)$ | $\left(\mathrm{P}_{\mathrm{m}}\right)$ |  |  |
| 219.881 | 400 | 400 | 0.60 | $1 / 2.5 \mathrm{n}$ |
| 216.622 | 400 | 200 | 0.70 | $1 / 2.5 \mathrm{n}$ |
| 212.227 | 400 | 200 | 0.70 | $1 / 2.5 \mathrm{n}$ |
| 199.727 | 400 | 200 | 0.70 | $1 / 5 \mathrm{n}$ |
| 185.394 | 400 | 200 | 0.30 | $1 / 10 \mathrm{n}$ |
| 163.027 | 400 | 200 | 0.60 | $1 / 3.5 \mathrm{n}$ |
| 154.972 | 400 | 200 | 0.50 | $1 / 5 \mathrm{n}$ |
| 152.019 | 400 | 200 | 0.70 | $1 / 10 \mathrm{n}$ |
| 151.438 | 400 | 400 | 0.50 | $1 / \mathrm{n}$ |
| 107.658 | 600 | 400 | 0.70 | $1 / 2.5 \mathrm{n}$ |

The range of best fitness for cross section 199.727 was small. Best fitness for the five runs were 5.2 m (Run 1), $4.9 \mathrm{~m}(\operatorname{Run} 2)$, 5.0 m (Run 3), 5.4 m (Run 4), and 5.8 m (Run 5). In fact, the range was small for all cross sections, and this suggests that near optimal results can be obtained in a single GA run. For cross section 199.727, the best fit individual ( 4.9 m for Run 2 ) was superimposed on the original cross section (Figure 2.6A) and matched the original cross section quite well. Even a detailed portion of the cross section showed a good match (Figure 2.6B). The other GA generated cross sections were similarly representative of the original cross section.

Again, as expected, the fitness for a run in cross section 199.727 decreased as the number of generations increased (Figure 2.7), indicating that the program functions correctly for large datasets. Best fitness decreased from 10.1 m to 5.2 m , about half at generation 400 from its initial fitness. Also, average fitness and RMSE generally decreased throughout the run. Similar results were observed in other runs from this section and in runs from other cross sections.


Figure 2.6. Cross section 199.727 and best-fit genetic algorithm run.


Figure 2.7. Best fitness and average fitness for each generation in cross section 199.727.

Genetic algorithm run time for these cross sections was very fast (Table 2.2, column 4) and was faster than the standard procedure used by Barton et al. (2004). It is estimated that it would take one week to perform all 245 cross sections by the GA, compared with the month required for Barton et al.'s procedure, a time savings of 75 percent. Run times were less than one minute for four cross sections, greater than one minute and less than two minutes for three cross sections, and greater than two minutes for three cross sections. These runs were performed on a 450 MHz PC. Run times would be faster using higher speed PCs.

### 2.6 Discussion and Conclusions

This paper demonstrates that a genetic algorithm can successfully solve the stream channel cross section reduction problem. Because the value of plimit is much less than the total number of data pairs in the cross section, initial populations created with a probability of plimit divided by string length ( n ) for inclusion significantly shortened the number of generations needed for successful results, especially for the larger Kootenai River datasets.

Fitness values for the GA run were all lower than those of Barton et al. (2004). Several GA cross sections had fitness values about 50 percent lower (better) than those of Barton et al. (2004). Results showed that GA cross sections closely represented the original cross section. Results also demonstrated that near-optimal results could be obtained in a single GA run, even for large problems.

Genetic algorithm run times for the hypothetical example and Kootenai River cross sections were much faster than the standard procedures used by Barton et al. (2004). Estimates indicate that it would take one week to complete the 245 Kootenai River cross sections using the GA, a time savings of 75 percent over the standard procedure.

To prevent a trial-and-error approach, an automated process is needed in the program that will determine the appropriate parameter values for each cross section. Also, a method is needed to select a plimit without relying on previous work, as in this study. The current fitness function always selects the plimit as the number of inclusions. A fitness function that gradually penalizes more points and gradually gives credit to fewer points might cause the GA to select a good minimum number of points. These improvements are left for future investigations.

Using this GA, other water resource, ecological, and biological data can be reduced in a method similar to that used for cross section data. For example, a dataset containing the location along a river (river mile) or highway (mileage) and the number of nonnative plants at the location can be reduced to a smaller and representative dataset. Time series data likewise can be reduced by transforming date values to a single numeric value such as Julian date.

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## CHAPTER 3. REDUCING CROSS-SECTIONAL DATA USING A GENETIC ALGORITHM METHOD AND EFFECTS ON CROSS-SECTION GEOMETRY AND STEADY-FLOW PROFILES


#### Abstract

3.1 Abstract

Reduction of cross-sectional data using a genetic algorithm method, and the effects of data reduction on channel geometry and steady-flow profiles, were analyzed. Two reduction methods-standard and genetic algorithms-were used to reduce cross-sectional data from the Kootenai River in northern Idaho. Cross sections that are representative of meander, straight, braided, and canyon reaches were used to evaluate the reduction methods. Visual and hydraulic analyses were used to assess the methods. The genetic algorithm-reduced cross sections approximated the shape of the original cross sections better than the standard-reduced cross sections. A greater number of crosssectional data points were needed for reduced cross sections in the straight reach, and even more in the braided reach, because a greater amount of data points are needed to adequately define cross sections that have greater topographic variability. For the genetic algorithm-reduction method, about 40 data points were needed to adequately define the shape of a reduced cross section in the braided reach compared to 10 to 20 data points in the meander and canyon reaches. The standard-reduction method needed about 70 data points for the braided reach and more than 30 points for the meander and canyon reaches. The genetic algorithm can effectively reduce data while staying within the threshold set by the maximum number of points to be included in the reduced dataset.


The effects of reduced cross-sectional data points on steady-flow profiles were also determined. Thirty-five cross sections of the original steady-flow model of the Kootenai River were used. These two methods were tested for all cross sections with each cross section resolution reduced to 10,20 and 30 data points, that is, six tests were completed for each of the thirty-five cross sections. Generally, differences from the original water-surface elevation were smaller as the number of data points in reduced cross sections increased, but this was not always the case, especially in the braided reach. Differences were smaller for reduced cross sections developed by the genetic algorithm method than the standard algorithm method.

### 3.2 Introduction

Cross-sectional data are used for many purposes, such as the investigations of flood plain delineation, flow patterns, shear stress, sediment mobility and transport, channel evolution, and
aquatic habitat conditions. Accuracy of cross-section data is important because it could affect channelgeometry determinations and water-surface profile calculations. For example, the consequence of errors in the water-surface elevation has a major effect on computations of velocity, shear stress, and sediment transport. Water-surface profiles in many studies are computed by using one-dimensional (1D) step-backwater models such as HEC-RAS (Brunner, 2010), which uses the standard step method for steady flow. The standard step method uses the energy, continuity, and flow resistance (for example, Manning's) equations between cross sections to compute the water-surface elevation and streamflow velocity (Chow, 1959).

All models have a limit to the number of points allowed in a cross section. For example, the HEC-RAS version 4 model has a 500-point limit. This limit might seem large enough, but when cross sections are computer generated from Light Detection and Ranging (LiDAR) or Digital Elevation Models (DEMs), or data are collected with equipment such as an echo sounder, the number of crosssectional data points tends to be quite substantial. In an earlier study (Barton et al, 2004), for example, approximately 400 cross sections were surveyed on the Kootenai River in northern Idaho in order to understand the hydraulic characteristics of the river and to promote hydraulic conditions that improve spawning conditions for the endangered Kootenai River white sturgeon. The number of data points for each cross section ranged from about 500 to more than 2,500 points (Moran and Berenbrock, 2003; Barton et al., 2004). Only a few cross sections had more than 2,000 data points. More than half of the surveyed cross sections were included in a HEC-RAS model of the Kootenai River (Berenbrock, 2005, 2006a), and most cross sections were reduced to less than 150 data points.

Large datasets must be reduced to the meet the limitations of the programs being used. Reduced datasets improve run-time performance and facilitate data transmission and storage. Selecting the appropriate data points to keep from among the hundreds or thousands of data points can be both challenging and tedious. However, reducing the number of cross-sectional data points can result in significant changes to the reduced cross section, which could affect computed water-surface elevations, streamflow velocity, shear stress, and sediment transport. Considerable care must be taken when reducing data so that computed errors and uncertainties remain small or within acceptable limits. It is important to understand the effects that reduced cross sections can have on National Flood Insurance Program, flood-inundation, habitat, and sediment-transport studies. The Federal Emergency Management Agency (FEMA) has indicated that there is no point minimum-the number of data points for defining a cross section-as long as the actual shape of the cross section is well defined (Federal Emergency Management Agency, 2007).

Much research has been done on error and uncertainty analysis in surface-water hydraulics. Research has been carried out on determining the optimal spacing between cross sections (Samuels, 1989; Castellarin et al., 2009); developing cross sections from topographic maps, LiDAR, and DEM data (Burnham and Davis, 1990; Pasternack et al., 2004; Cook and Merwade, 2009); and interpolating cross sections between known cross sections (Traver and Miller, 1993). Travis and Lokey (1999) developed a method to reduce cross-section data to 100 data points, the maximum limit of the HEC-2 model. Berenbrock (2006b) developed a genetic algorithm (GA) computer program that reduces the number of data points in a cross section to any size. He compared the GA-reduced cross sections to cross sections developed by standard reduction methods-selecting every 10th, 20th, or $n$th point and omitting the rest-for the same number of data points in a cross section. Reduced cross sections developed from standard and GA methods were compared to the original cross-sectional data, and results showed that the GA method produced smaller differences from the original cross-sectional data than those obtained by using standard procedures. Unfortunately, no research to date has been done to determine the optimal number of points that are needed in a cross section or the effects on crosssection geometry and steady-flow profiles. The optimal number of points depends on the degree of topographic variability and the scale of topography that is of interest. It also depends on laws, regulations, or the requirements of the funding party-for example, FEMA (Federal Emergency Management Agency, 2007).

The purpose of this report is to describe an application of a GA to the reduction of cross-sectional data points, demonstrate that the GA is a viable approach, and to evaluate the effects of reduced cross sections on channel geometry and steady-flow profiles. First, the study compared the accuracy of two reduction approaches, standard and genetic algorithm methods. Data from 10 cross sections covering 4 different channel types on a river were reduced by standard and genetic algorithm methods. These reduction methods were employed because the raw (original) data are preserved, not averaged, interpolated, or extrapolated. Second, the study identified the sources and spatial distribution of error in different channel types and determined the requisite sample size for different scales of resolution and application. Third, the study examined the effects of data reduction on steady-flow profiles. From these components, the amount of reduction can be tailored to the goals of an application.

### 3.3 Reduction Methods

There are many data-reduction methods available. For this study, only methods that preserve the original data were considered. The advantages of preserving the original data are that the original features, including vertical banks and discontinuities, are maintained. The original cross sectionwhether it contains 2,000 data points or 20 data points-is more accurate than anything generated in part from those data. Stream-channel cross-section data from the Kootenai River (Barton et al., 2004) were used in the data-point reduction methods. Data for the streambed part of these cross sections were collected by connecting continuous Real-Time Kinematic (RTK) Global Positioning System (GPS) equipment to an echo sounder, and bank data were collected by connecting a RTK GPS to a laser rangefinder equipped with an angle encoder (Moran and Berenbrock, 2003). Berenbrock (2006b) specifically used 10 cross sections from the Kootenai River to substantiate a genetic algorithm (GA) for data-point reduction. Data points from these 10 cross sections were also used in this study because the original data were still available. The cross sections are $107.658,151.438,152.019,154.972$, 163.027, 185.394, 199.727, 212.227, 216.622, and 219.881, which are defined by a station number in river miles ${ }^{1}$ that corresponds to its location on the river. The number of data points in these sections ranged from 497 in cross-section 152.019 to 2,521 in cross-section 154.972. Original data from the other cross sections on the Kootenai River were not available. However, there were still enough data points in the reduced cross sections by Barton et al. (2004)-usually more than 100 data points per cross section, with some sections containing several hundred data points-for further reduction. For this study, cross-section data were reduced to as few as 10 data points per cross section.

[^0]
### 3.3.1 Standard Reduction

The standard-reduction method to reduce data points is to keep every 10th, 20th, 30th, or nth point and discard (omit) the rest. This procedure was used in this study because of the standardreduction method's simplicity, ease, and quickness. The value of the nth data point for each cross section was different because the total number of data points in the cross sections was different. For example, cross-section 152.019 has 497 data points. If the number of points was reduced to 20 , then every 26 th point would be selected with 2 points remaining $(1+(26 \times 19)=495$; then $497-495=2)$. The first data point in the cross section is always kept, so a value of 1 is added to the number of intervals (19 for this example). Fewer points exist along the banks than on the streambed for this dataset because the bank data were collected manually with a laser rangefinder. The remaining two points in this example were inserted into two different intervals that spanned the streambed. Thus, the size of those intervals was increased to 27 . This procedure ensures that the last point in the cross section is kept and, for this example, the 497th point (last point) was kept $(1+(26 \times 17)+(27 \times 2)=497)$.

### 3.3.2 Genetic Algorithm Reduction

Reducing the number of data points in a cross section is a non-linear combinatorial problem and, therefore, is well suited for heuristic algorithms such as genetic algorithm (GA). GAs mimic the natural selection and survival of the fittest and are well suited for solving combinatorial optimization problems in which there is a large set of candidate solutions (Fisher, 2013). Koza (1992, p. 18) provides the following definition of a GA:

The genetic algorithm is a highly parallel mathematical algorithm that transforms a set (population) of individual mathematical objects (typically fixed-length character strings patterned after chromosome strings), each with an associated fitness value, into a new population (i.e., the next generation) using operations patterned after the Darwinian principle of reproduction and survival of the fittest and after naturally occurring genetic operations (notably sexual recombination).

In a GA, a population is represented by a number of individuals called genes (strings of chromosomes). Individuals are produced by 'mating' (crossover of chromosomes) two individuals together and 'mutating' a chromosome. The fittest individuals in the new population are selected to breed and mutate again, passing their genetic information to their children to create a newer population, and the least fit individuals are discarded. The newer population is then used in the next iteration of the algorithm. This process is repeated until a number of iterations has been reached or the
maximum number of consecutive iterations without any improvement to the best fit individual is exceeded. Note that each individual is a solution to the problem. In essence, the GA represents an "intelligent" exploitation of the search space in a random fashion to solve a problem. A more complete discussion on genetic algorithms is given in Goldberg (1989), Grefenstette (1990), Davis (1991), and Mitchell (2002).

The GA developed by Berenbrock (2006b) [Chapter 2] was used in this study to reduce crosssection point data because it is easy to use, fast, and preserves the original data. The fitness function in Berenbrock's (2006b) [Chapter 2, Equation 2.1] GA, however, is biased because the x-value (distance) for each data point does not contribute to the fitness function-only the y-values (elevation) do. The function does not account for the varying distances between the data points (irregularly spaced data) and, thus, data points need to be regularly spaced along a cross section. However, most cross sections are composed of irregularly spaced points. To account for irregularly spaced points, the fitness function was modified to calculate the area between the original and reduced cross sections-noted as the area between the cross sections (ABC). Thus, ABC accounts for the contribution from both x and y values. The value of ABC is always positive, regardless of how the cross sections cross one another. To solve this mathematically, the absolute value of ABC is employed and is denoted as $|\mathrm{ABC}|$. The modified two-conditional fitness function is as follows:

$$
\mathrm{f}(\mathrm{i})=\left\lvert\, \begin{align*}
& \sum_{\mathrm{j}=1}^{\mathrm{n}}\left|\mathrm{ABC}_{\mathrm{j}}\right| \text { if inc } \mathrm{in}_{\mathrm{i}} \leq \text { plimit }  \tag{Equation3.1}\\
& {\left[\left(\sum_{\mathrm{j}=1}^{\mathrm{n}}\left|\mathrm{ABC}_{\mathrm{j}}\right|\right)+1\right] \times 10^{\text {(inc }} \mathrm{i} \text {-plimit) }}
\end{align*} \quad\right. \text { otherwise } \quad \text {. }
$$

where

$$
\begin{aligned}
\mathrm{f}(\mathrm{i}) & \text { is the value of fitness for individual } \mathrm{i} \text {; } \\
\mathrm{n} & \text { is the number of data points in the original dataset; } \\
\mathrm{ABC}_{\mathrm{j}} & \text { is the area between the cross sections, original and reduced, for trait } \mathrm{j} ; \\
\mathrm{inc}_{\mathrm{i}} & \text { is the number of included data points in individual } \mathrm{i} \text {; and } \\
\text { plimit } & \begin{array}{l}
\text { or point limit is the maximum number of points to be included in the reduced } \\
\text { dataset. }
\end{array}
\end{aligned}
$$

Each individual in the GA represents a reduced cross section, and the fitness of an individual (thus, a fitness of traits or data-point combinations) is represented as a value from the fitness function. The GA minimizes the fitness function, Minimize $\mathrm{f}(\mathrm{i})$, to identify the best-fit or optimal individual from all possible data-point combinations.

A sample calculation of fitness for a hypothetical cross section is shown in Figure 3.1.
Reduced cross sections are composed of included and excluded points. Included points are data points that are kept from the original cross section, and excluded points are data points that are discarded from the original cross section. For the reduced cross section shown in Figure 3.1, the included data points are at points $1,2,5,6,9$, and 11 , and excluded data points are at points $3,4,7,8$, and 10 . The area between the cross-sections (ABC), original and reduced, is calculated for each closest pair of points. For the first pair of points $1-2, \mathrm{ABC}$ is calculated to be 0 square meters ( $\mathrm{m}^{2}$ ) because the data points for both cross sections are the same. For the second pair (2-3), ABC is calculated to be $53.8 \mathrm{~m}^{2}$. For point pairs 3-4 and 4-5, ABC is calculated to be $40.3 \mathrm{~m}^{2}$ and $0.4 \mathrm{~m}^{2}$, respectively. For point pairs $5-6, \mathrm{ABC}$ is calculated to be $0 \mathrm{~m}^{2}$ because the data points for both cross sections are the same. For point pairs 6-7, 7-8, 8-9, 9-10, and 10-11, ABC is calculated to be $0.5 \mathrm{~m}^{2}, 25.2 \mathrm{~m}^{2}, 34.3 \mathrm{~m}^{2}, 13.4 \mathrm{~m}^{2}$,

(fi) is the value of fitness for individual $i$, the reduced hypothetical cross section
$A B C_{i}$ is the area between the hypothetical and reduced cross sections for point pairs
Figure 3.1. Fitness calculations for a hypothetical cross section. Fitness is calculated according to equation 3.1 as shown at the top of the figure. $\mathrm{m}^{2}$, square meters.
and $24.1 \mathrm{~m}^{2}$, respectively. The total ABC is $192.0 \mathrm{~m}^{2}$, which is the fitness value for this reduced hypothetical cross section. Fitness serves to aggregate the errors of an individual into a single measure. It is a good measure of accuracy, but only between other individuals in the population, as it is scale dependent.

To validate the modifications made to the GA, the 10 cross sections that were used to validate the original GA (Berenbrock, 2006b) were used. The GA was run with the same parameter values as in the original GA. The best fitness results are shown in Table 3.1. The reduction method used by Barton et al. (2004), however, was based on selecting points every 1 to 2 meters (m), plus additional user-specified points to capture any important missing topography as determined from visual inspection (Berenbrock, 2006b, p. 388); this results in a variable number of reduced data points per cross section (Table 3.1, column 3), rather than a fixed number of points, as described by the standardreduction method. To compare these methods, the fitness for the best fit reduced cross sections from Barton et al. (2004) and original GA (Berenbrock, 2006b) were recalculated by using Equation 3.1 and presented in Table 3.1.

The best fitness values for the GA runs were consistently less (better performance, more accurate) than those from Barton et al. (2004) and original GA (Berenbrock, 2006b) methods. On average, the GA fitness was 39.2 percent and 57.0 percent less than Barton et al. (2004) and original GA methods, respectively. These results indicate that the GA cross sections are significantly more (better) defined or representative of the original cross section than cross sections by the other two reduction methods. Note that the original GA fitness values were usually greater (lower performance) than Barton et al (2004) fitness values because the original GA fitness function was optimized for regularly spaced data, not irregularly spaced data as constitute most cross sections.

The GA-reduction method preserves the detailed character of the original cross section better than Barton et al. (2004) and original GA (Berenbrock 2006b) methods. The GA cross sections were generally more defined where the original cross section had more topographic variability. The GA cross section matched the original cross section quite well, especially in the relatively smooth areas. The point density in the relatively smooth areas was far more reduced in the GA section than in Barton et al. (2004) and original GA sections. Conversely, the point density in the relatively rough areas (topographic variability) was increased more in the GA section than in Barton et al. (2004) and original GA sections. For the most part, the detailed character of the original cross section was better preserved by using the GA method than using the other two reduction methods. Therefore, the
Table 3.1. Comparison of best fitness between several reduction methods for 10 cross sections on the Kootenai River, Idaho.

| Cross sections | ${ }^{1}$ Number of data points in original dataset | ${ }^{1}$ Number of reduced data points (npr) | Percentage <br> Reduction Of data points | ${ }^{2}$ Best fitness, in square meters |  |  | GA methodpercentage lower than |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  |  |  |  | ${ }^{3}$ Barton et al. (2004) method | ${ }^{3}$ Original GA (Berenbrock, 2006b) method | GA method | Barton et al. (2004) <br> Method | Original GA (Berenbrock, 2006b) method |
| 107.658 | 886 | 126 | 85.8 | 4.26 | 3.87 | 2.52 | 40.8 | 34.9 |
| 151.438 | 987 | 181 | 81.7 | 7.02 | 14.08 | 3.53 | 49.7 | 74.9 |
| 152.019 | 497 | 117 | 76.5 | 6.37 | 8.27 | 3.47 | 45.5 | 58.0 |
| 154.972 | 2,521 | 444 | 82.4 | 8.72 | 10.27 | 5.69 | 34.7 | 44.6 |
| 163.027 | 1,723 | 123 | 92.9 | 1.34 | 3.57 | 1.05 | 21.6 | 70.6 |
| 185.394 | 548 | 94 | 82.8 | 1.10 | 0.92 | 0.56 | 49.1 | 39.1 |
| 199.727 | 762 | 81 | 89.4 | 0.96 | 1.37 | 0.51 | 46.9 | 62.8 |
| 212.227 | 1,534 | 126 | 91.8 | 1.12 | 1.15 | 0.60 | 46.4 | 47.8 |
| 216.622 | 696 | 86 | 87.6 | 1.96 | 2.99 | 1.16 | 40.8 | 61.2 |
| 219.881 | 2,024 | 130 | 93.6 | 1.63 | 5.63 | 1.36 | 16.6 | 75.8 |
| Average = |  |  | 86.4 |  |  |  | 39.2 | 57.0 |
| ${ }^{1}$ Barton et al. (2004). |  |  |  |  |  |  |  |  |
| ${ }^{2}$ Calculated from Equation 3.1, which is based on the area between the original and reduced cross sections ( ABC ). |  |  |  |  |  |  |  |  |
| ${ }^{3}$ To compare these methods, the fitness for each best fit reduced cross section from Barton et al. (2004) and original GA (Berenbrock, 2006b) [Chapter 2] were recalculated using Equation 3.1. |  |  |  |  |  |  |  |  |

modification that was made to the GA method is the more appropriate genetic algorithm-reduction method and was used throughout this study.

### 3.4 Comparison of Reduction Results

To evaluate the effect on cross-section geometry and steady flow profiles, comparisons from the standard-reduction method and GA-reduction method were conducted. The comparisons included the 10 cross sections from the Kootenai River in Table 3.1. The original cross sections were reduced in size to 10,20 , and 30 data points using both standard-reduction and GA-reduction methods. Harrelson et al. (1994) determined that at least 20 data points are needed in a cross section to accurately describe the character of the channel. The reduction to 30 data points was selected because a greater amount of data points are needed if the cross section is quite broad or complex, such as the case with braided channels. The reduction to 10 data points was selected because it is one-half of the recommended minimum (Harrelson et al., 1994). Results from the reductions' visual and hydraulic analyses are presented in the following sections. The practical consequences from both reduction methods are investigated in the "Hydraulic Modeling Analysis of Reduction Methods" section by the use of onedimensional (1-D) steady-flow profiles.

### 3.4.1 Visual Analysis of Cross-Section Reductions

After reducing the cross-section data, the reduced datasets were viewed graphically and compared to the original data. Although the analysis of fitness is useful as given in Table 3.1, it is a black-box approach that reports aggregate results without providing an understanding of the spatial details and does not distinguish which parts of the cross section are causing the error. Visual analysis provides further insight regarding the spatial distribution of error for the two reduction methods.

Synder and Minshall (1996) identified three geomorphic reaches in the Kootenai River-a meander reach, a braided reach, and a canyon reach. Barton et al. (2005) defined a fourth geomorphic reach-a straight reach. The meander reach is a single channel with gentle bends. The streambed consists primarily of fine sand. Water depths usually exceed 12 m , and the water-surface slope is about $2 \times 10^{-5}$ meters per meter $(\mathrm{m} / \mathrm{m})$, less than one-twentieth the slope in the braided reach. Sand dunes-as high as 1.4 m and as long as about 23 m (Barton et al., 2005)-also occur throughout the meander reach. The straight reach is a transitional reach between the meander and braided reaches, and its streambed consists primarily of sand, gravel, and cobbles. The braided reach usually consists of multiple channels, and the streambed is composed primarily of gravel and cobbles. Water depths usually are less than 2 m , and water-surface slope is about $4.6 \times 10^{-4} \mathrm{~m} / \mathrm{m}$. The canyon reach consists of
a long, straight single channel with steep canyon walls and is incised into bedrock. The streambed consists primarily of cobbles and boulders. Water depths are usually about 6 m , and water-surface slope is about $3 \times 10^{-4} \mathrm{~m} / \mathrm{m}$.

Examples for each geomorphic or channel type-meander, straight, braided, and canyon (Czuba and Barton, 2011)—are shown in Figure 3.2. Cross-section 107.658 is in the meander reach, cross-section 152.019 is in a straight reach, cross-section 154.972 is in a braided reach, and crosssection 163.027 is in a canyon reach. The effects of standard data-point reduction on cross-sectional shape are shown in Figures 3.2A, 3.2C, 3.2E, and 3.2G, and effects of GA reduction on cross-sectional shape are shown in Figures 3.2B, 3.2D, 3.2F, and 3.2H.

At first glance, the reduced cross sections composed of 10 data points showed that it was the worst shaped case for both reduction methods. The graphs in Figure 3.2 indicate that more than 30 points were needed when using the standard-reduction method, whereas 20 to 30 data points were adequate when using the GA-reduction method, except for cross-section 154.972 (Figure 3.2D). The GA-reduced cross sections approximated the shape of the original cross sections better than the standard-reduced cross sections for the same number of reduced data points (npr). The standardreduction method produced greater bank errors than the GA method; also there were greater streambed errors in the braided and straight reaches. At cross-section 154.972 (braided reach), a greater number of data points were needed for both reduction methods because there was much more topographic variability in this cross section than in the other cross sections. Additional analysis indicated (not shown in Figure 3.2) that about 70 data points were needed to adequately define the shape of crosssection 154.972 when using the standard-reduction method and about 40 points when using the GAreduction method.

A visual comparison was performed on cross-sectional area plots. Area was used instead of conveyance because the performance of conveyance can be confounded by the uncertainly in coefficients in Manning's flow equation (Chow, 1959). The effects of data-point reduction on crosssectional area for the cross sections in Figure 3.2 are shown in Figure 3.3. The cross-sectional area curves for the reduced cross sections composed of 10 points were furthest from the original area curves for both reduction methods, and were closest to the original curves for the 30-point cross sections for both methods. Cross-sectional areas for the GA-reduced cross sections approximated the shape of the original cross-sectional areas better than the standard-reduced cross sections for respective data-point reduction. But for cross-section 154.972 (braided reach), none of the reduced


Figure 3.2. Effects of data-point reduction on cross-sectional shape.


Figure 3.3. Effects of data-point reduction on cross-sectional area.
area curves for both methods closely agreed with the original area curves (Figures 3.3E and 3.3F). The original area curves show a break near an elevation of 534 m that is probably caused by a greater amount of topographic variability in the original cross section (Figures 3.2E and 3.2F) compared to the reduced cross sections. For the reduced cross sections, this departure at the break in slope indicates that there are not enough data points to adequately define the topographic variability in this area.

The performance of the cross-section reduction is quantified by the measured error in the reduced cross section. This error is designated as reduction error (RE) and is defined as the total area between the original and reduced cross-section curves (ABC) divided by the number of reduced data points (npr) and is expressed as follows:

$$
\begin{equation*}
\mathrm{RE}=\frac{\mathrm{ABC}}{\mathrm{npr}} \tag{Equation3.2}
\end{equation*}
$$

The RE normalizes the reduction methods with respect to the number of npr and allows for direct comparison of different cross sections and reduction methods. The RE has units of area per point; for the datasets used in this study, it was square meters per reduced data point ( $\mathrm{m}^{2} /$ point) . The value for RE depends on the number of points in the original and reduced cross sections and the topography of the cross section. The smaller the RE, the greater similarity between the original and reduced cross sections. The larger the RE, the greater the disparity between the topography of the original and reduced cross sections. Equation 3.2 represents the gain in cross-sectional likeness due to the reduction of the area between the cross-section curves with the increase in the number of reduced data points. The RE values are unique and depend on cross-section topography and the number of data points in the original and reduced cross sections. The accuracy of the cross-section reduction is likely to be sensitive to the quality and quantity of the original data and how it represents the different scales of topography that are present. For example, the performance of the cross-section could differ if a topographically complex channel was surveyed by 40 data points as opposed to 400 data points. This is not an issue for the Kootenai data, given the high density of original data points, but it could be an issue in other studies.

Values of RE for reduced cross sections that contained 10, 20, and 30 data points were calculated for the 10 cross sections on the Kootenai River by using the standard- and GA-reduction methods (Table 3.2). For the GA-reduced cross sections, fitness or ABC was calculated by the GA program (Appendix E). For the standard-reduced cross sections, ABC was calculated using the first part of Equation 3.1, similar to the calculation shown in Figure 3.1. Then, Equation 3.2 was used to calculate the RE for both methods. As shown in Table 3.2, as the number of reduced data points
increase, the RE decreases. Also the RE values for the GA-reduced cross sections were always less than the RE values for the standard-reduced cross sections, indicating that the GA-reduced cross sections are more representative of the original data than the standard-reduced cross sections. The RE values for the canyon-reach cross sections were usually consistent with one another for the number of data points for both methods. For the GA method, the canyon cross sections had the lowest RE values, and cross-section 154.972 (braided reach) had the highest RE values. For the standard-reduction method, cross-section 107.658 (meander reach) had the lowest RE values because the banks in this cross section were gently sloping, thus, reducing its ABC value (Figure 3.2A). Also, for the standardreduction methods, cross-section 152.019 (straight reach) had the highest RE values because the method selected only a few points on the banks, thus, causing ABC to be quite large (Figure 3.2C). Similarly, that is the reason for the large RE values for cross-section 151.438 (straight reach).

The GA program was used to develop RE curves (Figure 3.4) for the 10 cross sections listed in Table 3.2. Each curve was developed by running the program for a selected number of reduced data points (npr) starting at 10 data points and incrementing by 10 until reaching 100 data points. The program was run 10 times at every npr to ensure that near optimal results were reached. The lowest RE value (calculated from Equation 3.2) at each npr was retained and used to develop the RE curve for every cross section. Also, the ABC and npr values from Table 3.1 for the modified GA were used, and, for seven cross sections, they were used to extend the RE curves beyond an npr of 100 . These curves represent near optimal solutions. All RE curves in Figure 3.4 are concave upward to the right. The RE curve for cross-section 154.972 (braided reach) is more upward toward the right than all the other RE curves because its cross section was more complex (greater topographic variability). In contrast, cross sections in the meander and canyon reaches were less complex (less topography variability), causing the RE curves to be in the lower part of the plot. The RE curves for cross sections in the straight reach were between the canyon and braided curves. The RE plot (Figure 3.4) shows that as topographic variability in a cross section increases, the RE curve will be more upward toward the right in the plot, thereby indicating that increasing the number of points in a cross section needs to be increased to adequately represent the original cross section. The RE curve also allows one to visually judge where an increase in npr does not result in significant RE reduction (called the point of diminishing returns). This location on a RE curve is at the point of diminishing returns (breakpoint). For this study, the breakpoint's location was determined by a two-phase linear regression where two straight lines are fitted to the data by minimizing the residual sum of squares. Above the breakpoint (to the left on the curve), the RE value increases quite rapidly as the number of data points decrease; below the breakpoint (to the right on the curve), the increase in the number of data points does not

Table 3.2. Reduction error (RE) values for 10 cross sections resulting from the standard and genetic algorithm (GA) reduction methods, Kootenai River, Idaho.

| Cross <br> Section | Reduction error, in square meters per reduced point |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Number of reduced data points in cross sections |  |  |  |  |  |
|  | Standard method |  |  | GA method |  |  |
|  | 10 | 20 | 30 | 10 | 20 | 30 |
| Meander Reach |  |  |  |  |  |  |
| 107.658 | 4.9 | 1.7 | 0.8 | 2.0 | 0.6 | 0.2 |
| Straight Reach |  |  |  |  |  |  |
| 151.438 | 33.9 | 9.0 | 4.3 | 11.6 | 2.1 | 0.9 |
| 152.019 | 49.8 | 18.1 | 10.4 | 10.9 | 1.7 | 0.6 |
| Braided Reach |  |  |  |  |  |  |
| 154.972 | 41.1 | 10.4 | 4.2 | 18.2 | 4.7 | 2.6 |
| Canyon Reach |  |  |  |  |  |  |
| 163.027 | 11.8 | 6.1 | 3.9 | 3.5 | 0.7 | 0.1 |
| 185.394 | 13.0 | 3.4 | 1.5 | 1.8 | 0.2 | 0.1 |
| 199.727 | 11.1 | 4.0 | 2.5 | 3.4 | 0.1 | $<0.1$ |
| 212.227 | 9.7 | 2.5 | 1.5 | 4.1 | 0.9 | 0.2 |
| 216.622 | 7.6 | 2.7 | 1.3 | 3.5 | 0.6 | 0.2 |
| 219.881 | 17.0 | 4.6 | 2.1 | 2.7 | 1.2 | 0.6 |



Figure 3.4. Reduction-error (RE) curves for 10 cross sections resulting from the genetic algorithm (GA) reduction method, Kootenai River, Idaho.
lower the RE value as rapidly. The break points for the 10 RE curves are shown in Figure 3.4. The location of the breakpoint for cross-section 107.658 (meander reach) is at an RE of about $0.4 \mathrm{~m}^{2} /$ point and at a number of reduced data points of 22 points, about $1 \mathrm{~m}^{2} /$ point and 22 points for cross-section 152.019 (straight reach), about $3 \mathrm{~m}^{2} /$ point and 29 points for cross-section 154.972 (braided reach), and about $0.4 \mathrm{~m}^{2} /$ point and 23 points for cross-section 163.027 (canyon reach). Breakpoints (points of diminishing returns) for cross sections in the meander and canyon reaches were less than those in the straight and braided reaches because their topography is less varied (Figure 3.4). By 50 data points, all cross sections except 154.972 (braided reach) had RE values equal to or less than $0.25 \mathrm{~m}^{2} /$ point (Figure 3.4). At this value, the RE curves for the meander, straight, and canyon cross sections are nearly asymptotic to the x-axis. Cross-section 154.972 (braided reach) did not reach an RE value of $0.25 \mathrm{~m}^{2} /$ point until 93 data points. This again indicates that cross sections having varied topography such as the braided reach, require more data points to define them adequately.

### 3.4.2 Hydraulic Modeling Analysis of Reduction Methods

The effects of cross-sectional data-point reduction along a reach were examined on steadyflow water-surface profiles. The 1-D hydraulic-flow model of the Kootenai River in Idaho (Berenbrock, 2005, 2006a) was used to evaluate these effects. The HEC-RAS model, version 4.1 (Brunner, 2010), was used to compute the steady flow profiles (water-surface elevations at cross sections). Only part of the original model ( 164 cross sections) was used. Cross-sectional data points for only 35 cross sections were reduced-starting at cross-section 149.910 (meander reach) and stopping at cross-section 156.861 (braided reach). This reach was selected because it is the focus of a habitat-restoration project for the recovery of the endangered Kootenai River white sturgeon (Acipenser transmontanus) population, and misrepresentation of cross-sectional data could have major effects on computed steady-flow profiles. This reach included meander, straight, and braided reaches. The model was not extended into the canyon reach because reduction in cross-sectional data points had little effect on the computed cross sections, as shown by the low RE values (Table 3.2 and Figure 3.4). The transition from meander to straight occurs near river mile 151 , straight to braided at river mile 153.3, and braided to canyon near river mile 161. A total of 30 simulations were run using the combinations of 5 discharges, 3 data-point reduction levels, and 2 reduction methods. The five discharges ( $170,283,850,1,416$, and 1,982 cubic meters per second, or $\mathrm{m}^{3} / \mathrm{s}$ ) represent the objective discharges, with respect to habitat restoration (Berenbrock, 2006a), and cross sections were reduced to 10,20 , and 30 data points because they span the breakpoint values for cross sections in figure 3.4. The two data-point reduction methods used were standard and GA.

Results for water-surface elevations are given as differences from the original (Figure 3.5). Generally, results from the simulations showed that the standard-reduced cross sections had greater water-surface differences from the original than did simulations from GA-reduced cross sections. Also differences were greater for the 10 -point simulations than for the 20 -point and 30 -point simulations in respective methods and discharges. For all simulations, the greatest water-surface elevation differences were at cross sections in the braided reach, probably because the reduced cross sections in that reach were not as accurate in representing the original, as shown by the higher RE values. For the standardreduction simulations, effects from the reduced cross section were seen upstream of river mile 161 (not shown on Figure 3.5), and for the GA-reduced simulations, no effects were seen upstream of river mile 159 (Figure 3.5). In simulations where the RE value for every cross section was equal to or less than $0.25 \mathrm{~m}^{2} /$ point, differences in water-surface elevations (steady flow profile) from the original were very small.

Some cross sections had greater differences in water-surface elevation when more data points were used (Figure 3.5). This is contrary to the paradigm that more data are better. For example, as seen in Figure 3.5A, model results for the standard-reduction method showed that water-surface differences for the 20-point simulation were less than for the 30 -point simulation. This occurred in and around cross-section 154.575 (braided reach). The error depends on which cross-sectional data points are captured during reduction and their importance in defining the cross section. The original cross section of 154.575 has four braided channels - three shallow secondary channels and one deep main channel-when total discharge is $170 \mathrm{~m}^{3} / \mathrm{s}$ (Figure 3.6). The left most secondary channel was characterized by 6 and 10 data points in the 20 -point and 30 -point standard-reduced cross sections, respectively (Figure 3.6A). However, water-surface differences were less for the 20-point simulation than for the 30-point simulation (Figure 3.5A). This also occurred at other cross sections, at other discharges, and for both reduction methods. Figure 3.6A shows that both point-reduction levels poorly fit the braided bar landforms in the middle of the cross section, but both point-reduction levels fit the original quite well in the deep main channel (right). The braided bar landforms were reduced in size in the 20 -point and 30 -point standard reduced cross sections. For the 10 -point standard reduced cross section, only two channels were seen-a shallow and wide secondary channel (left), and one deep main channel (right) in which the braided bar landforms from the original cross section are missing.

At discharges of $850 \mathrm{~m}^{3} / \mathrm{s}$ and greater, model results for the standard-reduction method showed differences in water-surface elevation were less for the 20-point simulations than for the 30point simulations in the braided reach, specifically in and around cross-section 156.604 (Figures 3.5CE). At this cross section, the 20 -point and 30 -point standard-reduced cross sections excluded data


Figure 3.5. Effects of reduced cross sections on simulated water-surface elevation at five river discharges.


Figure 3.6. Comparisons between the original and 10 point, 20 point, and 30 point reduced cross sections produced by two reduction methods for cross-section 154.575.
points in the thalweg of the secondary channel, which caused the elevation of the reduced cross section in this area to be 0.5 m higher than the original. However, the 10 -point standard-reduced cross section included it, but excluded other secondary thalweg points in the cross section. Even though the 30-point standard-reduced cross sections had more points than the 20-point cross section, the 20-point standardreduced cross section had points in locations that represent the cross-section topography more accurately.

Generally, the GA-reduced cross sections incorporated the shallow channel thalweg and better represented the original cross section. However, at discharges of 170 and $283 \mathrm{~m}^{3} / \mathrm{s}$, water-surface differences for the 10-point GA-reduced simulation were less than the 20-point simulation in and around cross-section 154.575 (Figures 3.5A-B). Although the 20-point reduced cross section resembled the original cross section better than the 10-point reduced cross section (Figure 3.6B), it did worse when it came to step-backwater analysis because the water-surface elevation at cross-section 154.178, a reduced cross section just downstream of this section, contained large errors from the original. At cross-section 154.178, there were too few data points in the secondary channels to define the topographic variability adequately, especially the thalwegs in the secondary channels.

Differences from the original water-surface elevation in the steady-flow profiles were small in the GA-reduced cross sections when an RE of less than or equal to $0.25 \mathrm{~m}^{2} /$ point was used (Figure 3.5). The number of reduced data points for this condition ranged from 20 to 40 points, but several cross sections in the braided reach contained more. Cross-section 154.972 (braided reach), for example, had the most reduced data points (93) in order to meet this condition. This value is less than 100, the limit of most hydraulic and sediment transport models such as HEC-2 and HEC-6. Note that the level of acceptable error in the water-surface elevation or flow depth depends on one's intended use (for example, floodplain maps, sediment transport, or fish habitat).

### 3.5 Summary

The genetic algorithm (GA) method is a viable approach for reducing data points in a cross section and produced better results than the standard method it was tested against in this study. The original GA by Berenbrock (2006b) [Chapter 2] did not account for varying distances between crosssectional data points. To account for irregularly spaced data points, the fitness function was modified to calculate the area between the original and reduced-cross-section curves. By using 10 cross sections from the Kootenai River, best fitness values were consistently lower (demonstrating better performance) for the GA runs than for the standard-method and original GA runs. On average, the GA
fitness was 39.2 percent lower than the standard method, and for several cross sections was nearly 50 percent lower. The GA-reduced cross sections approximated the shape of the original cross sections better than the standard method and, thus, the GA-reduction method should be used over the standard method.

To provide further insight regarding the spatial distribution of error for the two approaches, visual and hydraulic analyses were completed. Visual analysis (graphs) demonstrated that GA-reduced cross sections approximated the shape of the original cross section better than the standard-reduced cross sections. This was also true for the cross-sectional area. An reduction error (RE) was developed to quantify the difference between the original and reduced cross sections. The RE values decreased as the number of reduced data points increased for both reduction methods, and as expected, RE values were lower (better) for the GA-reduced cross sections than for the standard method. The RE curves were developed for the 10 cross sections on the Kootenai River by using the GA-reduction method, and the breakpoints (points of diminishing returns) found. For the canyon and meander reaches, the breakpoints (about 20 data points) represent the optimal number of points needed in a cross section. However, many more cross-sectional data points were needed for cross sections in the braided and straight reaches as compared to cross sections in the canyon and meander reaches. Also, additional cross sections from other study areas are needed to draw consistent conclusions regarding the number of cross-sectional data points needed for each reach type. The GA-reduced cross sections matched the shape of the original cross section quite well when the RE was equal or less than $0.25 \mathrm{~m}^{2} /$ point, the point at which the RE curves become approximately asymptotic to the x-axis. Most cross sections reached this value at 20 to 40 data points, but cross-section 154.972 (braided reach) did not reach it until 93 data points. More complexly shaped cross sections need greater amounts of data points to define them adequately. Depending on the intended use of a cross section, the number of data points depends on the degree of topographic variability of the cross section and the scale of interest.

This study also investigated the practical consequences of errors due to cross-section reduction on steady-flow profiles. Thirty-five cross sections from the original steady-flow surface-water model of the Kootenai River were used. Cross-sectional data in these cross sections were reduced to 10, 20, and 30 data points for both reduction methods. Results generally indicated that differences were less for cross sections developed by the GA-reduction method than by the standard-reduction method. Also, differences from the original water-surface elevation were usually less as the number of data points in cross sections increased-except for some of the reduced cross sections in the braided and straight reaches. The exception is contrary to the paradigm that more data points are better, and is the result of the standard and GA methods not always having enough points in the secondary channels
(braided) to define them adequately. The GA method did not select enough points in the secondary channels because fitness was not bettered (lower value) by doing so. To rectify this problem, the GA needs to be modified so that thalweg points in all channels, the main as well as secondary, are selected. Although the GA method is clearly a major advancement in the reduction of cross-sectional data, there are, of course, limits to its performance. In particular, cross sections having multiple channels, such as braided channels, can be problematic.

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## CHAPTER 4. DECIMATION OF RIVER GEOMETRY DATASETS USING GENETIC ALGORITHMS FOR USE IN SURFACE-WATER MODELS

### 4.1 Abstract

Surface-water hydraulic models require accurate representation of the river and (or) floodplain geometry, and the resulting dataset can be too large for most one-dimensional models. Selecting the appropriate data points to use in the model from among the hundreds or thousands of data points can be both challenging and tedious.

The problem is even more challenging for multi-dimensional datasets such as bathymetry or datasets produced from using Light Detection and Ranging (LiDAR). These datasets are typically used in two- and three-dimensional surface-water models. The standard procedure usually consists of gridding, which generalizes the terrain-missing the high and low elevations. To more effectively perform this task, the Genetic Algorithm (GA) computer program was modified to decimate (i.e. reduce) multi-dimensional datasets. The program was then used to decimate data for a hypothetical example and data taken from an actual bathymetric and LiDAR dataset. Results indicated that the program successfully reduced the data. Terrains produced by the GA are fairly representative of the original data, and volumetric differences from the original terrain were smaller for the GA produced terrain than standard procedures of decimating LiDAR. Results also showed that near-optimal results could be obtained in a single GA run.

### 4.2 Introduction

Traditionally, surveyed stream profiles and cross sections and (or) Light Detection and Ranging (LiDAR) scans are used to obtain data that describe the channel shape of streams and floodplains and are used in mathematical computer models to simulate flow hydraulics and sediment transport in a stream. A cross section is a series of data pairs (distance and elevation) along a straight line that is roughly perpendicular to streamflow. These datasets can be large. For example, data for approximately 500 cross sections were collected on the Kootenai River in northern Idaho. The number of data points for each cross section ranged from about 500 to more than 2,000 points (Barton et al., 2004; and Moran and Berenbrock, 2003). LiDAR and bathymetric datasets present an even larger problem. These datasets are usually used in two- and three-dimensional surface-water models. For example, a raw LiDAR dataset from the Lower Coeur d'Alene River for a 1 kilometer ( km ) by 1 km
area consisted of more than 350,000 data points ( $\mathrm{x}, \mathrm{y}$, and z ). If a 10 km x 2 km reach of this river and floodplain were selected to be modeled, the dataset would consist of more than 6 million data points.

For flood insurance studies, the Federal Emergency Management Agency (FEMA) indicates that cross-section points should be located at breaks in the ground slope and should approximate the actual shape of the channel and (or) floodplain (FEMA, 1995). There is no point minimum as long as the actual shape of the channel and floodplain are well defined. The FEMA requirement applies to cross-section data, but is a reasonable requirement for multi-dimensional datasets such as digital elevation models (DEM) and bathymetric and LiDAR datasets.

These large datasets can be reduced to smaller, less dense datasets that are easier to work with-a process called decimation. Previous investigators have developed automatic decimation procedures. Chen and Guevara (1987) presented an automatic point selection procedure called "very important points" (VIP) for selecting points directly from DEMs or triangulated irregular networks (TIN). VIP is essentially a high-pass filter that selects data based on the distance a point is from the 4 lines connecting its diametrically opposed neighbors. Factors such as slope and proximity guide the selection of data points. This procedure has several potential problems. First, the peak of a small, sharp hill will be considered more important than a peak of one that is large, yet slopes gently. Secondly, the VIP procedure chooses nearly all of the points along valleys and ridges. It is desirable to capture these important features. However, if a ridge or valley follows a straight line, that feature may be represented by two or a few points instead of by many points. Another disadvantage is that the VIP procedure chooses nearly all of the points along the boundary, thereby overly defining the margins of the study area.

Berenbrock (2006) developed a genetic algorithm (GA) for decimating cross-section data while ensuring the integrity of the cross-section geometry. The program successfully decimated crosssection data and fit better to the original data than standard procedures-selection of a data point a set distance apart or selecting every 10th, 20th, or nth point. On average, differences between the original cross sections and the GA-produced cross sections were about 30 percent less than cross sections obtained using standard procedures.

The purpose of this paper is to describe application of a GA to the decimation of LiDAR data and demonstrate that the GA is a viable approach. The GA described in this paper uses a single objective optimization scheme for decimating LiDAR and bathymetric data. A hypothetical example and a case study with actual data are presented to validate the genetic algorithm. The hypothetical example is a square dataset composed of $961 \mathrm{x}, \mathrm{y}$, and z data points. The case study, Coeur d'Alene

River and Floodplain Application, consists of bathymetric data from the river and LiDAR data from the floodplain.

### 4.3 Genetic Algorithm

Genetic algorithms apply the ideas of Darwin's theory of evolution: individuals more adapted to the environment have a better chance to survive ("survival of the fittest"). Genetic operators such as selection, reproduction (crossover), and mutation are used to improve a population. Holland (1975) was the first to apply these operators. Since then, GAs have been applied successfully to many water resource problems (McKinney and Lin, 1992; Cieniawski et al., 1995; Vink and Schot, 2002; Chen, 2003; Knaapen and Hulscher, 2003). Vink and Schot (2002) and Chen (2003) indicated that GAs are capable of handling highly nonlinear, discontinuous, nondifferentiable, interdependent, and nonconvex problems where many other techniques such as linear and nonlinear programming, heuristic, etc. cannot. Simulated annealing relies on a weighted objective function that only finds one optimal solution per iteration, whereas, GAs are able to find multiple convex or nonconvex solutions in a single iteration (Cieniawski et al., 1995).

In a GA, a population of individuals is created and evolved until an individual is obtained that best represents the salient features of the dataset or until a specified number of generations is met. Individuals exhibit traits that can be inherited. For the problem at hand, traits are combinations of bathymetry and LiDAR data (terrain) points that are either included or excluded (removed) from the dataset to create individuals. The inclusion or exclusion of traits might be represented as a string of numbers or chromosomes. For example, the binary string "10101111" might represent an individual where the second and fourth chromosomes (data points) are excluded (a value of 0 ) and the other chromosomes included (a value of 1 ). The fitness of an individual (thus a fitness of traits or data point combinations) is represented as a value from the fitness or objective function.

Chromosomes are passed from parents to offspring through a process called "crossover" in which randomly selected chromosomes of the parents are combined or swamped to create children. For example, two individuals (parents) with traits 10101010 and 11111111 are crossed at the sixth through the eighth chromosome to produce two children, 10101111 and 11111010.

Individuals with superior fitness values are more likely to be allowed to reproduced, although this rule is often relaxed or altered to increase the genetic diversity of the population. Additional diversity is also introduced through mutation in which randomly selected chromosomes of the children
are changed (reassigned) to create a combination of traits not present in either parent. A child that has been mutated may exhibit better or poorer fitness than the parents. Mutation rates are set very low.

Repeating the selection, crossover, and mutation processes over many generations under conditions controlled by a fitness function results in better-fit individuals and the overall population improves. The concept is described as pseudo code instructions in Figure 4.1. Instructions within the "do-loop" are repeated until some time (number of generations) has elapsed, a threshold criterion has been met, or best individual fitness has reached a plateau. Goldberg (1989), Grefenstette (1990), Davis (1991), and Mitchell (2002) provide more complete discussions of the GA concept.

```
- Generate a random population, a collection of strings
~}\mathrm{ - Do for some time
    - Evaluate each individual (string) in the population
        using the fitness function [f(i)]
    - Select two individuals (parents) from the population
        according to their fitness (the better the fitness,
        the greater the chance to be selected)
    - Allow for crossover-the parents form two new
        individuals (children). If no crossover was
        performed, the children are exact copies of the
        parents
    - Allow for mutation
    - Place children in new population
    End do
```

Figure 4.1. Pseudo code for a simple genetic algorithm.

### 4.4 Program Description

The cross section GA program (Berenbrock, 2006) was generalized and modified to create a new binary GA program capable of decimating LiDAR and (or) bathymetric data. The program uses strings of ones (1s) and zeros (0s) to represent the traits of individuals (combinations of present or omitted data points) from the dataset. The position of chromosomes within the strings and the lengths of the strings are fixed on the number of original data points (n). Ones (1s) are inserted into chromosome positions corresponding to data points that define the convex hull for the dataset. A convex hull is a set of points that define the extent or boundary of the dataset in $n$-space.

An individual represents a collection of data points with values of $\mathrm{x}, \mathrm{y}$, and z on the terrain. The GA program uses TINs to represent or describe the terrain because data points can be irregularly spaced, whereas in a DEM, points must be regularly spaced. A TIN is composed of three points to
form a triangular arrangement. An individual's volume is the volume beneath the terrain or volume of the TINs, which is calculated by computing the volume in each TIN and summing the TIN volumes.

The program computes an individual's fitness as the difference between the individual's volume and the original volume. A limit on the number of included data points was accomplished by imposing a two-conditional fitness function (Berenbrock, 2006). The two-conditional fitness function is:

$$
f(i)=\left\lvert\, \begin{aligned}
& \left\lvert\, \begin{array}{l}
\left(\sum_{j=1}^{n} v_{j}\right)-v_{\text {original }} \mid \\
\mid \text { if } \text { inc }_{i} \leq \text { plimit } \\
\left|\left(\sum_{j=1}^{n} v_{j}\right)-v_{\text {original }}\right| \cdot 10^{\left(\text {inc }_{i}-\text {-plimit }\right)} \text { otherwise }
\end{array}\right.
\end{aligned}\right.
$$

(Equation 4.1)
where $f$ is the value of the fitness for individual $i, n$ is the number of TINs in individual $i, v_{j}$ is the volume of the TIN for trait j, voriginal is the volume of the original dataset, $\mathrm{inc}_{\mathrm{i}}$ is the number of included data points in individual $i$, and plimit (point limit) is the maximum number of points to be included in the decimated dataset. The first condition applies if the number of included points in an individual is less than or equal to the point limit; otherwise, the second condition applies. The GA then minimizes the fitness function (Minimize $\mathrm{f}(\mathrm{i})$ ) to identify the best-fit individual or optimal dataset.

To reduce the number of generations and program run time, an initialization technique was used to generate the initial population. This technique sets the probability of a data point being included to the plimit divided by the string length (n). By narrowing the search space, the GA then focuses its search on approximately the right number of points and does not explore unlikely solutions (including all points, including no points, and so on) (Berenbrock, 2006).

The GA is generational; two elite individuals are copied each generation. Tournament selection is used as the reproduction methods, and tournament size is 3 . In the validation test, several different crossover rates $\left(\mathrm{P}_{\mathrm{c}}\right)$, population sizes, and number of generations at first were used. The mutation rate $\left(\mathrm{P}_{\mathrm{m}}\right)$ was set to $1 / \mathrm{n}$, a standard rate suggested by Reed et al. $(2000,2003)$. A general description of the genetic algorithm program for LiDAR and bathymetric decimation is given in Appendix H, and a listing of the program code is given in Appendix I.

### 4.5 Program Validation

Data representing a hypothetical example and data taken from actual bathymetric and LiDAR datasets collected on the Coeur d'Alene River and Floodplain were used to validate the binary GA. The plimit for the hypothetical example was arbitrarily set to 15 percent of the hypothetical data (144 data points) and 10 percent for the Coeur d'Alene data. A mutation rate of $1 / \mathrm{n}$ was used (Reed et al., 2000, 2003).

### 4.5.1 Hypothetical Example

The hypothetical dataset consists of 961 regularly spaced points ( $\mathrm{x}, \mathrm{y}, \mathrm{z}$ ) on a $31 \times 31$ grid, spaced 16 m apart (Figure 4.2A) (see Appendix $J$ for the $x-y-z$ data points). The GA was run 10 times with a population size of 80 individuals, for 100 generations, using a crossover rate of 0.30 and plimit of 15 percent ( 144 data points). The number of included data points ranged from 139 to 144 (Table 4.1). Because this GA seeks to minimize the fitness function (Equation 4.1), the run with the lowest fitness value is the superior or "best" run for the given fitness function and domain. In this case, Run 8 had the superior fitness value ( $166 \mathrm{~m}^{3}$ ) given the 10 runs. Even though the GA relies on randomness in sampling and in creating the initial population, the range in best fitness for all runs was small as compared to the range in average fitness and root mean square error (RMSE) fitness. The small range in best fitness suggests that near optimal results could be obtained in a single GA run. An example output listing from the cross-section reduction program for the hypothetical dataset is given in Appendix K.

Figure 4.2 shows a colorized relief terrain representation of the TIN produced by the hypothetical (original), VIP, LATTICETIN and 10 GA runs. VIP and LATTICETIN are two commonly used TIN procedures. The number of points used in VIP and LATTICETIN was not allowed to exceed the plimit (144 points). From a qualitative viewpoint, the VIP run (Figure 4.2B) is a very poor representation of the original dataset under this condition; only 20 points were used to define the interior terrain while 120 points were used to define the boundary. The terrain is under emphasized in the interior and over emphasized at the boundary. As discussed earlier, VIP retains most if not all of the boundary points in its solution. The LATTICETIN run (Figure 4.2C) preserved the major features fairly well but also had inaccurate features near the boundaries especially near the stream. For example, the stream near the southern boundary extended too wide probably because only a few data points are used to define the terrain in this area. For the LATTICETIN run, 37 data points


Figure 4.2. Terrain from the original dataset, VIP run, LATTICETIN run, and GA runs for the hypothetical example. ( n is the number of data points, and value inside the parenthesis is the number of points located on the boundary)


Figure 4.2.-Continued.

Table 4.1. Best fitness value, number of data points, and number of points on the boundary for the hypothetical example.

| Run | Number of <br> data points | Best fitness value <br> (cubic meters) | Number of points <br> on boundary | Figure <br> no. |
| :---: | :---: | :---: | :---: | :---: |
| Original | 961 | -- | 120 | 2 A |
| VIP Run | 144 | -- | 120 | 2 B |
| LATTICETIN Run | 144 | -- | 37 | 2 C |
| ${ }^{1}$ GA Run 1 | 140 | 361 | 28 | 2 D |
| ${ }^{1}$ GA Run 2 | 144 | 355 | 25 | 2 E |
| ${ }^{1}$ GA Run 2 | 141 | 771 | 23 | 2 F |
| ${ }^{1}$ GA Run 2 | 140 | 518 | 21 | 2 G |
| ${ }^{1}$ GA Run 2 | 139 | 271 | 20 | 2 H |
| ${ }^{1}$ GA Run 2 | 141 | 260 | 19 | 2 I |
| ${ }^{1}$ GA Run 2 | 140 | 332 | 26 | 2 J |
| ${ }^{1}$ GA Run 2 | 139 | 166 | 21 | 2 K |
| ${ }^{1}$ GA Run 2 | 143 | 1,110 | 19 | 2 L |
| ${ }^{1}$ GA Run 2 | 140 | 460 | 20 | 2 M |

[^1]are located on the boundary. In the 10 GA runs, the major topographic features are preserved fairly well (Figures 4.2D through 4.2M). Inaccurate features are also seen near the boundaries especially near the stream. This is probably due to the GA runs containing fewer points on the boundary (ranging from 19 to 28 points) which is less than the LATTICETIN run. The fewer points especially near the stream caused the stream to not fully extend to the boundary of the study area or caused the stream to extend too widely, similar to the LATTICETIN run. For example, the stream in runs 1 (Figure 4.2D), 2 (Figure 4.2E), and 10 (Figure 4.2M) did not fully extend to the northern boundary of the study area, and the stream in run 4 (Figure 4.2 G ) did not fully extend to the southern boundary.

The best, average, and RMSE fitness values for Run 8 are shown in Figure 4.3. The best fitness decreased as the number of generations increased indicating that the program functioned correctly for this large dataset; best fitness decreased from $1,540 \mathrm{~m}^{3}$ to $518 \mathrm{~m}^{3}$. To measure the distribution of the population, the average and RMSE fitness values are calculated for each generation. If the average and RMSE fitness values are large, then the diversity between individuals is high; if average and RMSE fitness values are small, the diversity is low. The genetic algorithm might not perform well if the diversity is too high or too low. For example, if the population's diversity is too low, the genetic operator "crossover" becomes almost ineffective and the population probably will have a hard time escaping from the local optimum where the population has converged too. On the other hand, if the population's diversity is too high, an optimal solution might not be reach or take a long time (number of generations) to reach. The large range in average and RMSE fitness values shown in Figure 4.3 indicates that the population is highly diverse. These values also fluctuated from one generation to the next indicating changes in the population. Similar results were observed in the other nine runs.


Figure 4.3. Best fitness, average fitness, and root mean squared error (RMSE) fitness for each generation of GA Run 8 for the hypothetical example.

Volumetric results [hypsometric curves of volume] from the VIP, LATTICETIN, and GA runs and the original are shown in Figure 4.4. The volume for the original and each run is calculated by computing the volume for each TIN in the dataset and then summing those TIN volumes. Results for the VIP run were much lower than the original indicating that the VIP-produced terrain is inaccurate in this example. The volumetric differences from the original for this run are quite large (Figure 4.4B). The number of interior data points ( 20 points) in this run was not enough to produce a reasonable volumetric representation of the original. Volumetric results [hypsometric curves for volume] for the LATTICETIN run closely tracked the original (Figure 4.4A). Differences in volume from the original and the LATTICETIN run are small for heights greater than 1 m (Figure 4.4B); differences increase when heights are less than 1 m , which can be seen in the unnatural shape of the stream (Figure 4.2C). Results for the GA runs showed that volumes closely track the original and are bunched together in a narrow band (Figure 4.4A), which also supports that near optimal results could be obtained in a single GA run.

Differences in volume from the original in the GA runs are also small (Figure 4.4B). The greatest differences occurred in the middle heights and are probably cause by the fitness function in the GA basing its volumetric calculations only at a 0 m height. These differences are small but are evidence of the deficiency in the GA. A fitness function is needed that integrates the entire volume along the curve.


Figure 4.4. (A) TIN volumes for the original, VIP, LATTICETIN, and GA runs and (B) volumetric differences from the original for the hypothetical example.

### 4.5.2 Coeur d'Alene River Application

For the real world application, a section was extracted from LiDAR and bathymetric datasets from the Coeur d'Alene River and Floodplain near river mile 156 (Berenbrock and Tranmer, 2008). The subsection, $1073 \mathrm{~m}(0.67 \mathrm{mi})$ wide and $952 \mathrm{~m}(0.60 \mathrm{mi})$ long, contains 10,080 points. The GA initially was run with the same parameter values as in the hypothetical example, except plimit was arbitrarily set to 10 percent ( 1,008 points).

The GA was run 10 times for the Coeur d'Alene River dataset. The best fitness and number of points for each run are shown in Table 4.2. The run with the lowest fitness value is the superior or "best" run because this GA seeks to minimize the fitness function (Equation 4.1). The range of best fitness for the GA runs varied from $165 \mathrm{~m}^{3}$ to $1,390 \mathrm{~m}^{3}$. The fourth GA run had the superior fitness of all the runs. The best, average, and RMSE fitness values for Run 4 are shown in Figure 4.5. Again, as expected, the best fitness decreased as the number of generations increased indicating that the program functions correctly for large datasets. The best fitness decreased from $12,200 \mathrm{~m}^{3}$ to $165 \mathrm{~m}^{3}$. The large range in average and RMSE fitness values indicates that the population is highly diverse, and the fluctuations from one generation to the next show the changing diversity in the population. Similar results were observed in the other nine runs.

Figure 4.6 shows a colorized relief terrain representation of the TINs produced by the original dataset, VIP run and the GA run 4. From a qualitative viewpoint, the major topographic features for the VIP run are generally preserved (Figure 4.6B). However, several large discontinuities in the terrain occurred in the study area. The discontinuity in the river could have significant impacts on river flows if this dataset were used in a multi-dimensional model, and the discontinuity of the hill could have impacts on floodplain flows. Neither the Fourth of July Creek, the road/levee north of the river, nor the road south of the river is distinguishable (Figure 4.6B). If the VIP had fewer points located along its boundary (262), there would be more points available for the interior that would give more definition to the interior especially to areas in the river. A LATTICETIN run was not conducted because the LATTICETIN requires regularly spaced data throughout the domain. The LiDAR and bathymetric datasets used in the subsection are regularly spaced but the datasets do not line up to one another to create a regularly spaced dataset. Together the dataset is considered irregularly spaced, and thus, a LATTICETIN run could not be performed. This is a distinct advantage of a TIN and a disadvantage in LATTICETIN that requires regularly spaced data. The major topographic features for the fourth GA run are generally preserved even along the boundary (41 points located on the boundary) (Figure 4.6C) unlike what happen in the hypothetical example. A plausible explanation is that there are enough

Table 4.2. Best fitness value, number of data points, and number of points on the boundary for the Coeur d'Alene River application.

| Run | Number of <br> data points | Best fitness value <br> (cubic meters) | Number of points <br> on boundary | Figure <br> no. |
| :---: | :---: | :---: | :---: | :---: |
| Original | 10,080 | -- | 396 | 4.6 A |
| VIP Run | 1,010 | -- | 262 | 4.6 B |
| ${ }^{1}$ GA Run 1 | 1,003 | 473 | 52 | -- |
| ${ }^{1}$ GA Run 2 | 993 | 1,310 | 48 | -- |
| ${ }^{1}$ GA Run 3 | 990 | 1,390 | 41 | 4.6 C |
| ${ }^{1}$ GA Run 4 | 1,003 | 165 | 41 | -- |
| ${ }^{1}$ GA Run 5 | 1,008 | 903 | 41 | -- |
| ${ }^{1}$ GA Run 6 | 1,008 | 856 | 45 | -- |
| ${ }^{1}$ GA Run 7 | 962 | 1,360 | 50 | -- |
| ${ }^{1}$ GA Run 8 | 1,005 | 242 | 46 | -- |
| ${ }^{1}$ GA Run 9 | 1,008 | 812 | 47 | -- |
| ${ }^{1}$ GA Run 10 | 1,004 | 940 | 45 | -- |

${ }^{1}$ The crossover rate $\left(\mathrm{P}_{\mathrm{c}}\right)$ was set to 30 percent, the mutation rate $\left(\mathrm{P}_{\mathrm{m}}\right)$ was set to $1 / \mathrm{n}$, plimit was set to 10 percent or 1,008 points, and $n$ is the number of data points in the original data $(10,080)$.


Figure 4.5. Best fitness, average fitness, and root mean squared error (RMSE) fitness for each generation of GA Run 4 for the Coeur d'Alene River.


Figure 4.6. Terrain from the original, VIP run and GA run 4 for the Coeur d'Alene River application. ( $n$ is the number of LiDAR points, and number inside parenthesis is the number of points located on the boundary).
points near the boundary to obtain a good representation. Neither the Fourth of July Creek nor the road/levee north of the river is distinguishable in the fourth GA run, but the road south of the river is somewhat distinguishable (Figure 4.6C).

Volume was calculated for these runs. These volumetric results [hypsometric curves of volume] also closely tracked the original. Again, results from all GA runs fell within a narrow band similar to results from the hypothetical example, which supports that near-optimal results could be obtained in a single run. Volumetric differences were also calculated for these runs, but only the VIP run and the fourth GA run, the superior GA run, are shown in Figure 4.7. Differences from the original in the VIP run were greater at all heights than in the fourth GA run. The largest differences between the two runs occurred when the height ranged from 10 m to 20 m .


Figure 4.7. Volumetric differences in TIN volumes from the original to the VIP Run and GA Run 4 for the Coeur d'Alene River application.

### 4.6 Summary and Discussion

This paper demonstrates that a Genetic Algorithm (GA) is a viable approach for solving the LiDAR/bathymetric decimation problem. GAs cannot assure exact solutions, but yield reasonable solutions to optimization and search problems. For the hypothetical example, TINs from the GA runs are fairly representative of the original, but gave poor representation near the boundary. The VIP compared poorly to the original and to the GAs. The LATTICETIN compared favorably to the GA runs. The GA and LATTICETIN runs compared favorably to the original data with the LATTICETIN,
overall, closer to the original. To better fit the original data, the fitness function used in the GA needs to integrate the entire volumetric curve and rather than just the total volume of the TINs. Also results from these GA runs demonstrated that near optimal results could be obtained in a single GA run.

For the case study of Coeur d'Alene River and Floodplain, TINs from the GA runs are fairly representative of the subsection even along the boundary. The VIP run also showed fair representation. Some of the finer features such as creeks, levees and roads were poorly defined in the GA and VIP runs. TIN volumes from the superior GA run (no. 4) and VIP compared favorably, with the GA run having a smaller difference from the original. A LATTICETIN run could not be performed because the combined bathymetric and LiDAR data do not line up to produce a regularly spaced dataset.

Although the genetic algorithm was successful in decimating the datasets, it still needs to be tested with datasets having more data points. The current fitness function calculates the volume of an individual at the zero height. A fitness function that integrates volume along its height (hypsometric curve) might cause the GA to select better fit individuals in the population that have smaller differences from the original at all elevations. Also the current fitness function always selects the plimit as the number of inclusions. A fitness function that gradually penalizes more points and gradually gives credit to fewer points might also enable the GA to select a good minimum number of points. These improvements are left for future investigations.

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## CHAPTER 5. SPECTRAL ANALYSIS OF CROSS-SECTION DATA

### 5.1 Introduction

Spectral analysis is the process of decomposing a complex signal into simpler parts (Brigham, 2002). Usually, it is used in the analysis of electrical signals or data that has periodic components of time. Specifically it has been used in optics, speech, sonar, radar, medicine, seismology, chemistry, radio astronomy, oceanography, etc. For cross-section data, spectral analysis will be used to determine how energy is distributed over space (spectral content). Also it is hoped that the spectral content of the cross-section data will be unique for different channel types and for different scales of resolution. Cross-section data has no components of time, but the space and time domain will be exchanged. The exchange was set to 1 foot ( ft ) to 1 second ( s ) or 1 ft equaling 1 s .

Cross sections from the Kootenai River, Idaho (Barton et al., 2004) will be evaluated for its spectral content. One cross section from each geomorphic or channel type-meander, straight, braided, and canyon (Czuba and Barton, 2011)—will be used. These cross sections are presented in Chapters 2 and 3 of this dissertation.

The MATLAB software was used to conduct spectral analysis on the cross-section data. MATLAB is a proprietary programming language of MathWorks (https://www.mathworks.com). The MATLAB program shown in Appendix O was used to determine the spectral content, specifically the power spectral density function (PSD), of cross-section data. A fast Fourier transform (FFT) algorithm (https://www.mathworks.com/help/matlab/ref/fft.html and Brigham, 2004) was used to determine the PSD.

### 5.2 Spectral Content of Cross Sections

Four cross section from the Kootenai River, Idaho, will be analyzed for its spectral content. Cross sections $107.658,152.019,154.972$, and 163.027 that represented the meander, straight, braided, and canyon reach types, respectively, were used in this analysis. Spectral analysis was performed on the entire cross-section data, but the cross-section data had to be modified because spectral analysis requires regularly spaced data. Whereas, the data from these cross sections are irregularly space. To develop regularly spaced data from irregularly spaced data, linearizing between each data point in the cross section was done, and then the data were selected at the desired interval spacing. Data from the linearized cross section was reselected 7 different times to develop modified cross sections having an
interval spacing of $0.5 \mathrm{ft}, 1 \mathrm{ft}, 5 \mathrm{ft}, 10 \mathrm{ft}, 50 \mathrm{ft}, 100 \mathrm{ft}$, and 200 ft . These modified cross sections represent the different scales of resolution of a cross section.

Cross section 154.972 located in the braided reach was analyzed first because previous analyses considered it to be more complexly shaped than the other cross sections (see Section 3.4.1). The modified cross section 154.972 with an interval spacing of 0.5 ft is shown in Figure 5.1 A . The shape of this cross section is very similar to that of the original, irregular spaced data, cross section (Figure 3.2). Note that the horizontal axis in Figure 5.1A is labeled as "Time, in seconds" because the space and time domain were exchanged $(1 \mathrm{ft}=1 \mathrm{~s})$ so that the spatial content (energy and frequency) can be determined.

The power spectral density function (PSD) calculates the strength of energy as a function of frequency. It generally indicates which frequencies are strong or weak. Figure 5.1B shows the PSD of the modified cross section 154.972 with an interval spacing of 0.5 ft . The horizontal axis is frequency in the time domain. Note that frequency is inversely proportional to the period. In climate time series data, for example, the PSD is determined to find out periodicity an event. Usually distinctive or sharp peak(s) would appear in a PSD plot to indicate where very strong energies occur(s), but for the modified cross-section 154.972, no distinctive peaks occurred at any frequency (Figure 5.1B). This indicates that there is no periodicity in the landform of this cross section. The PSD plot (Figure 5.1B) also showed energy decreasing exponentially toward higher frequencies. This is especially seen in the smoothed red line in Figure 5.1B. Smoothing the data removes the random variation and can help show data trends. Smoothing was done using a moving average.

Figure 5.2 shows smoothed curves of PSD for cross section 154.972 at 7 different interval spacing ranging from 0.5 ft to 200 ft . No distinctive peaks occur in any of the curves. The curves generally follow the trend of the 0.5 ft curve. A hill of higher energy at low frequencies (near 0.001 ) for the 100 ft and 200 ft curves is probably an artifact of the smaller amount of data available for analysis, 24 and 13 data points, respectively.

The spectral content, specifically determining PSD, was perform on cross sections 107.658, 152.019, and 163.027. Before PSD could be performed, the cross sections were also modified for each interval spacing. The PSD for these cross sections showed no distinct power increases at any of the frequency ranges and for the different interval spacing. The PSD for these cross sections were similar to that of the PSD for cross section 154.972 as shown in Figure 5.2. Thus, plots of PSD for these cross



Figure 5.2. Smoothed curves of power spectral density for cross-section 154.972 , braided reach, at selected interval spacing of $0.5,1,5,10,50,100$, and 200 feet of cross-section data.
sections were not shown. Also for several modified cross sections, the PSD could not be determine because the cross section was not long enough to have sufficient amounts of data for determining the PSD. This was especially true for an interval spacing of 100 ft and 200 ft . The PSD indicates that there is no periodicity in the landform of these cross sections suggesting that the different channel types cannot be discerned using spectral analysis.

### 5.3 Summary

Spectral analysis was perform on data from four cross section from the Kootenai River, Idaho. Each cross section was representative of a different geomorphic or channel type-meander, straight, braided, and canyon. Before spectral analysis could begin, the cross-section data were modified because the original data was irregularly space and spectral analysis requires regularly space data. Thus, the data were modified by linearizing between each data point in a cross section. Data from the linearized cross section was reselected 7 different times to develop modified cross sections having an interval spacing of $0.5 \mathrm{ft}, 1 \mathrm{ft}, 5 \mathrm{ft}, 10 \mathrm{ft}, 50 \mathrm{ft}, 100 \mathrm{ft}$, and 200 ft .

The power spectral density function (PSD) for all cross sections at each interval spacing showed no distinct power increases at any frequency range. The spectral energy decreased exponentially as frequency increased. Because there were no distinct power increases, different channel types could not be discerned using spectral analysis. Unfortunately, cross-section data did not lend itself to spectral analysis like wave and (or) seabed landforms.

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## CHAPTER 6. EXECUTIVE SUMMARY

Two new tools have been developed. These tools successfully reduced or decimated the number of points in river geometry data to be handled and consequently used in surface-water models and in any other subsequent processes. The first tool is a genetic algorithm (GA) to reduce stream channel cross section data. A hypothetical cross section consisting of 41 data pairs (distance and elevation) was first tested. Even though the GA relies on randomness in sampling and in creating the initial population, the range in best fitness for all runs was small compared with the ranges in average fitness and root mean squared error (RMSE). Validation included using real-world cross sections from the Kootenai River in Idaho and comparing the best fitness values between GA-reduced and standard reduction method (Barton et al., 2004) cross sections. The best fitness values for the GA-reduced cross sections were all lower than standard reduced cross sections. Several GA-reduced cross sections had fitness values about 50 percent lower (better) than those from standard method. The GA-reduced cross sections also closely represented the original cross section and that near-optimal results could be obtained in a single GA run, even for large problems. Computer run times for the Kootenai River cross sections were much faster for the GA-reduced cross sections than the standard reduction. Estimates indicate that it would take one week to complete the 245 Kootenai River cross sections using the GA, a time savings of 75 percent over the standard procedure.

Additional research reveal that the previous genetic algorithm (original) did not account for irregularly spaced data. Thus, it was modified. To validate the modifications, the 10 cross sections that were used to validate the original GA were used. Results showed that best fitness from the modified GA were consistently lower (demonstrating better performance) than for the standard-method and original GA. On average, the modified GA fitness was 39.2 and 57.0 percent lower than the standard reduction method and original GA, respectively. The modified GA-reduced cross sections approximated the shape of the original cross sections better than the other two reduction methods. Therefore, the modification that was made to the original GA is the more appropriate genetic algorithm-reduction method and was used throughout the study.

Further analyses were conducted to evaluate the effects of the reduced cross sections on crosssection geometry and steady flow profiles for the two methods. Visual analysis (graphs) demonstrated that GA-reduced cross sections approximated the shape of the original cross section better than the standard-reduced cross sections. This was also true for the cross-sectional area. Also an reduction error (RE) was developed to quantify the performance of the cross-section reduction. RE values were lower
(better) for the GA-reduced cross sections than for the standard method. RE curves were also developed for the 10 Kootenai River cross sections only using the GA-reduction method. These curves showed that cross sections in canyon and meander reaches need fewer points than cross sections in the braided and straight reaches. It also confirms that a greater amount of data are needed to define more complexly shaped cross sections.

This study also investigated the practical consequences of errors due to cross-section reduction on steady-flow profiles. Thirty-five cross sections from the original steady-flow surface-water model of the Kootenai River were used. Cross-sectional data in these cross sections were reduced to 10, 20, and 30 data points for both reduction methods. Differences in water-surface elevation were less for cross sections developed by the GA-reduction method than by the standard-reduction method. Sometimes the methods did not select enough points in the secondary channels because fitness was not bettered (lower value) by doing so. To rectify this problem the GA needs to be modified so that thalweg points in secondary channels, not just the main, are selected

The second tool is also a GA but for decimating bathymetric/LiDAR datasets. Multidimensional datasets such as bathymetry and (or) LiDAR are usually very large and often surpasses the capacity of programs especially those of two- and three-dimensional surface-water models. A hypothetical example consisting of 961 regularly spaced points (LiDAR) was tested. The points were decimated to 15 percent or 144 points. GA results were mostly superior to standard reduction methods-VIP (Very Important Points) and LATTICETIN. Hypsometric curves of volume between the GA runs and original dataset were quite similar while the curves from VIP and LATTICETIN were quite different than the original. Validation of this GA included using bathymetric and LiDAR datasets from the Coeur d'Alene River and Floodplain in Idaho and comparing the reduction methods to the original. A LATTICETIN reduction was not performed because the LATTICETIN requires regularly spaced data and the Coeur d'Alene data are irregularly spaced. The major topographic features were preserved fairly well in the GA runs and VIP. The VIP showed several discontinuities (one in the river and one on a hill) while the best GA (fourth run) did not. Both discontinuity could have impacts on river and floodplain flows. Features such as the Fourth of July Creek and the road/levee north of the river were not distinguishable in either reduction. However, the road south of the river is somewhat distinguishable in the GA run. Volumetric differences from the original were smaller in the GA run than in the VIP, but the largest differences in both methods occurred in the first 5 meters of height. A fitness function that integrates volume along its height (hypsometric curve) might cause the GA to select better fit individuals in the population that have smaller differences from the original at all heights.

## CHAPTER 7. FUTURE WORK

Implementation of the hypothetical examples were intended as a proof of concept, but to provide more rigorous validation of the algorithms, real world river geometry data-Kootenai and Coeur d'Alene Rivers in Idaho-were used. This methodology showed that the cross-section genetic algorithm (GA) and the LiDAR-bathymetry GA can greatly reduce the amount of information without a significant loss in precision. However, to extend the usefulness and to address limitations, future enhancements to these GAs could include:

- Automate the process in the program to determine the appropriate operator (crossover and mutation) values instead of the current trial-and-error approach.
- Ability to run multiple instances of the GA program at once.
- Modify the fitness function such that it gradually penalizes more points and gradually gives credit to fewer points might also enable the GA to select a good minimum number of points or plimit.
- Demonstrate how the cross-section GA can be applied to other water resource, ecological, and biological data and to other X-Y datasets and time series datasets.
- Test the cross-section GA using cross-section data of high density from other rivers from around the world and with various channel types (low gradient-meander (single thread and sinuous), braided, anastomosing, nearly straight, etc.; and high gradient-riffle-pool sequence, rapids, step-pools, cascade, etc.).
- Modify the cross-section GA to select more points in cross sections having multiple channels such as braided channels.
- Rewrite the GAs to have a one-dimensional array where all data is stored, similar to the code in MODFLOW (Langevin et al. 2017, https://water.usgs.gov/ogw/modflow/). Hopefully, this action allows the GA to run faster, more efficiently, with larger datasets and without the use of supercomputers or high-end PCs.
- Rewrite the GAs with no operators, crossover and mutation (called "Naive Evolution") and test them. Spears and Anand (1991) indicated that some practical problems are better solved using this methodology. Also biologist consider mutation, not crossover, as the main source of evolution (Senaratna, 2005).
- Develop general RE curves for the various channel types to estimate the minimum number of points needed for that type of cross sections.
- Run the LiDAR-Bathymetric GA with datasets having at least several million points or greater.
- Modify the fitness function of the LiDAR-Bathymetric GA to calculate the volume along its height (hypsometric curve) for each reduced dataset curve and compare to the original dataset hypsometric curve. The difference between the original and reduced hypsometric curves would be minimized by the fitness function similar to what is done in Equation 3.1. Hopefully this method causes the GA to select better fit individuals in the population that have smaller differences from the original at all heights.


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## CHAPTER 8. CONCLUSIONS

The size of digital datasets can be quite large, and as technology advances, the size in digital data usually increases too. Large datasets cause numerous problems in storing, handling, transmitting, and with software. Computer models usually have a finite limit on the amount of data it can use, and data reduction or decimating is commonly applied to large datasets to skirt these limitations.
Whenever data are reduced, some informational content is lost. Choosing a suitable set of data points for the representation of the natural geometry of a river and floodplain is quite important for the accuracy of surface-water models. The goal was to minimize that loss while maximizing the amount of data reduction because it could affect channel and floodplain geometry determinations and watersurface calculations, which in turn has major effects on the computations of velocity, shear stress, and sediment transport. By decimating intelligently, large datasets such as LiDAR can be reduced to a manageable size for surface-water models and other computer applications while maintaining the original geometry.

Two genetic algorithms (GAs) were developed for decimating river geometry data: one for cross-section data and the other for bathymetry and (or) LiDAR data. These GAs were shown to successfully reduce or decimate the data and were found to be more effective than standard reduction methods-removing or keeping every tenth point, for example, regardless of its significance, which is unacceptable.

The cross-section GA program successfully reduced cross-sectional data by having smaller differences in cross-sectional area and water-surface elevations between the GA-produced and original cross sections than those using standard methods. Fitness (a measure of a solution) values were consistently lower (demonstrating better performance) for GA-produced cross sections. Reduction error (RE) values were also lower (better) for GA-reduced cross sections. RE curves also demonstrated that about 20 data points are needed to approximate the shape of the original cross section in the canyon and meander reaches, and more than 40 points are need in the straight reach and more than 70 data points in the braided reach. However, this needs to be tested against datasets from other rivers.

The bathymetric and (or) LiDAR GA program was also successful in decimating the data by having smaller differences in the terrain between the GA-produced and original than by other methods. Also the GA datasets selected fewer data points on the boundary while the terrain by other methods is under emphasized in the interior and over emphasized at the boundary. Volumetric analysis [hypsometric curves of volume] also showed that the GA terrain more closely tracks the original.

Therefore, this dissertation demonstrates that the genetic algorithm is a viable approach for solving the cross-section reduction and bathymetric/LiDAR decimation problems.

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## Appendix D. General Description of the Genetic Algorithm Program for Reducing Cross-Section and (or) X-Y Data

The genetic algorithm program that was used to reduce cross-section and (or) X-Y data in Chapters 2 and 3 is generalized in this appendix. However, only the irregularly spaced data module (ftness03_area.f) discussed in chapter 3.3.2 (Genetic Algorithm Reduction) is kept and used. The program was written in the FORTRAN (77 and (or) 90) computer language and is composed of 14 FORTRAN files. The program is composed of one main program and 20 subroutines. A file may include more than one subroutine. A description of the main program and subroutines including the FORTRAN file, and calling subroutines is given in Table D.1. The program follows the flow chart in Figure D.1.

The program uses the GNU FORTRAN (gfortran, http://gcc.gnu.org/wiki/GFortran) to compile and load the program. The following command in the command processor (cmd.exe) window can be used.

```
gfortran dxsxy02.f average02.f best202.f ftnss03_area.f gip.f
rdm01.f read1.f read202.f rmse02.f select02.f tourn02.f xover.f
zlast02.f zmutat.f
```

To run program the program in a command processor window, type "c : $\backslash \mathrm{dxsxy} 02$ ". Another way to run the program is from the 'Run' command line in the 'start' menu. Browse to the folder where 'dxsxy02.exe' is located and double click on it.

The genetic algorithm program reads a parameter file named 'param.dat'. This file is in text file. The first line in the file contains the file name of the cross-section or time-series data. The second line is a number representing the size of the population ( $n$ ); the third line represents the number of points to reduce to (plimit), the fourth line represents the crossover rate $\left(\mathrm{P}_{\mathrm{c}}\right)$; and the fifth line represents the mutation factor $\left(\mathrm{m}_{\mathrm{f}}\right)$. The mutation rate is inversely proportional to the population size multiplied by the mutation rate or $\quad P_{m}=\frac{1}{m_{f} \times n}$. The parameter file for the hypothetical crosssection example (Chapter 2.5.1, Hypothetical Example) is given in Figure D.2. The cross-section data for the hypothetical example is in a file named "hypo41.dat" (see Appendix F for data). The size of the population was set to 400 individuals, the program was run for 1000 generations, the number of points

Table D.1. Files that compose the genetic algorithm cross-section reduction program.

| Main program or subroutine | File | Calling <br> Subroutines | Description |
| :---: | :---: | :---: | :---: |
| dsxsy | dxsxy02.f | cpu_time, date_and_time, read1, read2, gip, select | Main program |
| average | average02.f | -- | Calculates the average fitness of the population |
| best2 | best202.f | -- | Determine the best (superior) individual of the population |
| ftnss | ftnss03_area.f | -- | Calculates the fitness of each individual of the population for irregular spaced data |
| gip | gip.f |  | Creates the initial population |
| rdm | rdm01.f | random_seed, system_clock | Initates the random number generator which is dependend on the date and time |
| read1 | read1.f | -- | Reads the 'param.dat' file on unit 36 |
| read2 | read202.f | -- | Reads the cross-section or time-series data on unit 33 |
| rmse | rmse02.f | -- | Calculates the root-mean-squared error (RMSE) fitness of the population |
| select | select02.f | ftnss, average, rmse, zlast, best2, tourn, xover, zmutat | Uses a generational selection method |
| tourn | tourn02.f | random_number | Conducts tournament selection for the reproduction method with a size of 3 |
| xover | xover.f | random_number | Conducts crossover |
| zlast | zlast02.f | -- | Determine the worst or least superior individual of the population |
| zmutat | zmutat.f | random_number | Conducts mutation on each chromosome |



Figure D.1. Flow chart of evolutionary computation (modified from
Terrance Soule, 2003, written communication).


Figure D.2. The parameter file ("param.dat") for the hypothetical cross-section example.
to reduce too or less than was set to 15 points, the crossover rate $\left(\mathrm{P}_{\mathrm{c}}\right)$ was set to 70 percent, and the mutation factor $\left(\mathrm{m}_{\mathrm{f}}\right)$ was set to 1 .

The "params.dat" file (Figure D.2) is read in the program from unit 36 from subroutine "read1". The cross-section data (see Appendix F) or X-Y data are read from unit 33 from subroutine "read2". The program outputs three text files: r-table_dxsxy.csv, indivi_dxsxy.txt, and rxsxy_dxsxy.txt (see Appendix G). File "r-table_dxsxy.csv" prints the best fitness, worst fitness, average fitness, rmse fitness per generation. This file is a comma delimited text file that can easily be imported into a spreadsheet; hence, the csv suffix. These results are printed using unit 31. The 'rmse' is a statistical abbreviation for root-mean-squared error. The file "indivi_dxsxy.txt" prints the chromosomes from the best fit individual for each generation. The file is a space delimited text file and printed using unit 32. The file "r-xsxy_dxsxy.txt" prints the best GA cross-section data or X-Y data $u$. If the $\mathrm{X}-\mathrm{Y}$ data are time-series data, the date and time must be converted to a single numeric value such as Julian date. The file is also a space delimited text file and printed using unit 34. Only one cross-section pair (distance and elevation) or X-Y pair is printed per line.

## Appendix E. Listing of Computer Code for Reducing Cross-Sectional Data and (or) X-Y Data Using a Genetic Algorithm

## E.1. Main Program (file dxsxy02.f)

```
--------------------------------------------------------------------------------------
DECIMATING CROSS SECTION DATA WITH INTEGRITY USING A BINARY GENETIC ALGORITHM
by: Charles Berenbrock
creation date: December 2006
language: FORTRAN
modified date: 01-27-09, fitness calculates the area between points-curve,
                        not on distances between points
To compile, type:
gfortran dxsxy02.f average02.f best202.f ftnss02_area.f gip.f rdm01.f read1.f
        read202.f rmse02.f select02.f tourn02.f xover.f zlast02.f zmutat.f forig.f
```

    double precision dist(5000), elev(5000)
    dimension ipop (2000,5000)
    integer dt(8)
    character*40 infile
    character*8 date
    character*10 time
    character*5 zone
    $!$
call cpu time ( start )
!.......Opening files output file
open (31, file='r-table_dxsxy.csv', status='replace')
open (32, file='indivi_dxsxy.txt', status='replace')
open (34, file='r-xsxy_dxsxy.txt', status='replace')
!
!........Writing head notes to screen
print *,''
print *,''
print *,' --------------------------------------------------------1
print *,' Decimating Cross Section (XS) or X-Y Data'
print *,' with Integrity using a Binary '
print *,' Genetic Algorithm'

print *,''
print *,''
call date and time (date, time, zone,dt)
print *,'DATE: ',date,' TIME: ',time
print *,''
$!$

```
!........Writing head notes to output files
    write(31,*) ''
    write(31,*) '-----------------------------------------------------
    write(31,*) 'OUTPUT from the XS or X-Y DECIMATING PROGRAM '
    write(31,*) '--------------------------------------------------
    write(31,*) ''
    write(31,*) 'RUN DATE:,',date,', RUN TIME:,',time
    write(31,*) ''
    write(32,*) 'RUN DATE:',date,' RUN TIME:',time
    write(32,*) ''
!
i.......reading needed parameters
    open (36,file='params.dat',status='old')
    call readl (infile, itp, istop, npts, pc, fpm)
!
!.......Reading bathymetry data
    open (33, file=infile, status='old')
    n}=
    call read2 (n, dist, elev, pm, fpm)
!
    ngen=0
!.......Generate initial population
    call gip (n, itp, ipop, npts)
!
!.......writing more head notes for output files
    write(31,*) 'Generation,Best, Best,Average,Worst,Worst'
    write(31,*) 'No.,Weight, Fitness,Fitness,Weight,Fitness,RMSE'
    write(32,*) 'BEST'
    write(32,*) 'Generation number, weight, fitness, and individual'
    write(32,*) ''
!........Selection of "survival of the fittest"
    call select(n,itp,ipop,dist,elev,ngen,istop,npts,pc,pm)
!
!.......Estimating CPU time
    call cpu_time ( finish )
    cputime = finish - start
    print *,''
    print *,'Seconds to run program (CPU):', cputime
!
!
!.......Ending the program
    stop
    end
!
```


## E.2. Subroutine read1 (file read1.f)

```
!
!..........Reading population and stopage from screen
    subroutine readl(infile,itp,istop,npts,pc,fpm)
!
!
    character*40 infile
!
!............read input file from infile
!
!.............read file name of bathymetry data
    print *,''
    read (36,*) infile
!
!.............read population size
    read (36,*) itp
    if (itp.lt.50.or.itp.gt.2000) then
        print *,''
        print *,'Population size should be between 50 and 2000.'
        print *,'Please edit the parameter file'
        stop
        endif
!
    print *,'population size=',itp
    write(31,*) 'N =,',itp
!
!............read maximum number of generations
    print *,''
    print *,''
    read (36,*) istop
    write(31,*) 'Gen =,',istop
    if (istop.gt.5000) then
        print *,''
        print *,'Too many generations.'
        print *,'Edit the parameter file so that <=5000'
        stop
        endif
!
    print *,'maximum number of generations=',istop
!
    print *,''
    read (36,*) npts
    print *,'plimit =',npts
    write(31,*) 'plimit =,',npts
!
    print *,''
    read (36,*) pc
    print *,'crossover rate =',pc
    write(31,*) 'Pc =,',pc
!
    print *,''
    read (36,*) fpm
!
!
    return
    end
!
```


## E.3. Subroutine read2 (file read202.f)

```
!
!........Read dist and elev from infile
    subroutine read2(len,dist,elev,pm,fpm)
!
    double precision dist(5000),elev(5000)
!
!
    print *,''
    print *,'Reading cross-section data'
!
!..........read distance and elevation of each point
    i=1
    10 read ( 33, *, end=888 ) dist(i),elev(i)
        print *,i,':', dist(i), elev(i)
    i=i+1
    goto 10
!
    888 len=i-1
!
    pm=(1./(fpm*(float(len))))
    print *,''
    print *,'mutation rate =',pm
    write ( 31, * ) 'Pm =,',pm
    write ( 31, * ) ''
!
    print *,''
    print *,''
    print *,'length of individuals=',len
    print *,''
!
    return
    end
!
```


## E.4. Subroutine gip (file gip.f)

```
!
!........Generate initial population
    subroutine gip(n,itp,ipop,npts)
!
    dimension ipop(itp,n)
    real rval
!
    call init_random_seed()
!
!
    prob=(float(npts)/float(n))
!
!..........initialize population to zeros and turn bits to 1 based on the
probability
    do 10 i=1,itp
        ipop(i,1)=1
        ipop(i,n)=1
        do 20 j=2,n-1
            ipop(i,j)=0
            call random_number(rval)
            if(rval.le.prob) ipop(i,j)=1
            continue
        continue
!
!
!
    print *,'look at each individual (population=',itp,')'
    do 30 i=1,itp
        print *,i,':',(ipop(i,j),j=1,n)
    30 continue
        print *,''
    return
    end
!
```


## E.5. Subroutine rdm (file rdm01.f)

```
SUBROUTINE init_random_seed()
    INTEGER :: i, n, clock
    INTEGER, DIMENSION(:), ALLOCATABLE :: seed
    CALL RANDOM_SEED(size = n)
    ALLOCATE (seed(n))
    CALL SYSTEM_CLOCK(COUNT=clock)
    seed = clock + 37 * (/ (i - 1, i = 1, n) /)
    CALL RANDOM_SEED(PUT = seed)
    DEALLOCATE (seed)
END SUBROUTINE
```


## E.6. Subroutine select (file select02.f)

```
!
!.........Selection solution ***Generational GA***
    subroutine select(n,itp,ipop,dist,elev,ngen,istop,npts,pc,pm)
!
!
    double precision dist(n),elev(n)
    double precision f(itp)
    double precision fov,ave,r,ymin
!
    integer ipop(itp,n)
    integer temp(itp,n)
    integer j1(n),j2(n)
!
    dimension iw(itp)
!
!
!..........calculate the area of the original dataset (calc only once)
! call forig(n,fov,ymin,dist,elev)
    print *,''
    print *,'Generations'
    print *,'-----------'
    print *,''
!
    5 \mp@code { n g e n = n g e n + 1 }
    print *,ngen
! print *,''
!...........measure the fitness of each individual
! call ftnss(n,itp,ipop,dist,elev,f,fov,ymin,iw,npts)
    call ftnss(n,itp,ipop,dist,elev,f,iw,npts)
    call average(itp,f,ave)
    call rmse(itp,f,ave,r)
    call zlast(itp,f,m3)
!
!..........elitism (best fitnesses in population)
! print *,'individuals 1 & 2'
! print *,''-----------------
    call best2(f,itp,m1,m2)
!...........print best fitness, average, worst, and rmse to unit 31
    write(31,*) ngen,',',iw(m1),',',f(m1),',',ave,',',iw(m3),',',
    1 f(m3),',',r
!...........print best individual characteristics to unit 32
    write(32,*) ngen,':',iw(m1),':',f(m1),':',(ipop(m1,j),j=1,n)
!
!...........print parents & children
! print *,m1,':(parents)',(ipop (m1,j),j=1,n)
! print *,m2,':(parents)',(ipop(m2,j),j=1,n)
!...........put 2 best individuals from old into the NEW population
    do 8 j=1,n
            temp (1,j)=ipop (m1,j)
            temp (2,j)=ipop (m2,j)
    continue
                print *,'1:(children)',(temp(1,j),j=1,n)
        print *,'2:(children)',(temp (2,j),j=1,n)
        print *,''
!..........determine children by selecting two parents
    do 10 j=3,itp,2
            print *,'individuals',j,'&',j+1
            print *,'-------------------------'
            call tourn(f,itp,m1,m2)
```

```
!...........two parents (j1,j2) to create children
        do 20 ii=1,n
            j1(ii)=ipop(m1,ii)
            j2(ii)=ipop(m2,ii)
            continue
!..........crossover of parents to create children
        call xover(j1,j2,n,m1,m2,pc)
!..........mutation (probability based) of the two children
! print *,'children after mutation'
        call zmutat(n,j1,m1,pm)
        call zmutat(n,j2,m2,pm)
! print *,''
!..........put children into new population
        do 30 i=1,n
            temp(j,i)=j1(i)
            temp(j+1,i)=j2(i)
            continue
        continue
!
!..........replace NEW population with old population
        do 40 i=1,itp
            do 50 j=1,n
                ipop(i,j)=temp(i,j)
                continue
        continue
!
! print *,''
        print *,'NEW population'
        print *,'--------------'
        do 70 i=1,itp
            print *,i,':',(ipop(i,j),j=1,n)
        7 0
            continue
        print *,''
        if(ngen.lt.istop) goto 5
!
!.......Output best reduced cross section
        do 80 j=1,n
            if(ipop(1,j).eq.1) write(34,1000) dist(j),elev(j)
    80 if(ipop(1,j).e
!
!
    return
    end
!
```


## E.7. Subroutine ftnss (file ftnss03.f)

```
!
!........Calculate fitness for each individual based on the
!..........area between the curves: original and GA curve
    subroutine ftnss(n,itp,ipop,dist,elev,fit,iw,npts)
! use inf_nan_detection
    double precision dist(n),elev(n)
    double precision fit(itp),d2(n)
    double precision cx(5),cy(5)
    double precision slope,b,sum,area1,area2
    double precision area(n)
    dimension ipop(itp,n)
    dimension iw(itp)
! print *,'fitness for each individual (',itp,')'
!
!..........total the weight for each individual
! print *,'weight for each individual'
    do 10 i=1,itp
            iw(i)=0
            k=0
            do 20 j=1,n
                if(ipop(i,j).eq.1) k=k+1
            iw(i)=k
            print *,i,':',iw(i),':',(ipop(i,j),j=1,n)
    10 continue
! print *,''
!..........determine vertical difference (d2) at each point in an individual
        do 30 i=1,itp
!............clearing d2 array
            do 40 j=1,n
    40 d2(j)=0.0d00
!............assigning a value of zero at 1's
        do 50 j=1,n
    50 if(ipop(i,j).eq.1) d2(j)=0.0d00
!
!............determine value of d2 at every point
        j1=1
        j2=1
    52 j2=j2+1
        if(ipop(i,j2).eq.0) goto 52
        slope=(elev(j2)-elev(j1))/(dist(j2)-dist(j1))
        b=elev(j1)-slope*dist(j1)
        do 53 k=j1+1,j2-1
                vy=slope*dist(k)+b
                d2(k)=vy-elev(k)
    53 continue
        j1=j2
        if(j1.lt.n) goto 52
!...........print d2 array
! print *, 'dist d2'
! do 55 j=1,n
! print *, dist(j), d2(j)
```

```
    55 continue
        print *, ''
        print *, ''
!...........determine area of depth curve (d2) for each point along cross section
    do 60 j=1,n-1
!.............case (1)
    if(ipop(i,j).eq.1.and.ipop(i,j+1).eq.1) then
        print *, 'Case (1)'
        area(j)=0.d00
            print *, 'j=', j,' j+1=',j+1,' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
            goto 69
    endif
!..............case (2)
    if(ipop(i,j).eq.1) then
            print *, 'Case (2)'
            cx(1)=dist(j)
            cy(1)=0.0d00
            cx(2)=dist(j+1)
            cy(2)=d2(j+1)
            cx(3)=dist(j+1)
            cy (3)=0.0d00
            cx(4)=cx(1)
            cy(4)=cy(1)
            sum=0.0d00
            do 62 k=1,3
    62 sum=sum+cx(k)*cy(k+1)-cx(k+1)*cy(k)
            area (j)=dabs(sum)/2.0d00
            print *, 'j=', j,' j+1=',j+1, ' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
            goto 69
        endif
!..............case (3)
    if(ipop(i,j+1).eq.1) then
            print *, 'Case (3)'
            cx(1)=dist(j)
            cy(1)=0.0d00
            cx(2)=dist(j)
            cy (2)=d2(j)
            cx(3)=dist (j+1)
            cy (3) =0.0d00
            cx(4)=Cx(1)
            cy(4)=cy(1)
            sum=0.0d00
            do 63 k=1,3
                    sum=sum+cx (k)*cy(k+1)-cx(k+1)*cy(k)
            area (j)=dabs (sum)/2.0d00
            print *, 'j=', j,' j+1=',j+1,' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
            goto 69
        endif
```

```
!.............case (4)
    if(d2(j).gt.0.0d00.and.d2(j+1).gt.0.0d00.or.d2(j).lt.0.0d00
    1 .and.d2(j+1).lt.0.0d00.or.d2(j).eq.0.0d00.or.d2(j+1).eq.
    0.0d00) then
    print *, 'Case (4)'
    cx(1)=dist(j)
    cy(1)=0.0d00
    cx(2)=dist(j)
    cy(2)=d2(j)
    cx(3)=dist (j+1)
    cy(3)=d2(j+1)
    cx(4)=dist(j+1)
    cy(4)=0.0d00
    cx(5)=cx(1)
    cy (5)=cy(1)
    sum=0.0d00
    do 64 k=1,4
    64 sum=sum+cx (k)*cy (k+1)-cx (k+1)**y (k)
        area(j)=dabs(sum)/2.0d00
            print *, 'j=', j,' j+1=',j+1,' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
        goto 69
        endif
!..............case (5)
    if(d2(j).lt.0.0d00.and.d2(j+1).gt.0.0d00) then
    print *, 'Case (5)'
    cx(1)=dist(j)
    cy(1)=0.0d00
    cx(2)=dist(j)
    cy(2)=d2(j)
    slope=(d2(j+1)-d2(j))/(dist(j+1)-dist(j))
    b=d2(j)-slope*dist(j)
    cx (3) =-b/slope
    cy (3) =0.0d00
    cx(4)=cx(1)
    cy(4)=cy(1)
    sum=0.0d00
    do 65 k=1,3
    65 sum=sum+cx (k)*cy(k+1)-cx(k+1)*cy(k)
        area1=dabs (sum)/2.0d00
! print *, 'areal=', area1
    cx(1)=cx(3)
    cy(1)=0.0d00
    cx(2)=dist(j+1)
    cy(2)=d2(j+1)
    cx(3)=dist(j+1)
    cy (3) =0.0d00
    cx(4)=cx(1)
    cy(4)=cy(1)
    sum=0.0d00
    do 865 k=1,3
    865 sum=sum+cx(k)*cy(k+1)-cx(k+1)*cy(k)
        area2=dabs(sum)/2.0d00
    print *, 'area2=', area2
    area(j)=area1+area2
    print *, 'j=', j,' j+1=',j+1,' area=', area(j)
    print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
    print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
    print *, ''
    goto 69
```

```
    endif
!..............case (6)
    if(d2(j).gt.0.0d00.and.d2(j+1).lt.0.0d00) then
                        print *, 'Case (6)'
        cx(1)=dist(j)
                        cy(1)=0.0d00
                        cx(2)=dist(j)
                        cy(2)=d2(j)
                        slope=(d2(j+1)-d2(j))/(dist(j+1)-dist(j))
                        b=d2(j)-slope*dist(j)
                        cx (3) =-b/slope
                        cy (3) =0.0d00
                        cx(4)=cx(1)
                        cy(4)=cy(1)
                        sum=0.0d00
                        do 66 k=1,3
    66 sum=sum+cx (k)*cy(k+1)-cx(k+1)*cy(k)
            area1=dabs(sum)/2.0d00
                    print *, 'area1=', area1
            cx(1)=cx(3)
                        cy(1)=0.0d00
                        cx(2)=dist(j+1)
                        cy (2)=d2 (j+1)
                        cx(3)=dist(j+1)
                        cy (3) =0.0d00
                        cx(4)=cx(1)
                        cy(4)=cy(1)
                        sum=0.0d00
                        do 866 k=1,3
    866 sum=sum+cx(k)*cy(k+1)-cx(k+1)*cy(k)
        area2=dabs(sum)/2.0d00
                        print *, 'area2=', area2
        area(j)=area1+area2
            print *, 'j=', j,' j+1=',j+1,' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
        goto 69
        endif
!.............case (7)
    if(d2(j).eq.0.0d00.and.d2(j+1).eq.0.0d00) then
                        print *, 'Case (7)'
            area (j)=0.0d00
            print *, 'j=', j,' j+1=',j+1,' area=', area(j)
            print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
            print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
            print *, ''
            goto 69
        endif
!.............case (8)
        print *, 'Case (8)'
        print *, 'if you reach this, sometime went wrong'
        print *, 'j=', j,' j+1=',j+1
        print *,'ipop(i,j)=',ipop(i,j),' ipop(i,j+1)=',ipop(i,j+1)
        print *, 'd2(j)=', d2(j), ' d2(j+1)=', d2(j+1)
        print *, ''
    69 continue
    60 continue
!.............summing up areas for total area
```

```
        sum=0.0d00
        do 70 j=1,n-1
            sum=sum+area(j)
        continue
        fit(i)=sum
        print *,'individual=', i, ' total area (fitness)=', fit(i)
    30 continue
        nan=0
        do 80 i=1,itp
        if(iw(i).gt.npts) fit(i)=(fit(i)+1.)*10.**(float(iw(i)-npts))
!..........checking for "not a number" value (NaN)
        if(isnan(fit(i))) then
            nan=nan+1
                fit(i)=10.**30.
                endif
    80
        continue
! print *, 'number of NAN:', nan
    return
    end
!
```


## E.8. Subroutine average (file average02.f)

```
!
!........calculates average fitness
    subroutine average (itp, f, ave)
    double precision ave,sum,outfb
    double precision f(itp)
    m = 0
    outfb = 10.d00**50
    sum = 0.d00
    ave = 0.d00
    do 10 i = 1, itp
        if (f(i). lt. outfb) then
            sum = sum + f(i)
            m = m + 1
            endif
        continue
    ave = sum / dfloat(m)
    return
    end
!
```


## E.9. Subroutine best2 (file best202.f)

```
!
!............elitism--find the 2 best fitnesses in the entire population
!..............equal or less than the weight limit
    subroutine best2(f,itp,m1,m2)
    double precision f(itp)
! print *,'Elitism: find 2 best indivials in population (',itp,')'
!......find best value from fitness
    m1=1
    do 20 i=2,itp
            if(f(i).lt.f(m1)) m1=i
! print *,'** f(',m1,')=',f(m1),' f(',i,')=',f(i)
    20 continue
! print *,'best=',m1,' (fitness=',f(m1),')'
!......now find second best value
    m2=1
    if(m1.eq.1) m2=2
    do 30 i=2,itp
            if(i.eq.m1) goto 30
            if(f(i).lt.f(m2)) m2=i
! print *,'** f(',m2,')=',f(m2),' f(',i,')=',f(i)
    30 continue
! print *,'second best=',m2,' (fitness=',f(m2),')'
    return
    end
!
```


## E.10. Subroutine rmse (file rmse02.f)

```
!
!..........calculates the root-mean-squared error of fitness
    subroutine rmse (itp, f, ave, r)
    double precision f(itp)
    double precision ave,r,outfb
    m = 0
    outfb = 10.d00**50
    sum = 0.d00
    r = 0.d00
    do 10 i = 1, itp
        if(f(i) .lt. outfb) then
            sum = sum + (f(i)-ave)**2
            m = m + 1
            endif
    10 continue
    r = dsqrt(sum/dfloat(m))
    return
    end
!
```


## E.11. Subroutine zlast (file zlast02.f)

```
!
!..........find the worst fitness
    subroutine zlast (itp, f, m3)
    double precision outfb
    double precision f(itp)
    m3 = 1
    outfb = 10.d00**50
    do 10 i = 2, itp
        if (f(i) .ge. outfb) goto 10
        if (f(i) .gt. f(m3)) m3 = i
        continue
    return
    end
!
```


## E.12. Subroutine tourn (file tourn02.f)

```
!
!............tournament selection
    subroutine tourn(f,itp,m1,m2)
    double precision f(itp)
    integer ir(7)
!........select 3 individuals in the population by random choice
    ii=3
! print *,'select best of',ii,'individuals (#, fitness)'
    do 10 i=1,ii
    5 call random_number(rval)
        ir(i)=int(rval*itp+0.5)
        if(ir(i).eq.0) goto 5
! print *,ir(i),':',f(ir(i))
    10 continue
!.........sorting by fitness
    do 30 j=1,ii
            do 20 i=1,ii-1
                if(f(ir(i+1)).lt.f(ir(i))) then
                    ia=ir(i)
                ir(i)=ir(i+1)
                ir(i+1)=ia
                endif
            continue
        continue
!...........the 2 best
    m1=ir(1)
    m2=ir(2)
! print *,'best=',m1
    print *,'second best=',m2
    return
    end
!
```


## E.13. Subroutine xover (file xover.f)

```
!
!........performs random two-point crossover between 2 individuals
!..........and only middle portion gets switched
    subroutine xover(j1,j2,n,m1,m2,pc)
    integer j1(n),j2(n)
!
! print *,'children before crossover'
! print *,m1,':',(j1(i),i=1,n)
! print *,m2,':',(j2(i),i=1,n)
!...........determining if crossover will occur with probability of 70%
!............NO CROSSOVER if > 70%
    call random number(rval)
    if(rval.gt.(pc/100.)) then
! print *,'NO CROSSOVER--probability exceeds Pc',pc,'%'
! print *,'children are identical copies of parents'
        return
        endif
!
!..........determining random two points
    5 call random number(rval)
        i1=int(rval#}n+0.5
        if(i1.eq.0) goto 5
! print *,'random number i1=',i1
    20 call random_number(rval)
        i2=int(rval*n+0.5)
        if(i2.eq.0) goto 20
            print *,'random number i2=',i2
        if(i1-i2)10,20,30
    30 k=i1
        i1=i2
        i2=k
!
    1 0 ~ c o n t i n u e
! print *,'2-point random no: i1=',i1,' i2=',i2
!..........performing crossover between i1 and i2
    do 40 i=i1,i2
            k=j1(i)
            j1(i)=j2(i)
            j2(i)=k
    40 continue
!
!
!
        print *,'children after crossover and before mutation'
        print *,m1,':',(j1(i),i=1,n)
        print *,m2,':',(j2(i),i=1,n)
        return
    end
!
```


## E.14. Subroutine zmutat (file zmutat.f)

```
!
!........Causes possible mutation of children based on a small probability
!...........Mutation
    subroutine zmutat(n,k,m,pm)
!
    integer k(n)
!
!
!...........determining mutation at each bit in the string with a
!..............probability of Pm=1/N
    prob=1.-pm
!
    j=0
    do 10 i=2,n-1
                call random_number(rval)
                if(rval.lt.prob) goto 10
                j=j+1
                if(k(i).eq.0) then
                k(i)=1
                else
                k(i)=0
                endif
    10 continue
!
    if(j.eq.0) then
                print *,'NO MUTATION of',m
        return
        endif
        print *,m,':',(k(i),i=1,n)
    return
    end
!
```


## Appendix F. Listing of Input File for the Hypothetical Cross Section Example

The hypothetical cross section (Figure F.1) is described in Chapter 2 and in Berenbrock (2006) and is used here to demonstrate the use of the cross-section genetic algorithm program. The input file must be a space delimited text file composed of $x$, $y$ pairs representing cross-section data or $\mathrm{X}-\mathrm{Y}$ data. If the $\mathrm{X}-\mathrm{Y}$ data are time-series data, the date and time must be converted to a single numeric value such as Julian date. The first value represents $x$ and the second value represents $y$. The value of $x$ must increase and cannot be negative. Also the value of $y$ cannot be negative.

For the hypothetical cross section (Figure F.1), the x value represents distance from left bank and the y value represents elevation above a datum (Table F.1).


Figure F.1. Graph of the hypothetical cross section example.

Table F.1. Listing of $x-y$ data pairs for the hypothetical cross section example.

| 0 | 14.0 |
| :---: | :---: |
| 1 | 13.7 |
| 2 | 13.3 |
| 3 | 12.8 |
| 4 | 12.0 |
| 5 | 10.6 |
| 6 | 8.3 |
| 7 | 6.5 |
| 8 | 5.7 |
| 9 | 5.7 |
| 10 | 6.0 |
| 11 | 6.5 |
| 12 | 6.9 |
| 13 | 6.9 |
| 14 | 6.4 |
| 15 | 4.8 |
| 16 | 3.1 |
| 17 | 2.0 |
| 18 | 1.3 |
| 19 | 0.8 |
| 20 | 0.5 |
| 21 | 0.3 |
| 22 | 0.1 |
| 23 | 0.0 |
| 24 | 0.1 |
| 25 | 0.1 |
| 26 | 0.3 |
| 27 | 0.7 |
| 28 | 1.2 |
| 29 | 1.9 |
| 30 | 2.7 |
| 31 | 3.9 |
| 32 | 5.5 |


| 33 | 7.4 |
| ---: | ---: |
| 34 | 9.7 |
| 35 | 10.4 |
| 36 | 10.2 |
| 37 | 10.1 |
| 38 | 10.4 |
| 39 | 11.8 |
| 40 | 13.5 |

## Appendix G. Listing of Outputs Files for the Hypothetical Cross Section

The cross-section genetic algorithm program outputs three files: r-table_dxsxy.csv, r-xsxy_dxsxy.txt, and indivi_dxsxy.txt. These files will be replace when the program is reran, so it is suggested that they be renamed if these files are needed. The file r-table_dsxsy.csv is a comma delimited text file containing fitness values (best, average, worst, and RMSE) for every generation. This file is a comma delimited text file that can easily be imported into a spreadsheet; hence, the csv suffix. An example of output file r-table_dxsxy.csv for the hypothetical cross section for the first 100 generations is given in Table G.1. The file r-xsxy_dxsxy.txt is also a text file that contains the final genetic algorithm (GA)-produced cross section or X-Y data. A listing of output file r-xsxy_dxsxy.txt is given in Table G.2. The first column in this file represents distance or the x -value while the second column represents the elevation or the $y$-value. File indivi_dxsxy.txt is a text file that contains the weight (the number of included pairs), fitness (calculated from Equation 3.1), and chromosomes for the best individual in each generation. The chromosomes in this program are either 0 or 1 because the GA is binary. A 0 bit in the chromosome represents exclusion of that particular data pair on the cross section or X-Y data, and a 1 represents inclusion. The output file indivi_dxsxy.txt is a text file and is given in Table G.3.

Table G.1. Listing of output file r-table_dxsxy.csv.

```
-----------------------------------------------------
    OUTPUT from the XS or X-Y DECIMATING PROGRAM
-_--------------------------------------------------
RUNDATE:, 20100330, RUNTIME:, 143536.237
N=, 400
Gen=, 100
plimit=, 15
Pc=, 0.69999999
Pm=, 2.43902430E-02
Generation, Best, Best, Average, Worst, Worst
No., Weight, Fitness, Fitness, Weight, Fitness, RMSE
1, 14, 10.322726 181667903.9853, 25, 54357141461.909225, 2774413746.2586784
2, 14, 10.322726 163162130.5744, 25, 58500013276.934601, 2934715274.9809661
```

$3,15,8.52272659538 .291652732,20,1180789.4858113229,80828.670715285174$ $4,15,8.52272656766 .403249407,20,1647200.0937302245,83482.753993863909$ $5,15,8.31844261350 .510677429,19,153500.00587105754,11624.948178809229$ $6,15,8.3184426321 .3273822682,18,19911.475292159575,1773.0504335748603$ $7,15,8.2092486413 .6691861093,19,101857.13591867725,5131.4225084278532$ 8, 15, 8.2092486548.8316125608, 19, 123516.13496195931, 6331.5042636011867 9, 15, 7.5186865 504.5494623409, 19, 103220.00336785450, 5301.8032253187221 10, 15, 7.518686, 594.174162623, 19, 97499.997779726968, 5139.7887583051506 $11,15,7.166433,352.4791983070,18,15050.000546872610,1560.5724078042647$ 12, 15, 7.166433, 457.0920974123, 19, 61500.002473592751, 3431.8069875795754 13, 15, 7.166433, 203.2871105444, 18, 19149.801882014428, 1202.5518866144612 $14,15,7.166433,2526.726114204,20,890000.08553266560,44453.067644876886$ $15,15,7.166433,449.8304849961,19,87596.144947869077,4530.8128365669663$ $16,15,7.166433,772.8006138946,19,148114.75489599962,7602.9003307948215$ 17, 15, 6.927778, 1081.579588373, 19, 192000.00485777855, 10611.930976028822 18, 15, 6.927778, 638.8608642598, 19, 84672.430873546939, 4631.2008982552243 19, 15, 6.927778, 3994.026427575, 20, 1070000.0655651093, 54337.792573493454
20, 15, 6.927778, 486.1888147425, 19, 75277.774769215146, 4027.0685715542513 $21,15,6.927778,531.7515538686,19,96999.990731477723,5108.8831812833614$
22, 15, 6.927778, 1002.981610954, 19, 94909.079995283420, 7834.9668742120411
$23,15,6.927778,783.3729713036,19,157701.60708096615,9129.9720919617266$
24, 15, 6.477778, 678.6163724741, 19, 127176.47784242159, 6611.0296202633972
25, 15, 6.477777, 771.4565754956, 19, 112717.40144440545, 7979.6923048448425
$26,15,6.477777,222.7476480084,18,10468.182224571003,1053.7662359366047$
$27,15,6.477777,624.5108940430,19,91000.006705522537,5628.1418603301036$
28, 15, 6.4777773, 522.15668804781114, 19, 122277.77940402887, 6193.5351068674827
29, 15, 6.4777773, 901.05693122242462, 19, 107000.00263750559, 8004.6955819693731
$30,15,6.4777773,552.43941859597442,19,115310.36209071535,5877.9022108231775$
$31,15,6.4777773,462.74692085069751,19,119637.93320647340$, 6026.0611613225437
$32,15,6.4777773,567.68183156370355,19,96172.426619265461,5037.5226927528574$
$33,15,6.4777773,504.88265368296123,19,79999.993979930849,4289.2908504786665$
34, 15, 6.4777773, 997.37023698515350, 19, 117540.24198798572, 8363.6375626876616
35, 15, 6.4777773, 480.82297199560611, 19, 102999.99618530272, 5260.7075417666019
$36,15,6.1277774,2339.5261683249391,20,709545.42781942163,35816.819932540078$
$37,15,6.1277774,623.30356877758891,19,157500.02282857898,8031.3631620043179$
38, 15, 6.1277774, 547.75934870453591, 19, 77499.991416931152, 5224.8403611976510
$39,15,6.1277774,2576.3786153332326,20,815000.12695789314,40914.100282420972$
$40,15,6.1277774,470.05591481456338,19,72863.628856899348,3871.9563633904759$
$41,15,6.1277774,359.70422796547655,18,12317.271783249098,1507.9532088231385$
$42,15,6.1277774,606.71706268964783,19,67578.943574342164,4724.8029800193790$
43, 15, 6.1277774, 981.91631361441512, 19, 88272.721411152655, 7487.6406751392660
$44,15,6.1277774,637.54970416581216,19,140000.00119209287,7125.5744470182890$
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```
87, 15, 6.1277774, 401.72922058628797, 19, 60346.166688662292, 3213.8432569121974
88, 15,6.1277774, 1394.0702105980306, 19, 117500.01835823053, 10392.655622120845
89, 15, 6.1277774, 129.74138543304184, 18, 8527.7773801192252, 646.03646955880129
90, 15, 6.1277774, 514.37436707057577, 19, 74277.771476611102, 4025.2497462890424
91, 15, 6.1277774, 426.86923808296524, 19, 76484.091028944851, 3994.0698441564591
92, 15, 6.1277774, 1094.9772408407564, 19, 114000.00816583633, 8756.7545403534059
93, 15, 6.1277774, 374.49284781282074, 18, 18549.999898672097, 1844.5111655937462
94, 15, 6.1277774, 179.06695505707853, 18, 11858.209266480560, 888.38316057881241
95, 15,6.1277774, 544.80260929715087, 19, 102172.43061277660, 5260.8420922890282
96, 15, 6.1277774, 471.51634278943311, 19, 73499.995186924920, 3896.1245154640528
97, 15,6.1277774, 429.87258789686581, 19, 90318.178961349098, 4611.2148507741431
98, 15, 6.1277774, 693.77210981942198, 19, 97500.008970498995, 6751.0111124186424
99, 15, 6.1277774, 240.56878828633796, 18, 12977.778428415913, 1150.2581623270491
100, 15, 6.127777, 652.82244611355611, 19, 149818.19332606849, 7577.8523606626168
```

Table G.2. Listing of output file r-xsxy_dxsxy.txt which contains the final genetic algorithmproduced cross section or X-Y data. Note that the first column represents distance or x -value, and second column represents elevation or y -value.

| 0.0 | 14.0 |
| :--- | ---: |
| 3.0 | 12.8 |
| 5.0 | 10.6 |
| 7.0 | 6.5 |
| 10.0 | 6.0 |
| 12.0 | 6.9 |
| 14.0 | 6.4 |
| 17.0 | 2.0 |
| 20.0 | 0.5 |
| 23.0 | 0.0 |
| 27.0 | 0.7 |
| 30.0 | 2.7 |
| 35.0 | 10.4 |
| 38.0 | 10.4 |
| 40.0 | 13.5 |

Table G.3. Listing of output file indivi_dxsxy.txt.
[weight is the number of included pairs, fitness is calculated using Equation 3.1.]
RUN DATE: $201003 \beta 30$ RUN TIME: 143536.237


| -1 | - | - | $\cdots$ | $\cdots$ | - | - | - | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | - | $\Gamma$ | $\cdots$ | - | - | $\cdots$ | - | $\cdots$ | $\cdots$ | - | $\cdots$ | $\cdots$ | $\stackrel{-}{ }$ | $\cdots$ | - | $\cdots$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $\bigcirc$ | C | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | - |  | $\bigcirc$ | $\bigcirc$ |  |  |  |  |  |
| -1 | - | -1 | - | - | -1 | -1 | $\cdots$ | $\cdots$ | $\cdots$ | -1 | -1 | - | $\cdots$ | -1 | - | - | $\cdots$ | -1 | $\sigma$ | -1 | -1 | -1 | -1 | $\cdots$ | -1 | $\cdots$ | $\cdots$ |  |
| $\bigcirc$ | C | - | - | 0 | 0 | - | - | 0 | $\bigcirc$ | 0 | - | - | 0 | 0 | 0 | $\bigcirc$ | - | $\bigcirc$ | 0 | 0 | 0 | 0 | - | 0 | 0 | $\bigcirc$ | $\bigcirc$ | - |
| $\bigcirc$ | - | $\bigcirc$ | - | $\bigcirc$ | - | - | - | - | - | 0 | 0 | - | $\bigcirc$ | - | - | 0 | $\bigcirc$ | - | 0 | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | 0 | 0 | $\bigcirc$ | O |
| $-1$ | $\checkmark$ | $\cdots$ | $\stackrel{-}{+}$ | $\cdots$ | $\cdots$ | $\stackrel{ }{ }$ | - | $\cdots$ | - | $\stackrel{ }{ }$ | $\stackrel{ }{ }$ | $\rightarrow$ | $\stackrel{-}{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\stackrel{+}{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | -1 | $\cdots$ | - |
| $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | 0 | 0 | - | - | 0 | $\bigcirc$ | 0 | 0 | - | 0 | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | 0 | 0 | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - |
| $\bigcirc$ | 0 | - | O | O | $\bigcirc$ | - | - | O | - | - | - | $\bigcirc$ | - | - | O | O | 0 | - | O | O | - | 0 | 0 | O | $\bigcirc$ | - | $\bigcirc$ | - |
| - | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | - | - | - | - | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | - | c | $\bigcirc$ | - | c | $\bigcirc$ | - |  |  |
| $\bigcirc$ | 0 | 0 | - | - | $\bigcirc$ | - | - | O | - | - | - | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | 0 | - | - | 0 | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | - |
| - | - | $\stackrel{-1}{ }$ | - | $\stackrel{+}{ }$ | - | $\stackrel{-}{1}$ | $\stackrel{-}{1}$ | $\cdots$ | ${ }^{-1}$ | $\stackrel{-1}{ }$ | $\stackrel{+}{ }$ | - | $\stackrel{-1}{ }$ | $\cdots$ | $\cdots$ | $\stackrel{-1}{ }$ | $\stackrel{+}{\square}$ | - | $\stackrel{-1}{ }$ | $\stackrel{-}{1}$ | $\stackrel{+}{+}$ | $\cdots$ | $\stackrel{-1}{ }$ | - | - | 1 | $\stackrel{-1}{ }$ | -1 |
| $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | 0 | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | c | $\bigcirc$ | - | $\bigcirc$ |
| - | $\bigcirc$ | - | c | 0 | O | O | 0 | C | $\square$ |  | 0 | $\square$ | - | 0 | - | - | - | - | - | 0 | 0 | a | 0 | a | - | O | $\bigcirc$ | O |
| $\cdots$ | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | - | $\cdots$ | - | - | - | - | - | - | - | $\checkmark$ | - | - |
| $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | 0 | 0 | - | - | 0 | $\bigcirc$ | - | - | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | 0 | 0 | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - |
| $\square$ | c | c | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | - | $\bigcirc$ | O | O | $\bigcirc$ | - | $\bigcirc$ | - | $\bigcirc$ | $\square$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | - | - |  |  |
| $\bigcirc$ | 0 | 0 | $\bigcirc$ | 0 | 0 |  | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ |  | $\bigcirc$ | $\bigcirc$ |  |  | $\bigcirc$ | $\bigcirc$ |  | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | - | $\bigcirc$ | c | $\bigcirc$ |
| $\cdots$ | - | - | -1 | - | - | $\cdots$ | $\cdots$ | - | $\cdots$ | $\cdots$ | $\cdots$ | - | $\stackrel{-1}{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | -1 | -1 | $\cdots$ | $\cdots$ | -1 | - | $\cdots$ | $\cdots$ | $\cdots$ | -1 |
| O | $\bigcirc$ | - | 0 | c | - | $\bigcirc$ | - | - | $\bigcirc$ | - | c | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | - |
| - | 0 | 0 | - | 0 | 0 | 0 | - | $\bigcirc$ | - | 0 | - | $\bigcirc$ | 0 | - | 0 | $\bigcirc$ | - | 0 | - | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | - | - | 0 | - |  |
| $\bigcirc$ | c | c | $\bigcirc$ | - | 0 | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\cdots$ | $\stackrel{-}{ }$ | $\stackrel{ }{ }$ | $\stackrel{-}{ }$ | $\rightarrow$ | $\square$ | $\stackrel{ }{ }$ | $\rightarrow$ | $\dagger$ | - | $\square$ | $\rightarrow$ | - | - |
| $\cdots$ | - | -1 | $\cdots$ | - | - | $\cdots$ | - | - | $\cdots$ | $\cdots$ | - | - | - | $\cdots$ | - | $\bigcirc$ | - | 0 | 0 | - | 0 | 0 | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ |
| $\bigcirc$ | c | c | c | c | c | - | c | $c$ | - | - | 0 | $\bigcirc$ | $\bigcirc$ |  | $\bigcirc$ | $\bigcirc$ | - | - | O | $\bigcirc$ | - | - | - | - | - | $\bigcirc$ | $\bigcirc$ | - |
| $\checkmark$ | $\checkmark$ | - | - | - | - | - | - | $\checkmark$ | - | - | - | - | - | $\cdots$ | - | $\cdots$ | - | $\cdots$ | $\cdots$ | - | - | $\checkmark$ | - | $\checkmark$ | - | $\checkmark$ | - | $\checkmark$ |
| $\bigcirc$ | C | 0 | 0 |  | 0 | - | - | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | 0 |  |  |
| $\square$ | $\bigcirc$ | - | - | - | - |  |  | C | $\bigcirc$ |  |  | $\bigcirc$ |  |  | $\bigcirc$ | - |  | O | a | C | C | - | c | c | a | - | O | a |
| $\cdots$ | - | - | $\cdots$ | - | - | - | $\cdots$ | - | - | $\cdots$ | $\cdots$ | - | $\cdots$ | - | - | - | - | - | - | - | - | $\cdots$ | - | - | $\cdots$ | $\cdots$ | - | $\checkmark$ |
| $\bigcirc$ | 0 | - | 0 | c | - | - | - | - | - | - | - | - | 0 |  | - | - | - | - | $\bigcirc$ | 0 | - | - | - | $\bigcirc$ | - | $\bigcirc$ | - | - |
| $\bigcirc$ | c | 0 | $\cdots$ | 0 | 0 | - | 0 | 0 | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\checkmark$ | $\checkmark$ |  | - | - | - | - | $\checkmark$ | - |  | - | $\checkmark$ | - |  |
| 0 | - | $\bigcirc$ | 0 | $\bigcirc$ | 0 | - | - | 0 | - | 0 | - | $\bigcirc$ | $\bigcirc$ | 0 | O | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | - | 0 | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | 0 | $\bigcirc$ |
| $\stackrel{ }{ }$ | - | $\cdots$ | $\stackrel{ }{ }$ | $\cdots$ | $\cdots$ | $\stackrel{-}{ }$ | $\stackrel{ }{ }$ | $\cdots$ | $\stackrel{ }{ }$ | $\stackrel{ }{ }$ | $\stackrel{ }{ }$ | $\cdots$ | $\stackrel{ }{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\stackrel{-}{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\checkmark$ | $\cdots$ | $\stackrel{+}{ }$ | $\checkmark$ | $\cdots$ |
| $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | - | - | $\bigcirc$ | C | C |
| $\cdots$ | - | - | $\bigcirc$ | - | - | $\cdots$ | $\cdots$ | - | $\cdots$ | $\cdots$ | - | $\cdots$ | $\cdots$ | $\cdots$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | O | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | $\bigcirc$ | - |
| $\checkmark$ | $\checkmark$ | - | $\cdots$ | $\bigcirc$ | - | - | $\bigcirc$ | $\checkmark$ | - | - | $\bigcirc$ | - | $\cdots$ |  | - | $\checkmark$ | $\cdots$ | - | - | - | - | 1 | - | $\cdots$ | $\cdots$ | $\checkmark$ | $\checkmark$ | - |
| $\bigcirc$ | 0 | 0 | - | 0 | 0 | $\bigcirc$ | - | 0 | $\bigcirc$ | - | $\bigcirc$ | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | - | 0 | $\bigcirc$ | 0 | - | - | 0 | $\bigcirc$ | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ |
| $\stackrel{ }{ }$ | - | $\stackrel{ }{ }$ | $\cdots$ | $\bigcirc$ | - | $\stackrel{-}{1}$ | $\stackrel{-}{1}$ | $\bigcirc$ | -1 | $\stackrel{-1}{ }$ | - | - | -1 | $\stackrel{ }{ }$ | - | $\cdots$ | $\stackrel{ }{ }$ | $\cdots$ | $\stackrel{ }{ }$ | $\stackrel{ }{ }$ | $\cdots$ | $\cdots$ | $\cdots$ | $\stackrel{ }{ }$ | $\stackrel{ }{ }$ | $\stackrel{-}{ }$ | $\stackrel{ }{ }$ | $\cdots$ |
| $\bigcirc$ | 0 | 0 | $\bigcirc$ | $\bigcirc$ | 0 | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | 0 | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | 0 | 0 | $\bigcirc$ | - | - | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ |
| $\square$ | c | - | 0 | - | -1 | $\cdots$ | , | - | $\cdots$ | $\cdots$ | न | $\cdots$ | -1 | - | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | -1 | $\cdots$ | -1 | $\square$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ |  |
| $\stackrel{ }{ }$ | $\checkmark$ | $\stackrel{ }{ }$ | - |  | $\bigcirc$ |  |  |  |  |  |  | $\bigcirc$ | 0 |  | 0 | $\bigcirc$ |  |  |  | - | $\bigcirc$ | $\bigcirc$ | - |  |  |  |  | 0 |
| $\bigcirc$ | 0 | 0 | - | $\bigcirc$ | 0 | $\bigcirc$ |  | $\bigcirc$ | $\bigcirc$ | - | - | $\bigcirc$ | - |  | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | $\bigcirc$ | - | 0 | - | $\bigcirc$ | - | 0 | $\bigcirc$ | - |
| $\stackrel{ }{ }$ | $\checkmark$ | $\stackrel{ }{ }$ | $\checkmark$ | $\cdots$ | $\stackrel{ }{ }$ | $\cdots$ | - | $\bigcirc$ | $\cdots$ | - | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\uparrow$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ | $\checkmark$ | $\cdots$ | $\cdots$ | $\cdots$ | $\cdots$ |  |  | 1 |
| $\cdots$ |  |  |  |  | $\cdots$ |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  | $\cdots$ |
| ${ }_{\square}^{\infty}$ | a | - | $0_{0}^{9}$ | $\stackrel{1}{-1}$ | $\stackrel{4}{-1}$ | $\stackrel{\square}{-1}$ | $\stackrel{1}{-1}$ | $\stackrel{1}{-1}$ | $\stackrel{1}{4}$ | $\stackrel{\square}{-1}$ | $\stackrel{\square}{-1}$ | $\stackrel{1}{4}$ | $\stackrel{1}{-1}$ | $\stackrel{1}{4}$ | in | $\stackrel{\square}{5}$ | $\stackrel{1}{5}$ | $\omega$ | $\stackrel{4}{6}$ | $\stackrel{\square}{0}$ | $\stackrel{\square}{5}$ | 9 | $\stackrel{5}{0}$ | $\stackrel{4}{6}$ | $\stackrel{4}{6}$ | ) | $\stackrel{4}{6}$ | 4 |
| - | O | O | $\cdots$ | $\stackrel{\square}{4}$ | $\sim$ | 15 | in | - | \% | H | $\underline{4}$ | is | n | 0 | $\stackrel{7}{7}$ | + | F | * | ${ }^{*}$ | * | $\pm$ | * | * | $\pm$ | + | d | 4 | 4 |
| $\stackrel{-1}{m}$ | ¢ | $\stackrel{-1}{ }$ | $\stackrel{\square}{8}$ | 0 | $\stackrel{\square}{0}$ | $\stackrel{1}{0}$ | $\stackrel{\square}{0}$ | c | $\stackrel{1}{0}$ | $\stackrel{\square}{M}$ | $\stackrel{1}{4}$ | $\stackrel{0}{0}$ | $\stackrel{0}{0}$ | 0 | $\stackrel{1}{4}$ | $\stackrel{5}{5}$ | $\sim$ |  | $\stackrel{\sim}{\square}$ | $\stackrel{\sim}{5}$ | $\stackrel{5}{5}$ | ${ }^{5}$ | 4 | 4 | 5 | 5 | 5 |  |
| - | - | ल | - | $\stackrel{\square}{6}$ | ${ }_{\text {O }}$ | $\stackrel{\sim}{6}$ | \% | ¢ | $\stackrel{1}{6}$ | ${ }_{0}$ | $\stackrel{\square}{6}$ | $\stackrel{\sim}{6}$ | ${ }_{0}$ | $\stackrel{1}{6}$ | - | $\stackrel{\sim}{\mathrm{N}}$ | $\stackrel{\sim}{\sim}$ | $\stackrel{-}{\sim}$ | $\stackrel{\sim}{\text { N }}$ | $\stackrel{\sim}{\text { N }}$ | $\stackrel{-}{-}$ | $\stackrel{\sim}{\text { N }}$ | d | $\stackrel{\sim}{N}$ | N | $\stackrel{\sim}{\sim}$ | $\stackrel{\sim}{N}$ | $\stackrel{-}{\text { - }}$ |
| $\sim$ |  | $\sim$ | O | $\cdots$ | - | $\sim$ | - | - | n | $\cdots$ |  | n | $\sim$ | - | O | O | O | - | O | O | O | O | O | O | O | O | O | G |
| $\stackrel{-}{-}$ | - | $\stackrel{-}{-}$ | ${ }_{0}$ | $\infty$ | $\stackrel{\infty}{\square}$ | $\infty$ | $\infty$ |  | $\stackrel{0}{0}$ | $\stackrel{\infty}{\square}$ | $\infty$ | $\infty$ | $\stackrel{\infty}{0}$ | $\infty$ |  |  | $\bigcirc$ |  | g | $\stackrel{\square}{8}$ | O | $\stackrel{\square}{8}$ | $\bigcirc$ | \% | $\bigcirc$ | g | $\stackrel{9}{8}$ | a |
| \% | O | 8 | ( | m | M | ल |  | ल | ल | m | ल | m | m | m | - | - | - |  | - | - | - | - | - | - | - | - | - | O |
| $\infty$ | $\infty$ | + | ¢ | r | $\stackrel{ }{ }$ | T | T | 5 | F | T | T | T | r | F | r | F | 5 | F | - | r | r | 5 | 5 | F | 5 | r | r | r |
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| 5 | [-1 | - | N | [ | $\stackrel{\sim}{0}$ | $\stackrel{\sim}{0}$ | 0 | F | $\stackrel{\sim}{1}$ | 1 | F | $\stackrel{\sim}{1}$ | I | F | $\underset{\sim}{\sim}$ | N | [ | $\sim$ | N | 1 | 1 | N | 5 | 1 | 5 | N | N | $\stackrel{\sim}{\sim}$ |
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## Appendix H. General Description of the Genetic Algorithm for Decimating Bathymetry and (or) LiDAR Data

The genetic algorithm (GA) program for decimating bathymetry and (or) LiDAR data was written in the FORTRAN computer language (version 77 and (or) 90) and is composed of 17 FORTRAN files. The GA program is composed of one main program and 18 subroutines. A file may include more than one subroutine. A generalize description of the main program and subroutines including the FORTRAN file and calling subroutines is given in Table H.1. Several subroutines also came from other sources, and permission by the authors/owners to use them are given in Appendices $\mathrm{L}, \mathrm{M}$, and N . The program follows the flow chart in Figure H.1. The computer code for decimating bathymetry and (or) LiDAR data is given in Appendix I.

The program uses the GNU FORTRAN (gfortran, http://gcc.gnu.org/wiki/GFortran) to compile and load the program. The following command in the command processor (cmd.exe) window is used.
gfortran d3dga08.f select03.f gip02.f ftnss04.f average02.f median01.f rmse02.f last02.f best 202 .f tourn02.f xover03.f mutate04.f calcvol02.f isort01.f zxc201.f locpt02.f test0704.f

To run the LiDAR and bathymetric GA program in a command processor window, type "c:\d2sga08". Another way to run the program is from the 'Run' command line in the 'start' menu. Browse to the folder where file 'd2dga08.exe' is located and double click on it.

The LiDAR and bathymetric genetic algorithm program reads all data into the program from unit 21. Six data files are needed: params.dat, seq_out.txt, seq_info.txt, bndpts.txt, vol_out.txt, and hull_out2.txt. The file "params.dat" defines the GA parameters for simulation and is a text file (Figure H.2). The first line is a number representing the size of the population (n); the second line represents the number of generations to simulate, the third line represents the number of points to reduce to (plimit), the fourth line represents the crossover rate $\left(\mathrm{P}_{\mathrm{c}}\right)$; and the fifth line represents the mutation factor $\left(\mathrm{m}_{\mathrm{f}}\right)$. The mutation rate $\left(\mathrm{P}_{\mathrm{m}}\right)$ is inversely proportional to the product of the population size and mutation rate. Another words, $\quad P_{m}=\frac{1}{m_{f} \times n}$. The parameter file for the hypothetical LiDAR example is shown in Figure H.2. LiDAR data for the hypothetical example (see Appendix J) is a

Table H.1. Files that compose the decimating bathymetry and (or) LiDAR program.

| Main program or subroutine | File | Calling Subroutines | Description |
| :---: | :---: | :---: | :---: |
| d3dga | d3dga08.f | ```cpu_time, date_and_time, gip, select``` | Main program |
| average | average02.f |  | Calculates the average fitness of the population |
| median | median01.f | isort | Calculates the median fitness of the population |
| best2 | best202.f |  | Determine the best (superior) individual in the population |
| ftnss | ftnss04.f | $\begin{gathered} \text { test } 0704, \mathrm{zxc} 2, \\ \text { calcvol } \end{gathered}$ | Calculates the fitness of each individual in the population |
| gip | gip02.f | Init_random_seed, random_number | Creates the initial population |
| init_random_seed | gip02.f | random_seed, system_clock | Initiates the random number generator <br> which is dependent on date and time |
| test0704 | test0704.f |  | GEOMPACK-for developing Delaunay triangulation(modified from http://orion.math.iastate.edu/burkardt/f_s rc/geompack/geompack_prb.f90) |
| median | median01.f |  | Calculates the median fitness value for the population |
| zxc2 | file zxc201.f | locpt | Deletes TINs outside the boundary and modifies the hull output file |
| calcvol | calcvol02.f |  | Determines the volume of each individual by calculating the volume in each TIN |
| isort | isort01.f |  | Sorts the data (modified from http://www.netlib.no/netlib/slatec/src/iso rt.f) |
| rmse | rmse02.f |  | Calculates the root-mean-squared error (RMSE) fitness of the population |




Figure H.1. Flow chart of evolutionary computation (modified from Terrance Soule, 2003, written communication).
square grid with dimensions of $31 \times 31$ columns and rows. The data points are spaced 16 m apart. The size of the population in the GA was set to 200 individuals, and was run for 1,000 generations. The number of points to reduce was set to 15 percent, the crossover rate ( $\mathrm{P}_{\mathrm{c}}$ ) was set to 70 percent, and the mutation factor $\left(\mathrm{m}_{\mathrm{f}}\right)$ was set to 1 .

```
200 /* population size (n)
1000 /* number of generations to stop (ngen)
15 /* number of points to reduce to in percent (plimit)
0.70 /* crossover rate ( ( }\mp@subsup{\textrm{P}}{\textrm{c}}{
1 /* mutation factor (mf)
```

Figure H.2. The parameter file (contained in file "param.dat") for the hypothetical LiDAR example.

The file "seq_out.txt" contains the LiDAR data points ( $\mathrm{x}, \mathrm{y}, \mathrm{and} \mathrm{z}$ ) in centimeters. The file must contain one data point on each line with its $\mathrm{x}, \mathrm{y}$, and z values given in that order and separated by at least by one space. A listing of the LiDAR data for the hypothetical LiDAR example is given in Appendix J.

The file "seq_info.txt" defines additional information that is needed by the program (Figure H.3). This file is in text format and values are separated by at least one space. The multiplication and subtraction values in lines 2 through 4 are used to convert the LiDAR data from meters to centimeters. For example, the original LiDAR data for the hypothetical example are in units of meters. To convert from meters to centimeters, one multiplies by 100 . Hence, 100 is placed for the first value in lines two through four. The second number in these lines represents the minimum value that will be used to subtract other respective values. The number on the fifth line represents the number of data points that are within the boundary points. In the hypothetical example, all points are within the boundary; its value will be the same as on the first line. The number on the sixth line represents the number of boundary data points, and the first and last point must be identical.

```
961 /* total number of LiDAR data points
100 314400 /* x-value multiplication and subtraction values
100 1228000 /* y-value multiplication and subtraction values
100 1791 /* z-value multiplication and subtraction values
9 6 1 ~ / * ~ n u m b e r ~ o f ~ L i D A R ~ d a t a ~ p o i n t s ~ w i t h i n ~ t h e ~ b o u n d a r y ~
5 ~ / * ~ n u m b e r ~ o f ~ b o u n d a r y ~ d a t a ~ p o i n t s
```

Figure H.3. The "seq_info.txt" file for the hypothetical LiDAR example.

The file "bndpts.txt" contains the boundary data points ( $x, y$, and $z$ ) in meters. Figure H. 4 shows the boundary data points for the hypothetical example. The first and last boundary data points must be identical.

```
3144.0 12280.0
3144.0 12760.0
3624.0 12760.0
3624.0 12280.0
3144.0 12280.0
```

Figure H.4. Boundary points (contained in file "bndpts.txt") for the hypothetical LiDAR example.

The file "vol_out.txt" contains the volume of the LiDAR data above a zero vertical datum in cubic meters $\left(\mathrm{m}^{3}\right)$. The volume for the hypothetical example is shown in Figure H.5. This value probability can be estimated by mapping, computer-aided design (CAD), and (or) geographic information system (GIS) software.
793626.02666666685

Figure H.5. Volume (contained in file "vol_out.txt") for the hypothetical LiDAR example.

The last input file is the hull file ("hull_out2.txt"). This file contains a listing of points representing the convex hull of the LiDAR data. The listing corresponds to the line number of the coordinate ( $\mathrm{x}, \mathrm{y}$, and z ) in the LiDAR data ("seq_out.txt" file). The hull file for the hypothetical example is shown in Figure H.6. The first number in Figure H.6, for example, corresponds to the coordinate in line number 1 of the seq_out.txt file, which has the coordinate of $\mathrm{x}=0, \mathrm{y}=0$, and $\mathrm{z}=$ 532. The second number corresponds to the coordinate in line number $31, x=0, y=48000$, and $z=$ 598. Coordinates for the remaining hull points can be found in a similar method.


Figure H.6. Hull points (contained in file "hull_out2.txt") for the hypothetical LiDAR example.

The LiDAR and bathymetric genetic algorithm program outputs two files: r-table_dxsxy.csv and r-xsxy_dxsxy.txt. The file "r-table_dxsxy.csv" prints the best fitness, worst fitness, average fitness, median fitness, and rmse fitness per generation. The file is a comma delimited text file that can easily be read into a spreadsheet; hence, the csv suffix. The file "r-xsxy_dxsxy.txt" prints the best GA cross-section data or X-Y data. The file is a space delimited text file with one data point ( $x-y-z$ ) per line. A listing of the output files for this hypothetical example are given in Appendix K.

## Appendix I. Listing of Computer Code for Decimating Bathymetry and (or) LiDAR Data Using a Genetic Algorithm

## I.1. Main program (file d3dga08.f)



```
Intelligent Decimation of LiDAR and Bathymetry Data
    for Use in 2D and 3D surface-water models
        Using a Binary Genetic Algorithm
```

! by: Charles Berenbrock
! Creation date: November 2009
! language: FORTRAN77\&90

```
! ---------------------------------------------------------------------------------------
To compile:
!
gfortran d3dga08.f select03.f gip02.f ftnss04.f average02.f median01.f rmse02.f
last02.f best202.f tourn02.f xover03.f mutate04.f calcvol02.f isort01.f zxc201.f
locpt02.f test0704.f90
!
----------------------------------------------------------------------------------------
```

!.........declare variables
dimension ix(11000), iy(11000), iz(11000)
dimension ihv(1000)
dimension ipop $(300,11000)$
integer dt(8)
double precision avol
double precision bx(1000), by(1000)
character*8 date
character*10 time
character*5 zone
common /lidar/ ix, iy, iz
common /conv/ multx, minx, multy, miny, multz, minz
common /populace/ ipop
common /bound/ bx, by
common /hulls/ nh, ihv
call cpu_time ( start )
!.........writing head notes to screen
print *, ''

```
    print *, ''
    print *, ' ----------------------------------------------------
    print *, ' Intelligent Decimation of LiDAR and Bathymetry'
    print *, ' Data for Use in 2D & 3D Surface-Water Models'
    print *, ' Using a Binary Genetic Algorithm'
    print *, ' ------------------------------------------------
    print *, ''
    print *, ''
    call date and time (date,time,zone,dt)
    print *, 'DATE: ', date,' TIME: ', time
    print *, ''
    print *, ''
!.........reading parameters
    open (21, file='params.dat', status='old')
    print *, 'reading the parameter file'
    read (21, *) nsize
    read (21, *) nstop
    read (21, *) prob
    read (21, *) cor
    read (21, *) zmrf
    close (21)
    print *, 'population size=', nsize
    print *, 'number of generations to stop=', nstop
    print *, 'data reduction, in percent=', prob
    print *, 'crossover rate=', cor
    print *, 'mutation rate factor=', zmrf
    print *, ''
!........reading the number of points (vertices) and conversion units from info
file
    open (21, file='seq_info.txt', status='old')
    print *, 'reading conversion file'
    read (21, *) i
    read (21, *) multx, minx
    read (21, *) multy, miny
    read (21, *) multz, minz
    read (21, *) nv
    close (21)
    print *, 'number of LiDAR points or vertices=', nv
!........calculating the probability of mutation
    pm = (1./(zmrf*(float(nv))))
!........calculating the number of bits to turn on
    npr = int(float(nv) * prob / 100.0 + 0.5)
    print *, 'number of points to reduce to=', npr
        len = int( 1.2 * float(npr) + 0.5 )
    len = int( 1.5 * float(npr) + 0.5 )
    print *, 'length of individuals=', len
!.........reading hull points
    open (21, file='hull_out2.txt', status='old')
    print *, 'reading hul̄l data'
    i = 0
    do
            i = i + 1
            read (21, *, end = 888) ihv(i)
```

```
            end do
    88 close (21)
    nh = i - 1
    print *, 'number of points defining the hull=', nh
!........reading boundary data
    open (21, file='bndpts.txt', status='old')
    print *, 'reading boundary data'
    i = 0
    do
            i = i + 1
            read (21, *, end = 889) bx(i), by(i)
            bx(i) = dfloat(int(bx(i)*dfloat(multx)+0.5d00) - minx)
            by(i) = dfloat(int(by(i)*dfloat(multy)+0.5d00) - miny)
    end do
    889 close (21)
    nb = i - 1
    print *, 'number of points defining the boundary=', n.b
!........generate initial population
    print *, ''
    print *, 'generating the inital population'
    call gip ( nv, prob, npr, nsize, len )
!.........reading LiDAR & Bathymetry data
    open (21, file='seq_out.txt', status='old')
    print *, 'reading LiDAR & Bathymetry data'
    do i = 1, nv
        read (21, *) ix(i), iy(i), iz(i)
    end do
    close (21)
!........reading original volume
    open (21, file='vol_out.txt', status='old')
    read (21, *) avol
    close (21)
    print *, 'reading original volume= (', avol, ')'
!........writing output to UNIT 22
    open (22, file='stats out.csv', status='REPLACE')
    write(22,1000)
1000 format('Generation',2(',Best'),',Average',2(',Median'),
    12(',Worst'),',RMSE')
    write(22,2000)
2000 format('No.,Weight,Fitness',2(',Fitness,Weight'),
    12(',Fitness'))
!........Selection of "survival of the fittest"
    call select (nv, nb, nsize, nstop, len, npr, cor, pm, avol)
    close (22)
!........Estimating CPU time
    call cpu_time ( finish )
    cput = (\overline{finish - start)}
```

```
    print *, ''
print *, ''
print *, 'Seconds to run program (CPU):', cput
print *, ''
print *, ''
!.........Ending the program
```

```
stop
```

stop
end

```
end
```


## I.2. Subroutine gip (file gip02f)

```
    subroutine gip (nv, prob, npr, nsize, len )
!..........this subroutine generates the initial population
!...........declare variables
    dimension ihv(11000)
    dimension ipop(300,11000)
    common /populace/ ipop
    common /hulls/ nh, ihv
    call init_random_seed()
!..........probability of occurance
    prob = (float(npr) - float(nh)) / float(nv)
    print *, 'probability of occurance=', prob
!...........setting hull indices to 1
    print *, 'loading individuals with hull vertices'
    do i = 1, nsize
        do j = 1, nh
            ipop(i,ihv(j)) = 1
        end do
    end do
!..........generating the population
    do i = 1, nsize
        do j = 1, nv
            call random_number (rn)
            if (rn .le. prob) ipop(i,j) = 1
        end do
    end do
    return
    end
```


## I.3. Subroutine init_random_seed() (included in file gip02.f)

```
SUBROUTINE init_random_seed()
INTEGER :: i, n, clock
INTEGER, DIMENSION(:), ALLOCATABLE :: seed
CALL RANDOM_SEED(size = n)
ALLOCATE (seed (n))
CALL SYSTEM_CLOCK(COUNT=clock)
seed = clock + 37 * (/ (i - 1, i = 1, n) /)
CALL RANDOM_SEED(PUT = seed)
DEALLOCATE (seed)
END SUBROUTINE
```


## I.4. Subroutine isort (file isort01.f) (from http://www.netlib.no/netlib/slatec/src/isort.f; see Appendix L for copyright information)

```
*DECK ISORT
    SUBROUTINE ISORT (IX, IY, N, KFLAG)
C***BEGIN PROLOGUE ISORT
C***PURPOSE Sort an array and optionally make the same interchanges in
C an auxiliary array. The array may be sorted in increasing
C or decreasing order. A slightly modified QUICKSORT
C algorithm is used.
C***LIBRARY SLATEC
C***CATEGORY N6A2A
C***TYPE INTEGER (SSORT-S, DSORT-D, ISORT-I)
C***KEYWORDS SINGLETON QUICKSORT, SORT, SORTING
C***AUTHOR Jones, R. E., (SNLA)
C Kahaner, D. K., (NBS)
C Wisniewski, J. A., (SNLA)
C#############################################################################
C http://www.netlib.org/slatec/src/isort.f
C#############################################################################
C***DESCRIPTION
C
C ISORT sorts array IX and optionally makes the same interchanges in
C array IY. The array IX may be sorted in increasing order or
C decreasing order. A slightly modified quicksort algorithm is used.
C Description of Parameters
C IX - integer array of values to be sorted
C IY - integer array to be (optionally) carried along
C N - number of values in integer array IX to be sorted
C KFLAG - control parameter
C = 2 means sort IX in increasing order and carry IY along.
C = 1 means sort IX in increasing order (ignoring IY)
C = -1 means sort IX in decreasing order (ignoring IY)
C = -2 means sort IX in decreasing order and carry IY along.
C
C***REFERENCES R. C. Singleton, Algorithm 347, An efficient algorithm
C for sorting with minimal storage, Communications of
C the ACM, 12, 3 (1969), pp. 185-187.
C***ROUTINES CALLED XERMSG
C***REVISION HISTORY (YYMMDD)
C }761118\mathrm{ DATE WRITTEN
C 810801 Modified by David K. Kahaner.
C 890531 Changed all specific intrinsics to generic. (WRB)
C 890831 Modified array declarations. (WRB)
C 891009 Removed unreferenced statement labels. (WRB)
C 891009 REVISION DATE from Version 3.2
C 891214 Prologue converted to Version 4.0 format. (BAB)
C 900315 CALLs to XERROR changed to CALLs to XERMSG. (THJ)
C 901012 Declared all variables; changed X,Y to IX,IY. (M. McClain)
C 920501 Reformatted the REFERENCES section. (DWL, WRB)
C 920519 Clarified error messages. (DWL)
C 920801 Declarations section rebuilt and code restructured to use
C IF-THEN-ELSE-ENDIF. (RWC, WRB)
C***END PROLOGUE ISORT
C .. Scalar Arguments ..
        INTEGER KFLAG, N
C .. Array Arguments ..
C INTEGER IX(*), IY(*)
    integer ix(11000), iy(11000)
C .. Local Scalars ..
```

```
    REAL R
    INTEGER I, IJ, J, K, KK, L, M, NN, T, TT, TTY, TY
C
    .. Local Arrays ..
    INTEGER IL(21), IU(21)
    .. External Subroutines ..
        EXTERNAL XERMSG
    .. Intrinsic Functions ..
    INTRINSIC ABS, INT
C***FIRST EXECUTABLE STATEMENT ISORT
    NN = N
        IF (NN .LT. 1) THEN
            CALL XERMSG ('SLATEC', 'ISORT',
    + 'The number of values to be sorted is not positive.', 1, 1)
            RETURN
        ENDIF
    KK = ABS (KFLAG)
        IF (KK.NE.1 .AND. KK.NE.2) THEN
            CALL XERMSG ('SLATEC', 'ISORT',
    + 'The sort control parameter, K, is not 2, 1, -1, or -2.', 2,
    + 1)
            RETURN
        ENDIF
    Alter array IX to get decreasing order if needed
    IF (KFLAG .LE. -1) THEN
        DO 10 I=1,NN
                IX(I) = -IX(I)
    10 CONTINUE
    ENDIF
C
C
C Sort IX only
C
    M = 1
    I = 1
    J = NN
    R=0.375E0
C
    20 IF (I .EQ. J) GO TO 60
        IF (R .LE. 0.5898437E0) THEN
        R = R+3.90625E-2
        ELSE
            R = R-0.21875E0
        ENDIF
C
    30 K = I
C
C Select a central element of the array and save it in location T
C
    IJ = I + INT((J-I)*R)
    T = IX(IJ)
C
C If first element of array is greater than T, interchange with T
C
    IF (IX(I) .GT. T) THEN
        IX(IJ) = IX(I)
        IX(I) = T
        T = IX(IJ)
    ENDIF
    L = J
```

```
C
C If last element of array is less than than T, interchange with T
C
C
C If first element of array is greater than T, interchange with T
C
        IF (IX(I) .GT. T) THEN
            IX(IJ) = IX(I)
            IX(I) = T
            T = IX(IJ)
        ENDIF
    ENDIF
C
C Find an element in the second half of the array which is smaller
C than T
C
    40 L = L-1
    IF (IX(L) .GT. T) GO TO 40
C
C Find an element in the first half of the array which is greater
C than T
C
    50 K = K+1
        IF (IX(K) .LT. T) GO TO 50
C
C Interchange these elements
C
    IF (K .LE. L) THEN
        TT = IX(L)
        IX(L) = IX(K)
        IX(K) = TT
        GO TO 40
    ENDIF
C
C Save upper and lower subscripts of the array yet to be sorted
C
    IF (L-I .GT. J-K) THEN
        IL (M) = I
        IU(M) = L
            I = K
            M = M+1
        ELSE
            IL (M) = K
            IU(M) = J
            J = L
            M = M+1
        ENDIF
        GO TO 70
C
C Begin again on another portion of the unsorted array
C
    60 M = M-1
        IF (M .EQ. O) GO TO 190
        I = IL (M)
    J = IU (M)
C
70 IF (J-I .GE. 1) GO TO 30
    IF (I .EQ. 1) GO TO 20
    I = I-1
```

```
C
    80 I = I+1
        IF (I .EQ. J) GO TO 60
        T = IX(I+1)
        IF (IX(I) .LE. T) GO TO 80
        K = I
C
    90 IX(K+1) = IX(K)
        K = K-1
        IF (T .LT. IX(K)) GO TO 90
        IX(K+1) = T
        GO TO 80
C
C Sort IX and carry IY along
C
    100 M = 1
    I = 1
    J = NN
    R = 0.375E0
C
    110 IF (I .EQ. J) GO TO 150
    IF (R .LE. 0.5898437E0) THEN
            R=R+3.90625E-2
        ELSE
            R = R-0.21875E0
        ENDIF
C
    120 K = I
C
C
C
    IJ = I + INT((J-I)*R)
    T = IX(IJ)
    TY = IY(IJ)
C
C
C
    IF (IX(I) .GT. T) THEN
        IX(IJ) = IX(I)
        IX(I) = T
        T = IX(IJ)
        IY(IJ) = IY(I)
        IY(I) = TY
            TY = IY(IJ)
        ENDIF
        L = J
C
C If last element of array is less than T, interchange with T
C
    IF (IX(J) .LT. T) THEN
            IX(IJ) = IX(J)
            IX(J) = T
            T = IX(IJ)
            IY(IJ) = IY(J)
            IY(J) = TY
            TY = IY(IJ)
C
C If first element of array is greater than T, interchange with T
C
            IF (IX(I) .GT. T) THEN
                IX(IJ) = IX(I)
                IX(I) = T
                T = IX(IJ)
```

```
            IY(IJ) = IY(I)
            IY(I) = TY
            TY = IY(IJ)
            ENDIF
        ENDIF
C
C Find an element in the second half of the array which is smaller
C than T
C
    130 L = L-1
        IF (IX(L) .GT. T) GO TO 130
C
C Find an element in the first half of the array which is greater
C than T
C
    140 K = K+1
        IF (IX(K) .LT. T) GO TO 140
C
C Interchange these elements
C
        IF (K .LE. L) THEN
            TT = IX(L)
            IX(L) = IX(K)
            IX(K) = TT
            TTY = IY(L)
            IY(L) = IY(K)
            IY(K) = TTY
            GO TO 130
        ENDIF
C
C Save upper and lower subscripts of the array yet to be sorted
C
    IF (L-I .GT. J-K) THEN
            IL (M) = I
            IU(M) = L
            I = K
            M=M+1
        ELSE
            IL(M) = K
            IU(M) = J
            J = L
            M=M+1
        ENDIF
        GO TO 160
C
C Begin again on another portion of the unsorted array
C
    150 M = M-1
        IF (M .EQ. O) GO TO 190
        I = IL (M)
        J = IU (M)
C
    160 IF (J-I .GE. 1) GO TO 120
        IF (I .EQ. 1) GO TO 110
        I = I-1
C
    170 I = I+1
    IF (I .EQ. J) GO TO 150
    T = IX(I+1)
    TY = IY(I+1)
    IF (IX(I) .LE. T) GO TO }17
    K=I
C
```

```
    180 IX(K+1) = IX(K)
        IY(K+1) = IY(K)
        K = K-1
        IF (T .LT. IX(K)) GO TO 180
        IX(K+1) = T
        IY(K+1) = TY
        GO TO 170
C
C Clean up
C
    190 IF (KFLAG .LE. -1) THEN
        DO 200 I=1,NN
                IX(I) = -IX(I)
    200
        CONTINUE
    ENDIF
C
    RETURN
    END
```


## I.5. Subroutine select (file select03.f)

```
    subroutine select(nv, nb, nsize, nstop, len, npr, cor, pm, avol)
!........Selection solution * * * Generational GA * * *
!..........declare variables
    dimension j1(11000), j2(11000)
    dimension ix(11000), iy(11000), iz(11000)
    dimension ihv(1000)
    dimension ipop(300,11000)
    dimension itemp(300,11000)
    double precision a1, a2, a3
    double precision avol, ave, r
    double precision bx(1000), by(1000)
    double precision fit(300)
    common /lidar/ ix, iy, iz
    common /conv/ multx, minx, multy, miny, multz, minz
    common /populace/ ipop
    common /bound/ bx, by
    common /hulls/ nh, ihv
    common /health/ fit
    igen = 0
    print *, 'Generation'
    5 igen = igen + 1
    print *, igen
!..........zero out the fitness array
    do i = 1, 300
        fit(i) = 0.d00
    end do
!..........determine the fitness of each individual in the populace
! print *, 'calling ftnss'
    call ftnss (nv, nb, nsize, avol, len, npr)
!...........determine the median fitness of the populace
! print *, 'calling median'
    call median ( nsize, m4 )
!..........determine the average fitness of the populace
! print *, 'calling average'
    call average ( nsize, ave )
!..........determine the root-mean-squared-error (rmse) of the populace
! print *, 'calling rmse'
    call rmse ( nsize, ave, r)
!..........determine the worst fit individual in the populace
! print *, 'calling zlast'
    call last ( nsize, m3 )
```

```
!..........elitism (finding the best 2 individuals in populace based on fitness)
! print *,'individuals 1 & 2'
! print *,'------------------'
    print *, 'calling best2'
    call best2 ( nsize, m1, m2 )
    print *, 'm1=', m1, ' m2=', m2, ' m3=', m3, ' m4=', m4
!..........determining who in the population has the best, median,and worst
fitness
    k1 = 0
! do i = 1, len
    do i = 1, nv
            if (ipop(m1,i) .eq. 1) k1 = k1 + 1
    end do
        print *, 'Best(m1):', m1, (ipop(m1,i), i = 1, nv)
    k4 = 0
        do i = 1, len
        do i = 1, nv
            if (ipop(m4,i) .eq. 1) k4 = k4 + 1
        end do
! print *, 'Median(m4):', m4, (ipop(m4,i), i = 1, nv)
    k3 = 0
        do i = 1, len
        do i = 1, nv
            if (ipop(m3,i) .eq. 1) k3 = k3 + 1
        end do
        print *, 'Worst(m3):', m3, (ipop(m3,i), i = 1, nv)
!...........printing to UNIT }2
    write(22,1000) igen,k1,fit(m1),ave,k4,fit(m4),k3,fit(m3),r
1000 format(2(i6,','),2(e15.3,','),2(i6,',',e12.3,','),e15.5)
!..........placing the best two individuals from OLD population (ipop) into the
!............TEMPORARY population (itemp)
! print *, 'writing 1st & 2nd individuals to temp array'
        do i = 1, len
    do i = 1, nv
            itemp (1, i) = ipop (m1, i)
            itemp (2, i) = ipop (m2, i)
    end do
!
!...........selecting 2 parents
    do j = 3, nsize, 2
            print *, 'j=', j
            print *,'individuals', j,'&', j+1
            print *,'-----------------------------------------'
            print *, 'calling tourn'
            call tourn ( nsize, m1, m2 )
            print *, 'm1=', m1, 'm2=', m2
!..........creating 2 single parents arrays: j1 and j2
! print *, 'creating 2 parents'
    do i = 1, len
```

```
        j1 (i) = ipop (m1, i)
        j2 (i) = ipop (m2, i)
    end do
!..........crossover of parents to create 2 children
! print *, 'calling cross over'
    call xover ( nv, j1, j2, len, m1, m2, cor)
!...........mutating (probability based) the children (two)
! print *, 'calling mutation'
    call mutate ( nv, len, j1, m1, pm )
        print *, 'calling mutation'
    call mutate ( nv, len, j2, m2, pm )
!............placing the 2 children into the TEMPORARY population
! print *, 'placing j1 & j2 into temp array'
! do i = 1, len
        do i = 1, nv
            itemp (j, i) = j1 (i)
            itemp (j+1, i) = j2 (i)
        end do
    end do
!.........reintializing the TEMPORARY population to zero
! print *, 'putting the temp array back into the ipop array'
    do i = 1, nsize
            do j = 1, len
        do j = 1, nv
            ipop (i,j) = itemp (i,j)
            itemp (i,j) = 0
        end do
    end do
    if (igen .lt. nstop) goto 5
!.........print best individual after simulating to UNIT 23
    open (23, file='bi out.csv', status='REPLACE')
    write (23, '(a)') 'BEST INDIVIDUAL'
    write (23, '(a)') 'X, Y, Z'
    write (23, '(a)') ' '
    write (23,*) (ipop(1,i), i=1,nv)
    write (23, '(a)') ' '
    j = 0
        do i = 1, len
    do i = 1, nv
        if (ipop(1,i) .eq. 1) then
            a1 = dfloat(ix(i)+minx) / dfloat(multx)
            a2 = dfloat(iy(i)+miny) / dfloat(multy)
            a3 = dfloat(iz(i)+minz) / dfloat(multz)
            j = j + 1
            write(23, '(4(i10))') i, ix(i),iy(i),iz(i)
                write(23,'(2(e15.5,a),e15.5)') a1, ',', a2, ',', a3
        endif
    end do
    print *, ' '
    print *, 'Best individual has', j, ' points'
    close (23)
    return
    end
```


## I.6. Subroutine ftnss (file ftnss04.f)

```
    subroutine ftnss (nv, nb, nsize, avol, len, npr)
!.........declaring variables
    dimension ix(11000), iy(11000), iz(11000)
    dimension ixcor(11000), iycor(11000), izcor(11000)
    dimension icon(6,25000)
    integer til(3,25000)
    integer tnbr(3,25000)
    dimension ipop(300,1000)
    double precision vol, avol
    double precision fit(300)
    double precision xcor(11000), ycor(11000), zcor(11000)
    double precision bx(1000), by(1000)
    common /lidar/ ix, iy, iz
    common /populace/ ipop
    common /bound/ bx, by
    common /health/ fit
    common /triang/ icon
! print *, 'nsize=', nsize, ' nv=', nv
!.......creating individual coordinate arrays for bits > 0
    do j = 1, nsize
            ii = 0
! do i = 1, len
    do i = 1, nv
            if (ipop(j,i) .ne. 0) then
                    ii = ii + 1
                    ixcor(ii) = ix(i)
                        iycor(ii) = iy(i)
                        izcor(ii) = iz(i)
                        xcor(ii) = dfloat(ixcor(ii))
                        ycor(ii) = dfloat(iycor(ii))
                    zcor(ii) = dfloat(izcor(ii))
                    print *,'i=',i,'ii=',ii,ix(i),iy(i),iz(i)
                    print *,'i=',i,'ii=',ii,xcor(ii),ycor(ii),zcor(ii)
            end if
        end do
!.......generating TINs
    call test0704 (ii, xcor(1:ii), ycor(1:ii), ntins, til, tnbr)
        print *, 'ii=', ii, ' ntins=', ntins
    do k = 1, ntins
            icon(1,k) = tnbr(1,k)
            icon(2,k) = tnbr(2,k)
            icon(3,k) = tnbr(3,k)
            icon(4,k) = til(1,k)
            icon(5,k) = til(2,k)
            icon(6,k) = til(3,k)
    end do
    do k = ntins+1, 25000
            icon(1,k) = 0
            icon(2,k) = 0
            icon(3,k) = 0
```

```
        icon(4,k) = 0
        icon(5,k) = 0
        icon(6,k) = 0
    end do
!.......deletes TINs outside of the boundary & update TIN matrix
    call zxc2 (ii, ntins, nb, xcor(1:ii), ycor(1:ii))
!.......determine the volume from updated TIN matrix
    vol = 0.d00
    call calcvol(ii,ntins,ixcor(1:ii),iycor(1:ii),izcor(1:ii),vol)
    fit(j) = dabs( vol - avol )
!.......penalizing fitness if ii > nprp
    if (ii .gt. npr) then
        fit(j) = fit(j) * (10.d0**dfloat(ii-npr))
        else
            fit(j) = fit(j) * (dfloat(1+npr-ii))
        end if
!..........checking for "not a number" value (NaN)
        if(isnan(fit(j))) fit(i) = 10.d0**50.d0
        write(*,*) ' ind',j, ': size=',ii, ' vol =',vol, 'fit=',
    ldabs(vol-avol), ' adjusted fit =', fit(j)
        write (*, '(1x,3i6,2e20.7)') j, ii, (ii-npr), vol, fit(j)
    end do
    return
    end
```


## I.7. Subroutine average (file average02.f)

```
!........calculates average fitness
    subroutine average ( itp, ave )
    double precision sum, outfb, ave
    double precision f(300)
    common /health/ f
    m = 0
    outfb = 10.d0**50.d0
    sum = 0.d0
    ave = 0.d0
    do i = 1, itp
        if (f(i) .lt. outfb) then
        sum = sum + f(i)
        m = m + 1
        end if
    end do
    ave = sum / dfloat(m)
    return
    end
```


## I.8. Subroutine median (file median01.f)

```
!........calculates average fitness
    subroutine median ( nsize, m4 )
    integer ifit(300), ib(300)
    double precision f(300)
    common /health/ f
        print *, ' i fitness integer_fitness who in populace'
    do i = 1, nsize
        if(f(i) .gt. 100000000) then
            ifit(i) = 100000000
            ib(i) = i
        else
            ifit(i) = abs(int(f(i)))
            ib(i) = i
        end if
            print *, i, f(i), ifit(i), ib(i)
        end do
        k = nsize
!.........sorting both ifit and ib arrays
    call isort(ifit, ib, k, 2)
! print *, ' i fitness who in populace'
! do i = 1, nsize
            print *, i, ifit(i), ib(i)
        end do
    k = nsize/2
!.........median point
    m4 = ib(k)
        print *, 'm4=', m4
    return
    end
```


## I.9. Subroutine best2 (file best202.f)

```
!
!.............elitism--find the 2 best fitnesses in the entire population
!..............equal or less than the weight limit
    subroutine best2 ( itp, m1, m2 )
    double precision f(300)
    common /health/ f
    print *,'Elitism: find 2 best indivials in population (',itp,')'
!......find best value from fitness
    m1 = 1
    do i = 2, itp
        if (f(i) .lt. f(m1)) m1 = i
            print *, '** f(', m1,')=', f(m1), ' f(',i,')=', f(i)
    end do
! print *, 'best=', m1, ' (fitness=', f(m1), ')'
!......now find second best value
    m2 = 1
    if (m1 .eq. 1) m2 = 2
    do i=2,itp
        if (i .eq. m1) cycle
        if (f(i) .lt. f(m2)) m2 = i
            print *, '** f(', m2,')=', f(m2), ' f(',i,')=', f(i)
        end do
            print *, 'second best=', m2, ' (fitness=', f(m2), ')'
        return
    end
```


## I.10. Subroutine rmse (file rmse02.f)

```
!
!...........calculates the root-mean-squared error of fitness
    subroutine rmse ( itp, ave, r )
    double precision ave, outfb, sum, r
    double precision f(300)
    common /health/ f
    m = 0
    outfb = 10.d0**50.d0
    sum = 0.d0
    r = 0.d0
    do i = 1, itp
        if(f(i) .lt. outfb) then
            sum = sum + (f(i) - ave)**2.d0
            m = m + 1
        end if
    end do
    r = dsqrt(sum / dfloat(m))
    return
    end
```


## I.11. Subroutine last (file last02.f)

```
!...........find the worst fitness
    subroutine last ( itp, m3 )
    double precision outfb
    double precision f(300)
    common /health/ f
    m3 = 1
    outfb = 10.**50.
    do i = 2, itp
        if (f(i) .ge. outfb) cycle
        if (f(i) .gt. f(m3)) m3 = i
    end do
    return
    end
```


## I.12. Subroutine tourn (file tourn02.f)

```
!
    subroutine tourn ( itp, m1, m2 )
    integer ir(7)
    double precision f(300)
    common /health/ f
!........select 3 individuals in the population by random choice
    ii=3
! print *,'select best of', ii, 'individuals (#, fitness)'
    do i = 1, ii
    5 call random_number ( rval )
        ir(i) = int(rval * float(itp) + 0.5)
        if (ir(i) .eq. 0) goto 5
            print *, ir(i), ':', f(ir(i))
    end do
!.........sorting by fitness
    do j = 1, ii
            do i = 1, ii-1
            if (f(ir(i+1)) .lt. f(ir(i))) then
                ia = ir(i)
                ir(i) = ir(i+1)
                ir(i+1) = ia
            end if
        end do
    end do
!...........the 2 best
    m1 = ir(1)
    m2 = ir(2)
    print *, 'best=', m1
    print *, 'second best=', m2
    print *, ''
    return
    end
```


## I.13. Subroutine xover (file xover03.f)

```
!
!.........performs random two-point crossover between 2 individuals
!..........and only middle portion gets switched
    subroutine xover ( nv, j1, j2, len, m1, m2, pc )
    integer j1(11000), j2(11000)
    integer jj1(11000), jj2(11000)
!...........determining if crossover will occur with probability of pc%
!............NO CROSSOVER if > pc%
    call random_number ( rval )
    if (rval .g\overline{t}. pc) goto 40
!..........uniform cross over
    do i = 1, nv
    5 call random_number(rval)
            if (rval .l\overline{e. 0.5) then}
                jj1(i) = j1(i)
                    jj2(i) = j2(i)
            else
                    jj1(i) = j2(i)
            jj2(i) = j1(i)
        end if
    end do
    do i = 1, nv
            j1(i) = jj1(i)
            j2(i) = jj2(i)
        end do
    4 0 ~ c o n t i n u e
        return
        end
```


## I.14. Subroutine mutat (file mutat04.f)

```
!
!.........Causes possible mutation of children based on a small probability
!...........Mutation
    subroutine mutate (nv, len, k, m, pm)
!
    integer k(11000)
    integer ihv(1000)
    common /hulls/ nh,ihv
!
!
!...........determining mutation at each bit in the string with a
!...........probability of Pm=1/N
    prob = 1. - pm
!
    do i = 1, nv
        call random_number(rval)
        if(rval.lt.prob) cycle
        if(k(i).eq.0) then
            k(i)=1
            else
            k(i)=0
        end if
    end do
!..........redefining hulls to be included (=1)
    do i = 1, nh
        k(ihv(i))=1
    end do
    return
    end
!
```


## I.15. Subroutine calcvol (file calcvol02.f)

```
    subroutine calcvol (ii, ntins, ixcor, iycor, izcor, vol_sum)
    dimension ixcor(11000), iycor(11000), izcor(11000)
    dimension icon(6,25000)
    dimension kx(4), ky(4), kz(4)
    double precision area, height, vol_tin, vol_sum
    common /conv/ multx, minx, multy, miny, multz, minz
    common /triang/ icon
    print *, 'printing tins from inside the volume subroutine'
    do i = 1, ntins
        print *, (icon(j,i), j=1,6)
    end do
    print *, 'printing integer ixcor, iycor, izcor arrays'
    do i = 1, ii
        print *, i, ixcor(i), iycor(i), izcor(i)
    end do
    vol_sum = 0.d00
    vol_tin = 0.d00
    print *, ''
    do i = 1, ntins
        print *, 'tin=', i
        if (icon(1,ntins) .lt. 0) cycle
        print *, 'tin=', i, ':', (icon(j,i), j=4,6)
!........setting up the triangle
    do j = 1, 3
        kx(j) = ixcor(icon(j+3,i))
        ky(j) = iycor(icon(j+3,i))
        kz(j) = izcor(icon(j+3,i))
            print *, j, ' icon=', icon(j+3,i), ' x=', kx(j), ' y=', ky(j), '
l
        end do
!.............the 4th point = 1st point
    kx(4) = kx(1)
    ky(4) = ky(1)
!........calculating area of triangle
    area = 0.d00
    height = 0.d00
    do j = 1, 3
        area = area + dfloat(kx(j)*ky(j+1) - kx(j+1)*ky(j))
    end do
    area = area/2.0d0
!........converting area to original units
    area = area/(dfloat(multx) * dfloat(multy))
```

```
!........calculating average height of prism
    height = (dfloat(kz(1)+kz(2)+kz(3)))/3.d00
!........converting height to original units
        height = height/dfloat(multz)
!........calculating volume of the prism in orginal units
        vol_tin = area * height
!........summing the volume
        vol_sum = vol_sum + vol_tin
            print *, ' area=', area, ' volume=', vol_tin
    end do
! print *, 'total volume=', vol_sum
! print *, ''
!.........end of volume program
    return
    end
```

I.16. Subroutine locpt (file locpt02.f) (from http://jblevins.org/mirror/amiller/locpt.f90; See Appendix M for copyright information)

```
!
    SUBROUTINE locpt (x0, y0, n, l, m)
!-----------------------------------------------------------------------------
GIVEN A POLYGONAL LINE CONNECTING THE VERTICES (X(I),Y(I)) (I = 1,...,N)
TAKEN IN THIS ORDER. IT IS ASSUMED THAT THE POLYGONAL PATH IS A LOOP,
WHERE (X(N),Y(N)) = (X(1),Y(1)) OR THERE IS AN ARC FROM (X (N),Y(N)) TO
! (X(1),Y(1)). N.B. The polygon may cross itself any number of times.
(XO,YO) IS AN ARBITRARY POINT AND L AND M ARE VARIABLES.
! On output, L AND M ARE ASSIGNED THE FOLLOWING VALUES ...
    L = -1 IF (X0,YO) IS OUTSIDE THE POLYGONAL PATH
    L = 0 IF (XO,YO) LIES ON THE POLYGONAL PATH
    L = 1 IF (X0,Y0) IS INSIDE THE POLYGONAL PATH
M = O IF (XO,YO) IS ON OR OUTSIDE THE PATH. IF (XO,YO) IS INSIDE THE
! PATH THEN M IS THE WINDING NUMBER OF THE PATH AROUND THE POINT (X0,Y0).
! Fortran 66 version by A.H. Morris
! Converted to ELF90 compatibility by Alan Miller, 15 February 1997
!--------------------------
    double precision x0, y0
    double precision x(1000), y(1000)
! Local variables
    double precision angle, eps, pi, pi2, sum, theta
    double precision thetal, thetai, tol, u, v
    common /bound/ x, y
    ****** EPS IS A MACHINE DEPENDENT CONSTANT. EPS IS THE
        SMALLEST NUMBER SUCH THAT 1.0 + EPS > 1.0
    eps = EPSILON(1.0)
!------------------------------------------------------------------------------------
    n0 = n
    IF (x(1) == x(n) .AND. Y(1) == y(n)) n0 = n - 1
    pi = DATAN2(0.0D00, -1.0D00)
    pi2 = 2.0*pi
    tol = 4.0*eps*pi
    l = -1
    m=0
    u = x(1) - x0
    v}=\textrm{y}(1)-\textrm{y}
    IF (u == 0.0.AND. v == 0.0) GO TO 20
    IF (n0 < 2) RETURN
    theta1 = DATAN2(v, u)
    sum = 0.0
    theta = thetal
    DO i = 2, n0
        u = x(i) - x0
```

```
        v = y(i) - y0
        IF (u == 0.0 .AND. v == 0.0) GO TO 20
        thetai = DATAN2(v, u)
        angle = DABS(thetai - theta)
        IF (DABS(angle - pi) < tol) GO TO 20
        IF (angle > pi) angle = angle - pi2
        IF (theta > thetai) angle = -angle
        sum = sum + angle
        theta = thetai
        END DO
        angle = DABS(thetal - theta)
        IF (DABS(angle - pi) < tol) GO TO 20
        IF (angle > pi) angle = angle - pi2
        IF (theta > thetal) angle = -angle
        sum = sum + angle
!
    SUM = 2*PI*M WHERE M IS THE WINDING NUMBER
        m = DABS (sum)/pi2 + 0.2
        IF (m == 0) RETURN
        l = 1
        IF (sum < 0.0) m = -m
        RETURN
! (XO, YO) IS ON THE BOUNDARY OF THE PATH
    20 l = 0
        RETURN
! END SUBROUTINE locpt
    END
```


## I.17. Subroutine zxc2 (file zxc01.f)

```
    subroutine zxc2 ( nv, nt, nb, x, y)
    integer A(11000), B(11000)
    dimension kx(11000), ky(11000)
    dimension icon(6,25000)
    double precision cx, cy, cxave, cyave
    double precision x(11000), y(11000)
    common /triang/ icon
!.......nv = number of points/vertices in his individual
!.......nt = number of TINS in this individual
! print *, ''
! print *, 'Entered subroutine zxc'
! print *, 'nv=', nv, ' nt=', nt
!........converting x & y to interger arrays (kx, ky)
    do i = 1, nv
        kx(i) = int(x(i))
        ky(i) = int(y(i))
    end do
!.........finding tins inside boundary
! print *, ''
! print *, 'finding tins inside boundary'
! print *, ' lopt sweep per tin . . . . . .'
! print *, ''
!.........1st ==> sweeping using centroids--this finds ~99% of the triangles
    j = 0
    do i = 1, nt
            print *, 'TIN:', i, ' vertices=', icon(4,i), icon(5,i), icon(6,i)
            print *, '1: x=', kx(icon(4,i)),' y=', ky(icon(4,i))
            print *, '2: x=', kx(icon(5,i)),' y=', ky(icon(5,i))
            print *, '3: x=', kx(icon(6,i)),' y=', ky(icon(6,i))
            cx = dfloat(kx(icon(4,i))+kx(icon(5,i))+kx(icon(6,i)))/3.0d00
            cy = dfloat(ky(icon(4,i))+ky(icon(5,i))+ky(icon(6,i)))/3.0d00
            print *, 'Centroid: cx=', cx, ' cy=', cy
            call locpt (cx, cy, nb, l, m)
            print *, 'l=' ,l
        A(i) = 1
        if ( l .lt. 0 ) then
            j = j + 1
            B(j) = i
        end if
!........2nd sweep on the triangle edges (3 per side of triangle)
!...........catch ~99.9% of the triangles
    if ( l .ge. 0) then
        do ii = 1, 3
                select case ( ii )
                    case ( 1 )
!..............vertice #1 of triangle
                        kx1 = kx(icon(4,i))
                kx2 = kx(icon(5,i))
                    ky1 = ky(icon(4,i))
                    ky2 = ky(icon(5,i))
```

```
        case ( 2 )
!.............vertice #2 of triangle
        kx1 = kx(icon(5,i))
        kx2 = kx(icon(6,i))
        ky1 = ky(icon(5,i))
            ky2 = ky(icon(6,i))
        case ( 3)
!.............vertice #3 of triangle
            kx1 = kx(icon(6,i))
            kx2 = kx(icon(4,i))
            ky1 = ky(icon(6,i))
            ky2 = ky(icon(4,i))
        end select
!.............determine if mid-point on line is outside the boundary
    cxave = dfloat(kx1 + kx2)/2.0d00
    cyave = dfloat(ky1 + ky2)/2.0d00
        call locpt (cxave, cyave, nb, l, m)
        A(i) = l
        if (l .lt. 0) then
                j = j + 1
                B(j) = i
                        print *, 'outside from 2nd sweep'
                exit
        end if
!............determine if point that is 1/3 away is outside the boundary
        cx = (dfloat(kx1) + cxave)/2.0d00
        cy = (dfloat(ky1) + cyave)/2.0d00
        call locpt (cx, cy, nb, l, m)
        A(i) = l
        if (l .lt. 0) then
                j = j + 1
                B(j) = i
                        print *, 'outside from 2nd sweep'
                exit
        end if
!............determine if point that is 2/3 away is outside the boundary
            cx = (dfloat(kx2) + cxave)/2.0d00
            cy = (dfloat(ky2) + cyave)/2.0d00
            call locpt (cx, cy, nb, l, m)
            A(i) = l
            if (l .lt. 0) then
                j = j + 1
                B(j) = i
                    print *, 'outside from 2nd sweep'
                    exit
            end if
            end do
        end if
        end do
    nost = j
    print *, 'number of outside tins from sweep=', nost
    print *, 'writing tin number of outside tins'
    do k = 1, j
        print *, B(k)
    end do
```

if (nost .ne. 0) then
print *, 'updating the tin matrix due to the sweeps'
do i = 1, nt
do k = 1, nost
if (icon(1,i) .eq. B(k)) icon(1,i) = 0
if (icon(2,i) .eq. B(k)) icon(2,i) = 0
if (icon(3,i) .eq. B(k)) icon(3,i) = 0
if (B(k) .eq. i) then
icon(1,i) = -99
icon(2,i) = -99
icon(3,i) = -99
end if
end do
print *, (icon(k,i), k = 1, 6)
end do
else
print *, 'there are no tins outside the polygon'
end if
return
end

```
I.18. GEOMPACK code (file test0704.f) (modified from GEOMPACK - used for developing Delaunay triangulation. The original download (1/18/10) was on the web at http://orion.math.iastate.edu/burkardt/f_src/geompack/geompack_prb.f90. The code on 10/29/17 resides at https://people.sc.fsu.edu/~jburkardt/f77_src/geompack/geompack.f; See Appendix N for copyright information)
```

    subroutine test0704 (npt, xvcl, yvcl, ntri, til, tnbr)
    !
!***********************************************************************
!
!! TEST07 tests DTRIW2;
!
implicit none
!
double precision, parameter :: large = 1000.0D+00
integer, parameter :: maxnp = 25000
integer, parameter :: maxst = 25000
!
integer a
! integer alg
integer b
double precision binexp
integer c
integer d
integer diaedg
integer i
integer ierror
integer ind(maxnp+3)
integer j
integer jp1
integer jp2
integer k
integer msglvl
integer nlo
integer npt
integer ntri
integer stack(maxst)
! integer til(3,maxnp*2+1)
integer til(3,25000)
! integer tnbr (3,maxnp*2+1)
integer tnbr(3,25000)
double precision xvcl(11000)
double precision yvcl(11000)
! double precision vcl(2,maxnp+3)
double precision vcl (2,11000)
!
ALG =
2: DTRIW2;
3: DTRIW2 with bounding triangle;
4: DTRIW2 with call to BNSRT2 first.
MSGLVL
0: print arrays;
4: also print edges as they are created and swapped.
I HAVE NO IDEA HOW TO CHOOSE BINEXP
msglvl = 0
binexp = 0.5D+00

```
```

do i = 1, npt
vcl(1,i) = xvcl(i)
vcl(2,i) = yvcl(i)
end do
npt = 24
write ( *, '(a)' ) ' '
write ( *, '(a)' ) 'TESTO7'
write ( *, '(a,i6)' ) ' MSGLVL = ', msglvl
write ( *, '(a,i6)' ) ' NPT = ', npt
write ( *, '(a,g14.6)' ) ' BINEXP = ', binexp
if ( npt > maxnp ) then
write ( *, '(a)' ) ' '
write ( *, '(a)' ) 'TEST07 - Error!'
write ( *, '(a)' ) ' NPT > MAXNP.'
return
end if
write ( *, '(a)' ) ' '
write ( *, '(a,i6)' ) ' The number of points to triangulate is ', npt
write ( *, '(a)' ) ' '
write ( *, '(a)' ) ' The coordinates of the points are:'
write ( *, '(a)' ) ' '
do i = 1, npt
write ( *, '(i5,2f15.7)' ) i, vcl(1,i), vcl(2,i)
end do
do alg = 2, 4
npt = 24
write ( *, '(a,i6)' ) 'ALG = ', alg
if ( alg /= 3 ) then
do i = 1, npt
ind(i) = i
end do
else
vcl(1,npt+1) = -large
vcl(2,npt+1) = -large
vcl(1,npt+2) = large
vcl(2,npt+2) = -large
vcl(1,npt+3)=0.0D+00
vcl(2,npt+3) = large
ind(1) = npt + 1
ind(2) = npt + 2
ind(3) = npt + 3
do i = 1, npt
ind(i+3) = i
end do
npt = npt + 3
end if
if ( alg == 4 ) then
call bnsrt2 ( binexp, npt, vcl, ind, til, tnbr )
end if

```
```

call dtriw2 ( npt, maxst, vcl, ind, ntri, til, tnbr, stack, ierror )
if ( ierror /= 0 ) then
write ( *, '(a)' ) ' '
write ( *, '(a)' ) 'TEST07 - Error!'
write ( *, '(a,i6)' ) ' IERROR = ', ierror
return
end if
nlo = 0
do i = 1, ntri
do j = 1, 3
k = tnbr(j,i)
if ( k > i ) then
jp1 = j + 1
if ( jp1 > 3) then
jp1 = 1
end if
jp2 = jp1 + 1
if ( jp2 > 3) then
jp2 = 1
end if
a = til(j,i)
b = til(jp1,i)
c = til(jp2,i)
if ( til(1,k) == b ) then
d = til (3,k)
else if ( til(2,k) == b ) then
d = til(1,k)
else
d = til (2,k)
end if
if ( diaedg(vcl(1,c),vcl (2,c),vcl(1,a),vcl (2,a),vcl(1,d), \&
vcl(2,d),vcl(1,b),vcl(2,b)) == 1 ) then
nlo = nlo + 1
end if
end if
end do
end do
write ( *, '(a)' ) ' '
write (*, '(a,i6)' ) ' NLO = ', nlo
call delaunay_print ( npt, vcl, ntri, til, tnbr )
write ( *, '(a,i6)' ) 'No. of triangles =', ntri
write ( *, '(a)' ) ' '
do i = 1, ntri
write(*,'(7i6)')i,tnbr(1,i),tnbr(2,i),tnbr(3,i),til(1,i),til(2,i),til(3,i)

```
```

!! end do
end do
return
stop
end
!--------------------------------------------------------------------------------------------------------
function diaedg ( x0, y0, x1, y1, x2, y2, x3, y3 )
!
! **********************************************************************************
!
! DIAEDG chooses one of the diagonals of a quadrilateral.
!
!
Discussion:
The routine determines whether 0--2 or 1--3 is the diagonal edge
that should be chosen, based on the circumcircle criterion, where
(X0,Y0), (X1,Y1), (X2,Y2), (X3,Y3) are the vertices of a simple
quadrilateral in counterclockwise order.
Modified:
1 9 February 2001
Author:
Barry Joe,
Department of Computing Science,
University of Alberta,
Edmonton, Alberta, Canada T6G 2H1
Parameters:
Input, double precision X0, Y0, X1, Y1, X2, Y2, X3, Y3, the
coordinates of the vertices of a quadrilateral, given in
counter clockwise order.
Output, integer DIAEDG, chooses a diagonal:
+1, if diagonal edge 02 is chosen;
-1, if diagonal edge 13 is chosen;
0, if the four vertices are cocircular.
double precision ca
double precision cb
integer diaedg
double precision dx10
double precision dx12
double precision dx30
double precision dx32
double precision dy10
double precision dy12
double precision dy30
double precision dy32
double precision s
double precision tol
double precision tola
double precision tolb
double precision x0
double precision xl

```
```

    double precision x2
    double precision x3
    double precision y0
    double precision yl
    double precision y2
    double precision y3
    !
tol = 100.0D+00 * epsilon ( tol )
dx10 = x1 - x0
dy10 = y1 - y0
dx12 = x1 - x2
dy12 = y1 - y2
dx30 = x3 - x0
dy30 = y3 - y0
dx32 = x3 - x2
dy32 = y3 - y2
tola = tol * max ( abs ( dx10 ), abs ( dy10 ), abs ( dx30 ), abs ( dy30 ) )
tolb = tol * max ( abs ( dx12 ), abs (dy12 ), abs ( dx32 ), abs (dy32 ) )
ca = dx10 * dx30 + dy10 * dy30
cb = dx12 * dx32 + dy12 * dy32
if ( ca > tola .and. cb > tolb ) then
diaedg = -1
else if ( ca < -tola .and. cb < -tolb ) then
diaedg = 1
else
tola = max ( tola, tolb )
s = ( dx10 * dy30 - dx30 * dy10 ) * cb + ( dx32 * dy12 - dx12 * dy32 ) * ca
if ( s > tola ) then
diaedg = -1
else if ( s < -tola ) then
diaedg = 1
else
diaedg = 0
end if
end if
return
end
!----------------------------------------------------------------------------------------
subroutine dtriw2 ( npt, maxst, vcl, ind, ntri, til, tnbr, stack, ierror )
!
! ****************************************************************************************
!
!! DTRIW2 constructs an incremental Delaunay triangulation in 2D.
!
!
Purpose:
Construct Delaunay triangulation of 2-D vertices using
incremental approach and diagonal edge swaps. Vertices are

```
```

    inserted one at a time in order given by IND array. The initial
    triangles created due to a new vertex are obtained by a walk
    through the triangulation until location of vertex is known.
    Modified:
12 July 1999
Author:
Barry Joe,
Department of Computing Science,
University of Alberta,
Edmonton, Alberta, Canada T6G 2H1
Parameters:
Input, integer NPT, the number of 2-D points (vertices).
Input, integer MAXST, the maximum size available for STACK array; should
be about NPT to be safe, but MAX(10,2*LOG2(NPT)) usually enough.
Input, double precision VCL(1:2,1:*), the coordinates of 2-D vertices.
Input, integer IND(1:NPT), indices in VCL of vertices to be triangulated;
vertices are inserted in order given by this array.
Output, integer NTRI, the number of triangles in triangulation; equal to
2*NPT - NB - 2 where NB = number of boundary vertices.
Output, integer TIL(1:3,1:NTRI), the triangle incidence list; elements
are indices of VCL; vertices of triangles are in counter clockwise order.
Output, integer TNBR(1:3,1:NTRI), the triangle neighbor list; positive
elements are indices of TIL; negative elements are used for links
of counter clockwise linked list of boundary edges; LINK = -(3*I + J-1)
where I, J = triangle, edge index; TNBR(J,I) refers to
the neighbor along edge from vertex J to J+1 (mod 3).
Workspace, integer STACK(1:MAXST), used for stack of triangles for which
circumcircle test must be made.
Output, integer IERROR, error flag. For abnormal return,
IERROR is set to 8, 224, 225, or 226.
integer maxst
integer npt
integer bedg
integer btri
double precision cmax
integer e
integer em1
integer epl
integer ntri
integer i
integer i3
integer ierror
integer ind(npt)
integer j
integer l
integer ledg
integer lr

```
!
```

    integer lrline
    integer ltri
    integer m
    integer m1
    integer m2
    integer m3
    integer, parameter :: msglvl = 0
    integer n
    integer redg
    integer rtri
    integer stack(maxst)
    integer t
    integer til(3,npt*2)
    integer tnbr(3,npt*2)
    integer top
    double precision tol
    double precision vcl(2,*)
    !
ierror = 0
tol = 100.0D+00 * epsilon ( tol )
!
! Determine the initial triangle.
!
m1 = ind(1)
m2 = ind(2)
do j = 1, 2
cmax = max ( abs ( vcl(j,m1) ), abs ( vcl(j,m2) ) )
if ( abs ( vcl(j,m1) - vcl(j,m2) ) > tol * cmax .and. cmax > tol ) then
go to 20
end if
end do
ierror = 224
return
2 0 ~ c o n t i n u e
i3 = 3
3 0 ~ c o n t i n u e
if ( i3 > npt ) then
ierror = 225
return
end if
m = ind(i3)
lr = lrline ( vcl(1,m), vcl(2,m), vcl(1,m1), vcl(2,m1), vcl(1,m2), \&
vcl(2,m2), 0.0D+00 )
if ( lr == 0 ) then
i3 = i3 + 1
go to 30
end if
if ( i3 /= 3 ) then
ind(i3) = ind(3)
ind(3) = m
end if
ntri = 1

```
```

    if ( lr == -1 ) then
        til(1,1) = m1
        til(2,1) = m2
    else
        til(1,1) = m2
        til(2,1) = m1
    end if
    til(3,1) = m
    tnbr}(1,1)=-
    tnbr (2,1) = -5
    tnbr (3,1) = -3
    if ( msglvl == 4 ) then
        write (*,600) 1,vcl(1,m1),vcl(2,m1),vcl(1,m2),vcl(2,m2)
        write ( *,600) 1,vcl(1,m2),vcl(2,m2),vcl(1,m),vcl(2,m)
        write ( *,600) 1,vcl(1,m),vcl(2,m),vcl(1,m1),vcl(2,m1)
        end if
    Insert vertices one at a time from anywhere.
    Walk through the triangulation to determine the location of the new vertex.
    Apply diagonal edge swaps until Delaunay triangulation of vertices
    (so far) is obtained.
    top = 0
    do i = 4, npt
        if ( msglvl == 4 ) then
        write ( *,600) i
    end if
    m = ind(i)
    rtri = ntri
    call walkt2 ( vcl(1,m), vcl(2,m), ntri, vcl, til, tnbr, rtri, redg, ierror )
    if ( redg == 0 ) then
        m1 = til(1,rtri)
        m2 = til(2,rtri)
        m3 = til(3,rtri)
        til(3,rtri) = m
        if ( tnbr(1,rtri) > 0 ) then
            top = 1
            stack(top) = rtri
        end if
        ntri = ntri + 1
        til(1,ntri) = m2
        til(2,ntri) = m3
        til(3,ntri) = m
        n = tnbr(2,rtri)
        tnbr(1,ntri) = n
        if ( n > 0 ) then
            if ( tnbr(1,n) == rtri ) then
                tnbr(1,n) = ntri
            else if ( tnbr(2,n) == rtri ) then
                tnbr(2,n) = ntri
            else
                tnbr(3,n) = ntri
    ```
```

    end if
    top = top + 1
    stack(top) = ntri
    end if
ntri = ntri + 1
til(1,ntri) = m3
til(2,ntri) = m1
til(3,ntri) = m
n = tnbr(3,rtri)
tnbr(1,ntri) = n
if ( n > 0 ) then
if ( tnbr(1,n) == rtri ) then
tnbr(1,n) = ntri
else if ( tnbr(2,n) == rtri ) then
tnbr(2,n) = ntri
else
tnbr(3,n) = ntri
end if
top = top + 1
stack(top) = ntri
end if
tnbr(2,rtri) = ntri - 1
tnbr(3,rtri) = ntri
tnbr(2,ntri-1) = ntri
tnbr(3,ntri-1) = rtri
tnbr(2,ntri) = rtri
tnbr(3,ntri) = ntri - 1
if ( tnbr(1,ntri-1) <= 0 ) then
t = rtri
e = 1
do
if ( tnbr (e,t) <= 0 ) then
exit
end if
t = tnbr (e,t)
if ( til(1,t) == m2 ) then
e = 3
else if ( til(2,t) == m2 ) then
e = 1
else
e = 2
end if
end do
tnbr(e,t) = -3 * ntri + 3
end if
if ( tnbr(1,ntri) <= 0 ) then
t = ntri - 1
e = 1

```
```

            do
                    if ( tnbr(e,t) <= 0 ) then
                    exit
            end if
            t = tnbr (e,t)
            if ( til(1,t) == m3 ) then
                e = 3
                else if ( til(2,t) == m3 ) then
                e = 1
                    else
                e = 2
                    end if
        end do
        tnbr(e,t) = -3 * ntri
    end if
        if ( msglvl == 4 ) then
            write ( *,600) 1, vcl (1,m), vcl (2,m), vcl (1,m1), vcl (2,m1)
            write ( *, 600) 1, vcl (1,m), vcl (2,m), vcl (1,m2), vcl (2,m2)
            write ( *,600) 1,vcl(1,m),vcl(2,m),vcl(1,m3),vcl(2,m3)
        end if
    else if ( redg < 0 ) then
redg = -redg
ltri = 0
call vbedg ( vcl(1,m), vcl(2,m), vcl, til, tnbr, ltri, ledg, rtri, redg )
n = ntri + 1
l = -tnbr(ledg,ltri)
continue
t = 1 / 3
e = mod ( l, 3 ) + 1
l = -tnbr (e,t)
m2 = til(e,t)
if (e <= 2 ) then
m1 = til(e+1,t)
else
m1 = til(1,t)
end if
ntri = ntri + 1
tnbr(e,t) = ntri
til(1,ntri) = m1
til(2,ntri) = m2
til(3,ntri) = m
tnbr(1,ntri) = t
tnbr(2,ntri) = ntri - 1
tnbr(3,ntri) = ntri + 1
top = top + 1
if ( top > maxst ) then
ierror = 8
go to 100
end if

```
```

        stack(top) = ntri
            if ( msglvl == 4 ) then
                write (*,600) 1, vcl (1,m),vcl(2,m),vcl(1,m2),vcl (2,m2)
            end if
    if ( t /= rtri .or. e /= redg ) then
        go to 60
    end if
        if ( msglvl == 4 ) then
            write (*,600) 1, vcl (1,m), vcl (2,m), vcl (1,m1), vcl (2,m1)
        end if
    tnbr(ledg,ltri) = -3*n - 1
    tnbr (2,n) = -3*ntri - 2
    tnbr(3,ntri) = -l
    else if ( redg <= 3 ) then
m1 = til(redg,rtri)
if ( redg == 1 ) then
e = 2
ep1 = 3
else if ( redg == 2 ) then
e = 3
ep1 = 1
else
e = 1
ep1 = 2
end if
m2 = til(e,rtri)
til(e,rtri) = m
m3 = til(ep1,rtri)
if ( tnbr(ep1,rtri) > 0 ) then
top = 1
stack(top) = rtri
end if
ntri = ntri + 1
til(1,ntri) = m
til(2,ntri) = m2
til(3,ntri) = m3
n = tnbr(e,rtri)
tnbr(2,ntri) = n
tnbr(3,ntri) = rtri
tnbr(e,rtri) = ntri
if ( n > 0 ) then
if ( tnbr(1,n) == rtri ) then
tnbr(1,n) = ntri
else if ( tnbr(2,n) == rtri ) then
tnbr(2,n) = ntri
else
tnbr(3,n) = ntri
end if
top = top + 1
stack(top) = ntri
end if

```
```

    if ( msglvl == 4 ) then
        write ( *,600) 1,vcl(1,m),vcl(2,m),vcl(1,m3),vcl (2,m3)
    end if
    ltri = tnbr(redg,rtri)
if ( ltri <= 0 ) then
tnbr(1,ntri) = ltri
tnbr(redg,rtri) = -3*ntri
if ( tnbr(2,ntri) <= 0 ) then
tnbr(1,ntri) = -3*ntri - 1
end if
else
tnbr(1,ntri) = ntri + 1
tnbr(redg,rtri) = ltri
if ( til(1,ltri) == m2 ) then
ledg = 1
em1 = 2
e = 3
else if ( til(2,ltri) == m2 ) then
ledg = 2
em1 = 3
e = 1
else
ledg = 3
em1 = 1
e = 2
end if
til(ledg,ltri) = m
m3 = til(e,ltri)
if ( tnbr(em1,ltri) > 0 ) then
top = top + 1
stack(top) = ltri
end if
ntri = ntri + 1
til(1,ntri) = m2
til(2,ntri) = m
til(3,ntri) = m3
tnbr(1,ntri) = ntri - 1
tnbr(2,ntri) = ltri
n = tnbr(e,ltri)
tnbr(3,ntri) = n
tnbr(e,ltri) = ntri
if ( n > 0 ) then
if ( tnbr(1,n) == ltri ) then
tnbr(1,n) = ntri
else if ( tnbr(2,n) == ltri ) then
tnbr(2,n) = ntri
else
tnbr(3,n) = ntri
end if
top = top + 1
stack(top) = ntri
end if
if ( msglvl == 4 ) then
write ( *,600) 1,vcl(1,m),vcl(2,m),vcl(1,m3),vcl (2,m3)
end if

```
```

    if ( tnbr(2,ntri-1) <= 0 ) then
            t = ntri
            e = 3
            do
                if ( tnbr(e,t) <= 0 ) then
                exit
            end if
            t = tnbr (e,t)
            if ( til(1,t) == m2 ) then
                e = 3
            else if ( til(2,t) == m2 ) then
                e = 1
            else
                e = 2
            end if
        end do
        tnbr(e,t) = -3* ntri + 2
        end if
        if ( tnbr(3,ntri) <= 0 ) then
        t = ltri
        if ( ledg <= 2 ) then
            e = ledg + 1
        else
            e = 1
        end if
        do
            if ( tnbr(e,t) <= 0 ) then
                exit
            end if
                t = tnbr (e,t)
            if ( til(1,t) == m3 ) then
                e = 3
            else if ( til(2,t) == m3 ) then
                e = 1
            else
                e = 2
            end if
        end do
        tnbr(e,t) = -3 * ntri - 2
        end if
    end if
    else
ierror = 224
go to 100

```
```

            end if
        btri = 0
        bedg = 0
        call swapec ( m, top, maxst, btri, bedg, vcl, til, tnbr, stack, ierror )
            if ( ierror /= 0 ) then
                exit
            end if
    end do
    1 0 0 ~ c o n t i n u e
if ( i3 /= 3 ) then
t = ind(i3)
ind(i3) = ind(3)
ind(3) = t
end if
if ( msglvl == 4 ) then
write ( *, 600) npt+1
end if
!! 600 format (1x,i7,4f15.7)
return
end

```
```

function lrline ( xu, yu, xv1, yv1, xv2, yv2, dv )

```
function lrline ( xu, yu, xv1, yv1, xv2, yv2, dv )
!
!
!*******************************************************************************
!*******************************************************************************
!
!
! LRLINE determines if a point is left of, right or, or on a directed line.
! LRLINE determines if a point is left of, right or, or on a directed line.
!
!
!
!
Discussion:
Discussion:
        The directed line is paralled to, and at a signed distance DV from
        The directed line is paralled to, and at a signed distance DV from
        a directed base line from (XV1,YV1) to (XV2,YV2).
        a directed base line from (XV1,YV1) to (XV2,YV2).
    Modified:
    Modified:
        14 July 2001
        14 July 2001
    Author:
    Author:
        Barry Joe,
        Barry Joe,
        Department of Computing Science,
        Department of Computing Science,
        University of Alberta,
        University of Alberta,
        Edmonton, Alberta, Canada T6G 2H1
        Edmonton, Alberta, Canada T6G 2H1
    Parameters:
    Parameters:
        Input, double precision XU, YU, the coordinates of the point whose
        Input, double precision XU, YU, the coordinates of the point whose
        position relative to the directed line is to be determined.
        position relative to the directed line is to be determined.
        Input, double precision XV1, YV1, XV2, YV2, the coordinates of two points
        Input, double precision XV1, YV1, XV2, YV2, the coordinates of two points
        that determine the directed base line.
```

        that determine the directed base line.
    ```
```

! Input, double precision DV, the signed distance of the directed line
from the directed base line through the points (XV1,YV1) and (XV2,YV2).
DV is positive for a line to the left of the base line.
Output, integer LRLINE, the result:
+1, the point is to the right of the directed line;
0, the point is on the directed line;
-1, the point is to the left of the directed line.
double precision dv
double precision dx
double precision dxu
double precision dy
double precision dyu
integer lrline
double precision t
double precision tol
double precision tolabs
double precision xu
double precision xv1
double precision xv2
double precision yu
double precision yv1
double precision yv2
!
tol = 100.0D+00 * epsilon ( tol )
dx = xv2 - xv1
dy = yv2 - yv1
dxu = xu - xv1
dyu = yu - yv1
tolabs = tol * max ( abs ( dx ), abs ( dy ), abs ( dxu ), \&
abs ( dyu ), abs ( dv ) )
t = dy * dxu - dx * dyu + dv * sqrt ( dx * dx + dy * dy )
if ( tolabs < t ) then
lrline = 1
else if ( -tolabs <= t ) then
lrline = 0
else
lrline = -1
end if
return
end
!---------------------------------------------------------------------------------------
subroutine walkt2 ( x, y, ntri, vcl, til, tnbr, itri, iedg, ierror )
!
! ********************************************************************************
!
! WALKT2 searches for a triangle containing a point.
Purpose:
Walk through neighboring triangles of a 2-D Delaunay
triangulation until a triangle is found containing point (X,Y)
or (X,Y) is found to be outside the convex hull. Search is
guaranteed to terminate for a Delaunay triangulation, else a

```
```

    cycle may occur.
    Modified:
14 July 2001
Author:
Barry Joe,
Department of Computing Science,
University of Alberta,
Edmonton, Alberta, Canada T6G 2H1
Parameters:
Input, double precision X, Y, the coordinates of a 2-D point.
Input, integer NTRI, the number of triangles in the triangulation; used
to detect cycle.
Input, double precision VCL(2,1:*), the coordinates of 2-D vertices.
Input, integer TIL(3,NTRI), the triangle incidence list.
Input, integer TNBR(3,NTRI), the triangle neighbor list.
Input/output, integer ITRI. On input, the index of triangle to begin
search at. On output, the index of triangle that search ends at.
Output, integer IEDG, indicates the position of the point (X,Y) in
triangle ITRI. A small tolerance is allowed in positions:
0, the interior of the triangle;
1, interior of edge 1;
2, interior of edge 2;
3, interior or edge 3;
4, vertex 1;
5, vertex 2;
6, vertex 3;
-1, outside convex hull, past edge 1;
-2, outside convex hull, past edge 2;
-3, outside convex hull, past edge 3.
Output, integer IERROR, error flag. On abnormal return,
IERROR is set to 226.
integer ntri
integer a
double precision alpha
integer b
double precision beta
integer c
integer cnt
double precision det
double precision dx
double precision dxa
double precision dxb
double precision dy
double precision dya
double precision dyb
double precision gamma
integer i
integer iedg

```
!
```

    integer ierror
    integer itri
    integer til(3,ntri)
    integer tnbr(3,ntri)
    double precision tol
    double precision vcl(2,*)
    double precision x
    double precision y
    ierror = 0
    tol = 100.0D+00 * epsilon ( tol )
    cnt = 0
    iedg = 0
    ierror = 0
    do
        cnt = cnt + 1
    ! if ( cnt > ntri ) then
write ( *, '(a)' ) ' '
write ( *, '(a)' ) 'WALKT2 - Fatal error!'
write ( *, '(a)' ) ' All triangles have been searched.'
ierror = 226
return
end if
Get the vertices of triangle ITRI.
a = til(1,itri)
b = til(2,itri)
c = til(3,itri)
!
Using vertex C as a base, compute the distances to vertices A and B,
and the point (X,Y).
dxa = vcl(1,a) - vcl(1,c)
dya = vcl(2,a) - vcl (2,c)
dxb = vcl(1,b) - vcl (1,c)
dyb = vcl(2,b) - vcl(2,c)
dx = x - vcl (1,c)
dy = y - vcl (2,c)
det = dxa * dyb - dya * dxb
!
Compute the barycentric coordinates of the point (X,Y) with respect
to this triangle.
alpha = ( dx * dyb - dy * dxb ) / det
beta = ( dxa * dy - dya * dx ) / det
gamma = 1.0D+00 - alpha - beta
! If the barycentric coordinates are all positive, then the point
is inside the triangle.
if ( alpha > tol .and. beta > tol .and. gamma > tol ) then
exit
end if
!
If any barycentric coordinate is (strongly) negative with respect to

```
!
\(!\)
```

! a side, and if that side is on the convex hull, the point is outside
the triangles, and we are done.
if ( alpha < -tol ) then
i = tnbr(2,itri)
if ( i <= 0 ) then
iedg = -2
exit
end if
else if ( beta < -tol ) then
i = tnbr(3,itri)
if ( i <= 0 ) then
iedg = -3
exit
end if
else if ( gamma < -tol ) then
i = tnbr(1,itri)
if ( i <= 0 ) then
iedg = -1
exit
end if
!
! At least one barycentric coordinate is between -TOL and TOL,
! and no barycentric coordinate is less than -TOL. We are going
! to assign the position to an edge or vertex.
!
else if ( alpha <= tol ) then
if ( beta <= tol ) then
iedg = 6
else if ( gamma <= tol ) then
iedg = 5
else
iedg = 2
end if
exit
else if ( beta <= tol ) then
if ( gamma <= tol ) then
iedg = 4
else
iedg = 3
end if
exit
else
iedg = 1
exit
end if
!
If we fell through, then at least one barycentric coordinate was negative
! for a side of the current triangle, and that side has a neighboring
triangle I. Let's go there.
itri = i
end do
return
end
!---------------------------------------------------------------------------------------
subroutine vbedg ( x, y, vcl, til, tnbr, ltri, ledg, rtri, redg )
!
! **************************************************************************************

```
```

VBEDG determines visible boundary edges of a 2D triangulation.
Purpose:
Determine boundary edges of 2-D triangulation which are
visible from point (X,Y) outside convex hull.
Modified:
14 July 2001
Author:
Barry Joe,
Department of Computing Science,
University of Alberta,
Edmonton, Alberta, Canada T6G 2H1
Parameters:
Input, double precision X, Y, the coordinates of a 2-D point outside
the convex hull.
Input, double precision VCL(1:2,1:*), the coordinates of 2-D vertices.
Input, integer TIL(1:3,1:*), the triangle incidence list.
Input, integer TNBR(1:3,1:*), the triangle neighbor list; negative
values are used for links of counter clockwise linked list of boundary
edges; LINK = -(3*I + J-1) where I, J = triangle, edge index.
Input/output, integer LTRI, LEDG. On input, if LTRI /= 0 then they
are assumed to be as defined below and are not changed, else they are
updated. On output, LTRI is the index of the boundary triangle to the
left of leftmost boundary triangle visible from (X,Y), and LEDG is the
boundary edge of triangle LTRI to left of leftmost
boundary edge visible from (X,Y). 1 <= LEDG <= 3.
Input/output, integer RTRI, on input, the index of boundary triangle
to begin search at. On output, the index of rightmost boundary triangle
visible from (X,Y).
Input/output, integer REDG. On input, the edge of triangle RTRI that
is visible from (X,Y). On output, REDG has been updated so that this
is still true. 1 <= REDG <= 3.
integer a
integer b
integer e
integer i_wrap
integer l
logical ldone
integer ledg
integer lr
integer lrline
integer ltri
integer redg
integer rtri
integer t
integer til(3,*)
integer tnbr(3,*)

```
```

    double precision vcl(2,*)
    double precision x
    double precision y
    !
Find rightmost visible boundary edge using links, then possibly
leftmost visible boundary edge using triangle neighbor information.
!
if ( ltri == 0 ) then
ldone = .false.
ltri = rtri
ledg = redg
else
ldone = .true.
end if
1 0 ~ c o n t i n u e
l = -tnbr(redg,rtri)
t = l / 3
e = mod ( l, 3 ) + 1
a = til(e,t)
if (e <= 2 ) then
b = til (e+1,t)
else
b = til(1,t)
end if
lr = lrline ( x, y, vcl(1,a), vcl(2,a), vcl(1,b), vcl(2,b), 0.0D+00 )
if ( lr > 0 ) then
rtri = t
redg = e
go to 10
end if
if ( ldone ) then
return
end if
t = ltri
e = ledg
do
b = til(e,t)
e = i_wrap ( e-1, 1, 3 )
do while ( tnbr(e,t) > 0 )
t = tnbr (e,t)
if ( til(1,t) == b ) then
e = 3
else if ( til(2,t) == b ) then
e = 1
else
e = 2
end if
end do
a = til(e,t)

```
```

        lr = lrline ( x, y, vcl(1,a), vcl(2,a), vcl(1,b), vcl(2,b), 0.0D+00 )
        if ( lr <= 0 ) then
        exit
        end if
    end do
    ltri = t
    ledg = e
    return
    end
!---------------------------------------------------------------------------------------------
subroutine swapec ( i, top, maxst, btri, bedg, vcl, til, tnbr, stack, ierror )
!
!***************************************************************************************
!
! SWAPEC swaps diagonal edges until all triangles are Delaunay.
!
Discussion:
The routine swaps diagonal edges in a 2-D triangulation, based on
the empty circumcircle criterion, until all triangles are Delaunay,
given that I is the index of the new vertex added to triangulation.
Modified:
1 9 February 2 0 0 1
Author:
Barry Joe,
Department of Computing Science,
University of Alberta,
Edmonton, Alberta, Canada T6G 2H1
Parameters:
Input, integer I, the index in VCL of the new vertex.
Input/output, integer TOP, the index of the top of the stack.
On output, TOP is zero.
Input, integer MAXST, the maximum size available for the STACK array.
Input/output, integer BTRI, BEDG; on input, if positive, are the
triangle and edge indices of a boundary edge whose updated indices
must be recorded. On output, these may be updated because of swaps.
Input, double precision VCL (2,*), the coordinates of the vertices.
Input/output, integer TIL( }3,*), the triangle incidence list. May be updated
on output because of swaps.
Input/output, integer TNBR(3,*), the triangle neighbor list; negative
values are used for links of the counter-clockwise linked list of boundary
edges; May be updated on output because of swaps.
LINK = -(3*I + J-1) where I, J = triangle, edge index.

```
```

!
Workspace, integer STACK(1:MAXST); on input, entries 1 through TOP
! contain the indices of initial triangles (involving vertex I)
! put in stack; the edges opposite I should be in interior; entries
TOP+1 through MAXST are used as a stack.
Output, integer IERROR is set to 8 for abnormal return.
integer maxst
!
integer a
integer b
integer bedg
integer btri
integer c
integer diaedg
integer e
integer ee
integer em1
integer epl
integer f
integer fm1
integer fpl
integer i
integer ierror
integer l
integer r
integer s
integer stack(maxst)
integer swap
integer t
integer til(3,*)
integer tnbr(3,*)
integer top
integer tt
integer u
double precision vcl(2,*)
double precision x
double precision y
!
! Determine whether triangles in stack are Delaunay, and swap
diagonal edge of convex quadrilateral if not.
!
ierror = 0
x = vcl(1,i)
y = vcl (2,i)
do
if ( top <= 0 ) then
exit
end if
t = stack(top)
top = top - 1
if ( til(1,t) == i ) then
e = 2
b}=til(3,t
else if ( til(2,t) == i ) then
e = 3
b = til (1,t)
else

```
```

    e = 1
    b = til (2,t)
    end if
a = til(e,t)
u = tnbr(e,t)
if ( tnbr(1,u) == t ) then
f = 1
c = til(3,u)
else if ( tnbr(2,u) == t ) then
f = 2
c = til(1,u)
else
f = 3
c = til (2,u)
end if
swap = diaedg ( x, y, vcl(1,a), vcl(2,a), vcl(1,c), vcl(2,c), \&
vcl(1,b), vcl(2,b) )
if ( swap == 1 ) then
em1 = i_wrap (e - 1, 1, 3 )
ep1 = i_wrap ( e + 1, 1, 3 )
fm1 = i_wrap ( f - 1, 1, 3 )
fp1 = i_wrap ( f + 1, 1, 3 )
til(ep1,t) = c
til(fp1,u) = i
r = tnbr(ep1,t)
s = tnbr(fp1,u)
tnbr(ep1,t) = u
tnbr (fp1,u) = t
tnbr (e,t) = s
tnbr(f,u) = r
if ( tnbr(fm1,u) > 0 ) then
top = top + 1
stack(top) = u
end if
if ( s > 0 ) then
if ( tnbr(1,s) == u ) then
tnbr(1,s) = t
else if ( tnbr(2,s) == u ) then
tnbr (2,s) = t
else
tnbr (3,s) = t
end if
top = top + 1
if ( top > maxst ) then
ierror = 8
return
end if
stack(top) = t
else

```
```

    if ( u == btri .and. fp1 == bedg ) then
        btri = t
        bedg = e
    end if
    l = - ( 3* t + e - 1 )
    tt = t
    ee = em1
    do while ( tnbr(ee,tt) > 0 )
        tt = tnbr(ee,tt)
        if ( til(1,tt) == a ) then
            ee = 3
        else if ( til(2,tt) == a ) then
            ee = 1
        else
            ee = 2
        end if
    end do
    tnbr(ee,tt) = l
    end if
if ( r > 0 ) then
if ( tnbr(1,r) == t ) then
tnbr(1,r) = u
else if ( tnbr (2,r) == t ) then
tnbr (2,r) = u
else
tnbr (3,r) = u
end if
else
if ( t == btri .and. ep1 == bedg ) then
btri = u
bedg = f
end if
l = - ( 3 * u + f - 1)
tt = u
ee = fm1
do while ( tnbr(ee,tt) > 0 )
tt = tnbr(ee,tt)
if ( til(1,tt) == b ) then
ee = 3
else if ( til(2,tt) == b ) then
ee = 1
else
ee = 2
end if
end do
tnbr(ee,tt) = l

```
```

                end if
            end if
    end do
    return
    end
!-------------------------------------------------------------------------------------
function i_wrap ( ival, ilo, ihi )
!
!***************************************************************************************
!
! I_WRAP forces an integer to lie between given limits by wrapping.
!
Example:
ILO = 4, IHI = 8
I I_WRAP
-2 8
-1 4
0
1 6
2 7
3
4 4
5 5
6
7 7
8
9 4
10 5
11 6
12 7
13
14 4
Modified:
15 July 2000
Author:
John Burkardt
Parameters:
Input, integer IVAL, an integer value.
Input, integer ILO, IHI, the desired bounds for the integer value.
Output, integer I_WRAP, a "wrapped" version of IVAL.
integer i_modp
integer i_wrap
integer i\overline{h}
integer ilo

```
```

    integer ival
    integer wide
    !
wide = ihi + 1 - ilo
if ( wide == 0 ) then
i_wrap = ilo
else
i_wrap = ilo + i_modp ( ival-ilo, wide )
end if
return
end
!-------------------------------------------------------------------------------------------
function i_modp ( i, j )
!
!*******************************************************************************
!
! I_MODP returns the nonnegative remainder of integer division.
Formula:
If
NREM = I_MODP (I, J )
NMULT = ( I - NREM ) / J
then
I = J * NMULT + NREM
where NREM is always nonnegative.
Comments:
The MOD function computes a result with the same sign as the
quantity being divided. Thus, suppose you had an angle A,
and you wanted to ensure that it was between 0 and 360.
Then mod(A,360) would do, if A was positive, but if A
was negative, your result would be between -360 and 0.
On the other hand, I_MODP(A,360) is between 0 and 360, always.
Examples:
I J MOD I_MODP Factorization
107 50 7 7 107 = 2* 50 + 7
107 -50 7 7 107 = - 2 * - 50 + 7
-107 50 -7 43 -107 = -3* 50 + 43
-107 -50 -7 43 -107 = 3* -50 + 43
Modified:
0 2 March 1999
Author:
John Burkardt
Parameters:
Input, integer I, the number to be divided.

```
```

! Input, integer J, the number that divides I.
! Output, integer I_MODP, the nonnegative remainder when I is
! divided by J.
!
integer i
integer i_modp
integer j
!
!! if ( j == 0 ) then
! write (*, '(a)' ) ' '
!! write (*, '(a)' ) 'I_MODP - Fatal error!'
!! write (*, '(a,i6)' )', I_MODP ( I, J ) called with J = ', j
!! stop
!! end if
i_modp = mod (i, j )
if ( i_modp < 0 ) then
i_modp = i_modp + abs ( j )
end if
return
end
!-------------------------------------------------------------------------------------------
!

```

\section*{Appendix J. Listing of Input File for the Hypothetical LiDAR Example}

The hypothetical LiDAR data (Figure J.1) is described in section 3 and in Berenbrock (2010) and is used here to demonstrate the use of the LiDAR and Bathymetric genetic algorithm (GA) program. The input file must be a space delimited text file with one data point or coordinate per line. The coordinate is composed of three variables: \(\mathrm{x}, \mathrm{y}\), and z and given in that respective order. The x coordinate represents the easting or longitude of a data point, \(y\) represents the northing or latitude of a data point, and \(z\) represents the height or elevation of a point. The values of \(x, y\), and \(z\) variables are given in centimeters, are integers numbers (no decimals), and cannot be less than zero. Usually, LiDAR data are given in units of meters, but the LiDAR and Bathymetric GA program requires that the user converts the data to units of centimeters because working with integer numbers is easer, faster, and requires less storage space than for computer programs that use floating-point numbers. See Appendix H for setting up the input files for the program.

The original LiDAR dataset for the hypothetical LiDAR example is listed on the left-side of the Table J.1. These units are in meters. Data that is inputted into the LiDAR and Bathymetry GA program is listed on the right-side of Table J.1. The inputted data are illustrated in Figure J.1.

The following shows how to calculate inputted data from the original data. These calculations can easily be performed by using a spreadsheet program. First determine the minimum values for northing, easting, and elevation from the original data. For the hypothetical LiDAR example, the minimums are \(3144.0,12280.0\), and 17.912 , for northing, easting, and elevation, respectively. Note that northing represents y values, easting represents x values, and elevation represents z values. To calculate x values, subtract each easting value from the minimum easting value (12760.0) and multiply by 100 and round to the nearest whole number (integer). For example, the calculation for determining the first x value in Table \(\mathrm{J}-1\) is \((12760.0-12280.0) \times 100=48000\). To calculate y values, subtract each northing value from the minimum northing value (3144.0) and multiply by 100 and round to the nearest whole number (integer). For example, the calculation for determining the first \(y\) value in Table J. 1 is \((3144.0-3144.0) \times 100=0\). To calculate z values, subtract each elevation value from the minimum elevation value (17.912) and multiply by 100 and round to the nearest whole number (integer). For example, the calculation for determining the first z value in Table J. 1 is \((23.890-17.912) \times 100=598\).


\section*{Explanation}

Elevation of TIN, in centimeters \(\times 100\)
\begin{tabular}{|c|c|c|c|c|c|}
\hline 0-0.5 & - & 2.5-3 & \(\square\) & 5-5.5 & - Data point (x, y, z) \\
\hline - 0.5-1 & - & 3-3.5 & - & 5.5-6 & \\
\hline - 1-1.5 & - & 3.5-4 & - & 6-6.5 & \\
\hline - 1.5-2 & - & 4-4.5 & \(\square\) & 6.5-7 & \\
\hline - 2-2.5 & \(\square\) & 4.5-5 & \(\square\) & 7-7.5 & \\
\hline
\end{tabular}

Figure J.1. Inputted LiDAR data for the hypothetical LiDAR data.

Table J.1. Listing of hypothetical and inputted LiDAR data. The original LiDAR data (Northing,
Easting, and Elevation) are listed on the left-side (units in meters) and inputted data ( \(\mathrm{x}, \mathrm{y}\), and z ) are listed on the right-side (units in centimeters) minus the lowest respective value.
\begin{tabular}{|c|c|c|c|c|c|}
\hline \multicolumn{3}{|c|}{Original LiDAR data} & \multicolumn{3}{|c|}{Inputted LiDAR data} \\
\hline Northing & Easting & Elevation & x & y & z \\
\hline 3144.0 & 12760.0 & 23.890 & 48000 & 0 & 598 \\
\hline 3160.0 & 12760.0 & 23.400 & 48000 & 1600 & 549 \\
\hline 3176.0 & 12760.0 & 23.510 & 48000 & 3200 & 560 \\
\hline 3192.0 & 12760.0 & 24.200 & 48000 & 4800 & 629 \\
\hline 3208.0 & 12760.0 & 24.580 & 48000 & 6400 & 667 \\
\hline 3224.0 & 12760.0 & 24.135 & 48000 & 8000 & 622 \\
\hline 3240.0 & 12760.0 & 22.382 & 48000 & 9600 & 447 \\
\hline 3256.0 & 12760.0 & 22.935 & 48000 & 11200 & 502 \\
\hline 3272.0 & 12760.0 & 22.798 & 48000 & 12800 & 489 \\
\hline 3288.0 & 12760.0 & 22.644 & 48000 & 14400 & 473 \\
\hline 3304.0 & 12760.0 & 21.524 & 48000 & 16000 & 361 \\
\hline 3320.0 & 12760.0 & 20.376 & 48000 & 17600 & 246 \\
\hline 3336.0 & 12760.0 & 19.455 & 48000 & 19200 & 154 \\
\hline 3352.0 & 12760.0 & 18.740 & 48000 & 20800 & 83 \\
\hline 3368.0 & 12760.0 & 18.122 & 48000 & 22400 & 21 \\
\hline 3384.0 & 12760.0 & 17.912 & 48000 & 24000 & 0 \\
\hline 3400.0 & 12760.0 & 17.912 & 48000 & 25600 & 0 \\
\hline 3416.0 & 12760.0 & 17.913 & 48000 & 27200 & 0 \\
\hline 3432.0 & 12760.0 & 17.913 & 48000 & 28800 & 0 \\
\hline 3448.0 & 12760.0 & 18.182 & 48000 & 30400 & 27 \\
\hline 3464.0 & 12760.0 & 19.429 & 48000 & 32000 & 152 \\
\hline 3480.0 & 12760.0 & 20.720 & 48000 & 33600 & 281 \\
\hline 3496.0 & 12760.0 & 22.009 & 48000 & 35200 & 410 \\
\hline 3512.0 & 12760.0 & 22.678 & 48000 & 36800 & 477 \\
\hline 3528.0 & 12760.0 & 22.573 & 48000 & 38400 & 466 \\
\hline 3544.0 & 12760.0 & 22.503 & 48000 & 40000 & 459 \\
\hline 3560.0 & 12760.0 & 22.675 & 48000 & 41600 & 476 \\
\hline 3576.0 & 12760.0 & 22.962 & 48000 & 43200 & 505 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3592.0 & 12760.0 & 23.000 & 48000 & 44800 & 509 \\
\hline 3608.0 & 12760.0 & 22.868 & 48000 & 46400 & 496 \\
\hline 3624.0 & 12760.0 & 22.538 & 48000 & 48000 & 463 \\
\hline 3144.0 & 12744.0 & 24.560 & 46400 & 0 & 665 \\
\hline 3160.0 & 12744.0 & 23.978 & 46400 & 1600 & 607 \\
\hline 3176.0 & 12744.0 & 23.802 & 46400 & 3200 & 589 \\
\hline 3192.0 & 12744.0 & 24.722 & 46400 & 4800 & 681 \\
\hline 3208.0 & 12744.0 & 24.358 & 46400 & 6400 & 645 \\
\hline 3224.0 & 12744.0 & 23.685 & 46400 & 8000 & 577 \\
\hline 3240.0 & 12744.0 & 22.757 & 46400 & 9600 & 485 \\
\hline 3256.0 & 12744.0 & 22.115 & 46400 & 11200 & 420 \\
\hline 3272.0 & 12744.0 & 22.337 & 46400 & 12800 & 443 \\
\hline 3288.0 & 12744.0 & 21.938 & 46400 & 14400 & 403 \\
\hline 3304.0 & 12744.0 & 21.111 & 46400 & 16000 & 320 \\
\hline 3320.0 & 12744.0 & 20.254 & 46400 & 17600 & 234 \\
\hline 3336.0 & 12744.0 & 19.502 & 46400 & 19200 & 159 \\
\hline 3352.0 & 12744.0 & 18.884 & 46400 & 20800 & 97 \\
\hline 3368.0 & 12744.0 & 18.368 & 46400 & 22400 & 46 \\
\hline 3384.0 & 12744.0 & 17.913 & 46400 & 24000 & 0 \\
\hline 3400.0 & 12744.0 & 17.913 & 46400 & 25600 & 0 \\
\hline 3416.0 & 12744.0 & 17.914 & 46400 & 27200 & 0 \\
\hline 3432.0 & 12744.0 & 17.914 & 46400 & 28800 & 0 \\
\hline 3448.0 & 12744.0 & 17.915 & 46400 & 30400 & 0 \\
\hline 3464.0 & 12744.0 & 18.702 & 46400 & 32000 & 79 \\
\hline 3480.0 & 12744.0 & 20.018 & 46400 & 33600 & 211 \\
\hline 3496.0 & 12744.0 & 21.293 & 46400 & 35200 & 338 \\
\hline 3512.0 & 12744.0 & 22.295 & 46400 & 36800 & 438 \\
\hline 3528.0 & 12744.0 & 22.717 & 46400 & 38400 & 481 \\
\hline 3544.0 & 12744.0 & 22.577 & 46400 & 40000 & 467 \\
\hline 3560.0 & 12744.0 & 22.825 & 46400 & 41600 & 491 \\
\hline 3576.0 & 12744.0 & 23.000 & 46400 & 43200 & 509 \\
\hline 3592.0 & 12744.0 & 23.010 & 46400 & 44800 & 510 \\
\hline 3608.0 & 12744.0 & 22.870 & 46400 & 46400 & 496 \\
\hline 3624.0 & 12744.0 & 22.638 & 46400 & 48000 & 473 \\
\hline 3144.0 & 12728.0 & 24.725 & 44800 & 0 & 681 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3160.0 & 12728.0 & 23.440 & 44800 & 1600 & 553 \\
\hline 3176.0 & 12728.0 & 24.460 & 44800 & 3200 & 655 \\
\hline 3192.0 & 12728.0 & 25.050 & 44800 & 4800 & 714 \\
\hline 3208.0 & 12728.0 & 24.680 & 44800 & 6400 & 677 \\
\hline 3224.0 & 12728.0 & 24.077 & 44800 & 8000 & 617 \\
\hline 3240.0 & 12728.0 & 22.610 & 44800 & 9600 & 470 \\
\hline 3256.0 & 12728.0 & 21.340 & 44800 & 11200 & 343 \\
\hline 3272.0 & 12728.0 & 20.452 & 44800 & 12800 & 254 \\
\hline 3288.0 & 12728.0 & 20.967 & 44800 & 14400 & 306 \\
\hline 3304.0 & 12728.0 & 20.632 & 44800 & 16000 & 272 \\
\hline 3320.0 & 12728.0 & 20.091 & 44800 & 17600 & 218 \\
\hline 3336.0 & 12728.0 & 19.509 & 44800 & 19200 & 160 \\
\hline 3352.0 & 12728.0 & 19.018 & 44800 & 20800 & 111 \\
\hline 3368.0 & 12728.0 & 18.547 & 44800 & 22400 & 64 \\
\hline 3384.0 & 12728.0 & 18.093 & 44800 & 24000 & 18 \\
\hline 3400.0 & 12728.0 & 17.914 & 44800 & 25600 & 0 \\
\hline 3416.0 & 12728.0 & 17.915 & 44800 & 27200 & 0 \\
\hline 3432.0 & 12728.0 & 17.915 & 44800 & 28800 & 0 \\
\hline 3448.0 & 12728.0 & 17.916 & 44800 & 30400 & 0 \\
\hline 3464.0 & 12728.0 & 18.227 & 44800 & 32000 & 32 \\
\hline 3480.0 & 12728.0 & 19.409 & 44800 & 33600 & 150 \\
\hline 3496.0 & 12728.0 & 20.628 & 44800 & 35200 & 272 \\
\hline 3512.0 & 12728.0 & 21.766 & 44800 & 36800 & 385 \\
\hline 3528.0 & 12728.0 & 22.592 & 44800 & 38400 & 468 \\
\hline 3544.0 & 12728.0 & 22.593 & 44800 & 40000 & 468 \\
\hline 3560.0 & 12728.0 & 22.870 & 44800 & 41600 & 496 \\
\hline 3576.0 & 12728.0 & 23.042 & 44800 & 43200 & 513 \\
\hline 3592.0 & 12728.0 & 23.000 & 44800 & 44800 & 509 \\
\hline 3608.0 & 12728.0 & 22.897 & 44800 & 46400 & 499 \\
\hline 3624.0 & 12728.0 & 22.788 & 44800 & 48000 & 488 \\
\hline 3144.0 & 12712.0 & 23.190 & 43200 & 0 & 528 \\
\hline 3160.0 & 12712.0 & 23.323 & 43200 & 1600 & 541 \\
\hline 3176.0 & 12712.0 & 25.260 & 43200 & 3200 & 735 \\
\hline 3192.0 & 12712.0 & 24.683 & 43200 & 4800 & 677 \\
\hline 3208.0 & 12712.0 & 23.987 & 43200 & 6400 & 608 \\
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\hline 3304.0 & 12712.0 & 20.657 & 43200 & 16000 & 275 \\
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\hline 3336.0 & 12712.0 & 19.568 & 43200 & 19200 & 166 \\
\hline 3352.0 & 12712.0 & 19.229 & 43200 & 20800 & 132 \\
\hline 3368.0 & 12712.0 & 18.804 & 43200 & 22400 & 89 \\
\hline 3384.0 & 12712.0 & 18.347 & 43200 & 24000 & 44 \\
\hline 3400.0 & 12712.0 & 17.959 & 43200 & 25600 & 5 \\
\hline 3416.0 & 12712.0 & 17.915 & 43200 & 27200 & 0 \\
\hline 3432.0 & 12712.0 & 17.916 & 43200 & 28800 & 0 \\
\hline 3448.0 & 12712.0 & 17.917 & 43200 & 30400 & 1 \\
\hline 3464.0 & 12712.0 & 17.917 & 43200 & 32000 & 1 \\
\hline 3480.0 & 12712.0 & 18.834 & 43200 & 33600 & 92 \\
\hline 3496.0 & 12712.0 & 19.990 & 43200 & 35200 & 208 \\
\hline 3512.0 & 12712.0 & 21.175 & 43200 & 36800 & 326 \\
\hline 3528.0 & 12712.0 & 22.242 & 43200 & 38400 & 433 \\
\hline 3544.0 & 12712.0 & 22.772 & 43200 & 40000 & 486 \\
\hline 3560.0 & 12712.0 & 22.850 & 43200 & 41600 & 494 \\
\hline 3576.0 & 12712.0 & 23.048 & 43200 & 43200 & 514 \\
\hline 3592.0 & 12712.0 & 23.022 & 43200 & 44800 & 511 \\
\hline 3608.0 & 12712.0 & 22.975 & 43200 & 46400 & 506 \\
\hline 3624.0 & 12712.0 & 22.892 & 43200 & 48000 & 498 \\
\hline 3144.0 & 12696.0 & 23.195 & 41600 & 0 & 528 \\
\hline 3160.0 & 12696.0 & 23.247 & 41600 & 1600 & 534 \\
\hline 3176.0 & 12696.0 & 23.340 & 41600 & 3200 & 543 \\
\hline 3192.0 & 12696.0 & 23.458 & 41600 & 4800 & 555 \\
\hline 3208.0 & 12696.0 & 23.190 & 41600 & 6400 & 528 \\
\hline 3224.0 & 12696.0 & 22.670 & 41600 & 8000 & 476 \\
\hline 3240.0 & 12696.0 & 22.405 & 41600 & 9600 & 449 \\
\hline 3256.0 & 12696.0 & 21.550 & 41600 & 11200 & 364 \\
\hline 3272.0 & 12696.0 & 20.487 & 41600 & 12800 & 258 \\
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\hline 3336.0 & 12696.0 & 19.944 & 41600 & 19200 & 203 \\
\hline 3352.0 & 12696.0 & 19.624 & 41600 & 20800 & 171 \\
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\hline 3384.0 & 12696.0 & 18.696 & 41600 & 24000 & 78 \\
\hline 3400.0 & 12696.0 & 18.363 & 41600 & 25600 & 45 \\
\hline 3416.0 & 12696.0 & 17.945 & 41600 & 27200 & 3 \\
\hline 3432.0 & 12696.0 & 17.917 & 41600 & 28800 & 1 \\
\hline 3448.0 & 12696.0 & 17.917 & 41600 & 30400 & 1 \\
\hline 3464.0 & 12696.0 & 17.918 & 41600 & 32000 & 1 \\
\hline 3480.0 & 12696.0 & 18.040 & 41600 & 33600 & 13 \\
\hline 3496.0 & 12696.0 & 19.391 & 41600 & 35200 & 148 \\
\hline 3512.0 & 12696.0 & 20.574 & 41600 & 36800 & 266 \\
\hline 3528.0 & 12696.0 & 21.778 & 41600 & 38400 & 387 \\
\hline 3544.0 & 12696.0 & 22.798 & 41600 & 40000 & 489 \\
\hline 3560.0 & 12696.0 & 22.923 & 41600 & 41600 & 501 \\
\hline 3576.0 & 12696.0 & 23.035 & 41600 & 43200 & 512 \\
\hline 3592.0 & 12696.0 & 23.028 & 41600 & 44800 & 512 \\
\hline 3608.0 & 12696.0 & 23.005 & 41600 & 46400 & 509 \\
\hline 3624.0 & 12696.0 & 22.915 & 41600 & 48000 & 500 \\
\hline 3144.0 & 12680.0 & 23.058 & 40000 & 0 & 515 \\
\hline 3160.0 & 12680.0 & 23.070 & 40000 & 1600 & 516 \\
\hline 3176.0 & 12680.0 & 23.195 & 40000 & 3200 & 528 \\
\hline 3192.0 & 12680.0 & 23.392 & 40000 & 4800 & 548 \\
\hline 3208.0 & 12680.0 & 23.320 & 40000 & 6400 & 541 \\
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\hline 3272.0 & 12680.0 & 21.202 & 40000 & 12800 & 329 \\
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\hline 3416.0 & 12680.0 & 19.023 & 40000 & 27200 & 111 \\
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\hline 3464.0 & 12680.0 & 17.919 & 40000 & 32000 & 1 \\
\hline 3480.0 & 12680.0 & 17.919 & 40000 & 33600 & 1 \\
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\hline 3512.0 & 12680.0 & 19.947 & 40000 & 36800 & 204 \\
\hline 3528.0 & 12680.0 & 21.271 & 40000 & 38400 & 336 \\
\hline 3544.0 & 12680.0 & 22.527 & 40000 & 40000 & 462 \\
\hline 3560.0 & 12680.0 & 23.160 & 40000 & 41600 & 525 \\
\hline 3576.0 & 12680.0 & 23.077 & 40000 & 43200 & 517 \\
\hline 3592.0 & 12680.0 & 23.105 & 40000 & 44800 & 519 \\
\hline 3608.0 & 12680.0 & 23.073 & 40000 & 46400 & 516 \\
\hline 3624.0 & 12680.0 & 23.050 & 40000 & 48000 & 514 \\
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\hline 3176.0 & 12664.0 & 23.205 & 38400 & 3200 & 529 \\
\hline 3192.0 & 12664.0 & 23.455 & 38400 & 4800 & 554 \\
\hline 3208.0 & 12664.0 & 23.438 & 38400 & 6400 & 553 \\
\hline 3224.0 & 12664.0 & 22.952 & 38400 & 8000 & 504 \\
\hline 3240.0 & 12664.0 & 22.472 & 38400 & 9600 & 456 \\
\hline 3256.0 & 12664.0 & 21.790 & 38400 & 11200 & 388 \\
\hline 3272.0 & 12664.0 & 21.075 & 38400 & 12800 & 316 \\
\hline 3288.0 & 12664.0 & 20.840 & 38400 & 14400 & 293 \\
\hline 3304.0 & 12664.0 & 20.785 & 38400 & 16000 & 287 \\
\hline 3320.0 & 12664.0 & 20.615 & 38400 & 17600 & 270 \\
\hline 3336.0 & 12664.0 & 20.694 & 38400 & 19200 & 278 \\
\hline 3352.0 & 12664.0 & 20.287 & 38400 & 20800 & 238 \\
\hline 3368.0 & 12664.0 & 19.822 & 38400 & 22400 & 191 \\
\hline 3384.0 & 12664.0 & 19.367 & 38400 & 24000 & 146 \\
\hline 3400.0 & 12664.0 & 18.941 & 38400 & 25600 & 103 \\
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\hline 3432.0 & 12664.0 & 19.092 & 38400 & 28800 & 118 \\
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\hline 3464.0 & 12664.0 & 17.919 & 38400 & 32000 & 1 \\
\hline 3480.0 & 12664.0 & 17.920 & 38400 & 33600 & 1 \\
\hline 3496.0 & 12664.0 & 17.920 & 38400 & 35200 & 1 \\
\hline 3512.0 & 12664.0 & 19.304 & 38400 & 36800 & 139 \\
\hline 3528.0 & 12664.0 & 20.728 & 38400 & 38400 & 282 \\
\hline 3544.0 & 12664.0 & 22.144 & 38400 & 40000 & 423 \\
\hline 3560.0 & 12664.0 & 23.217 & 38400 & 41600 & 531 \\
\hline 3576.0 & 12664.0 & 23.210 & 38400 & 43200 & 530 \\
\hline 3592.0 & 12664.0 & 23.228 & 38400 & 44800 & 532 \\
\hline 3608.0 & 12664.0 & 23.243 & 38400 & 46400 & 533 \\
\hline 3624.0 & 12664.0 & 23.470 & 38400 & 48000 & 556 \\
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\hline 3176.0 & 12648.0 & 23.250 & 36800 & 3200 & 534 \\
\hline 3192.0 & 12648.0 & 23.532 & 36800 & 4800 & 562 \\
\hline 3208.0 & 12648.0 & 23.573 & 36800 & 6400 & 566 \\
\hline 3224.0 & 12648.0 & 23.330 & 36800 & 8000 & 542 \\
\hline 3240.0 & 12648.0 & 22.490 & 36800 & 9600 & 458 \\
\hline 3256.0 & 12648.0 & 21.225 & 36800 & 11200 & 331 \\
\hline 3272.0 & 12648.0 & 20.995 & 36800 & 12800 & 308 \\
\hline 3288.0 & 12648.0 & 21.017 & 36800 & 14400 & 311 \\
\hline 3304.0 & 12648.0 & 20.927 & 36800 & 16000 & 302 \\
\hline 3320.0 & 12648.0 & 20.745 & 36800 & 17600 & 283 \\
\hline 3336.0 & 12648.0 & 20.650 & 36800 & 19200 & 274 \\
\hline 3352.0 & 12648.0 & 20.393 & 36800 & 20800 & 248 \\
\hline 3368.0 & 12648.0 & 20.067 & 36800 & 22400 & 216 \\
\hline 3384.0 & 12648.0 & 19.678 & 36800 & 24000 & 177 \\
\hline 3400.0 & 12648.0 & 19.271 & 36800 & 25600 & 136 \\
\hline 3416.0 & 12648.0 & 19.031 & 36800 & 27200 & 112 \\
\hline 3432.0 & 12648.0 & 19.503 & 36800 & 28800 & 159 \\
\hline 3448.0 & 12648.0 & 18.854 & 36800 & 30400 & 94 \\
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\hline 3528.0 & 12648.0 & 20.194 & 36800 & 38400 & 228 \\
\hline 3544.0 & 12648.0 & 21.704 & 36800 & 40000 & 379 \\
\hline 3560.0 & 12648.0 & 23.047 & 36800 & 41600 & 514 \\
\hline 3576.0 & 12648.0 & 23.215 & 36800 & 43200 & 530 \\
\hline 3592.0 & 12648.0 & 23.230 & 36800 & 44800 & 532 \\
\hline 3608.0 & 12648.0 & 23.167 & 36800 & 46400 & 526 \\
\hline 3624.0 & 12648.0 & 22.962 & 36800 & 48000 & 505 \\
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\hline 3176.0 & 12632.0 & 23.210 & 35200 & 3200 & 530 \\
\hline 3192.0 & 12632.0 & 23.460 & 35200 & 4800 & 555 \\
\hline 3208.0 & 12632.0 & 23.618 & 35200 & 6400 & 571 \\
\hline 3224.0 & 12632.0 & 23.653 & 35200 & 8000 & 574 \\
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\hline 3256.0 & 12632.0 & 21.205 & 35200 & 11200 & 329 \\
\hline 3272.0 & 12632.0 & 21.015 & 35200 & 12800 & 310 \\
\hline 3288.0 & 12632.0 & 21.128 & 35200 & 14400 & 322 \\
\hline 3304.0 & 12632.0 & 21.077 & 35200 & 16000 & 317 \\
\hline 3320.0 & 12632.0 & 20.882 & 35200 & 17600 & 297 \\
\hline 3336.0 & 12632.0 & 20.694 & 35200 & 19200 & 278 \\
\hline 3352.0 & 12632.0 & 20.560 & 35200 & 20800 & 265 \\
\hline 3368.0 & 12632.0 & 20.345 & 35200 & 22400 & 243 \\
\hline 3384.0 & 12632.0 & 20.015 & 35200 & 24000 & 210 \\
\hline 3400.0 & 12632.0 & 19.616 & 35200 & 25600 & 170 \\
\hline 3416.0 & 12632.0 & 19.198 & 35200 & 27200 & 129 \\
\hline 3432.0 & 12632.0 & 19.742 & 35200 & 28800 & 183 \\
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\hline 3480.0 & 12632.0 & 17.922 & 35200 & 33600 & 1 \\
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\hline 3592.0 & 12632.0 & 23.235 & 35200 & 44800 & 532 \\
\hline 3608.0 & 12632.0 & 23.073 & 35200 & 46400 & 516 \\
\hline 3624.0 & 12632.0 & 22.747 & 35200 & 48000 & 484 \\
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\hline 3176.0 & 12616.0 & 23.045 & 33600 & 3200 & 513 \\
\hline 3192.0 & 12616.0 & 23.347 & 33600 & 4800 & 544 \\
\hline 3208.0 & 12616.0 & 23.647 & 33600 & 6400 & 574 \\
\hline 3224.0 & 12616.0 & 23.692 & 33600 & 8000 & 578 \\
\hline 3240.0 & 12616.0 & 23.362 & 33600 & 9600 & 545 \\
\hline 3256.0 & 12616.0 & 21.253 & 33600 & 11200 & 334 \\
\hline 3272.0 & 12616.0 & 21.050 & 33600 & 12800 & 314 \\
\hline 3288.0 & 12616.0 & 21.215 & 33600 & 14400 & 330 \\
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\hline 3320.0 & 12616.0 & 21.142 & 33600 & 17600 & 323 \\
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\hline 3368.0 & 12616.0 & 20.699 & 33600 & 22400 & 279 \\
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\hline 3400.0 & 12616.0 & 19.987 & 33600 & 25600 & 208 \\
\hline 3416.0 & 12616.0 & 19.526 & 33600 & 27200 & 161 \\
\hline 3432.0 & 12616.0 & 19.725 & 33600 & 28800 & 181 \\
\hline 3448.0 & 12616.0 & 19.604 & 33600 & 30400 & 169 \\
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\hline 3176.0 & 12600.0 & 23.050 & 32000 & 3200 & 514 \\
\hline 3192.0 & 12600.0 & 23.362 & 32000 & 4800 & 545 \\
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\hline 3224.0 & 12600.0 & 23.710 & 32000 & 8000 & 580 \\
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\hline 3256.0 & 12600.0 & 21.522 & 32000 & 11200 & 361 \\
\hline 3272.0 & 12600.0 & 20.925 & 32000 & 12800 & 301 \\
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\hline 3320.0 & 12600.0 & 21.308 & 32000 & 17600 & 340 \\
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\hline 3352.0 & 12600.0 & 21.166 & 32000 & 20800 & 325 \\
\hline 3368.0 & 12600.0 & 21.106 & 32000 & 22400 & 319 \\
\hline 3384.0 & 12600.0 & 20.828 & 32000 & 24000 & 292 \\
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\hline 3512.0 & 12600.0 & 17.925 & 32000 & 36800 & 1 \\
\hline 3528.0 & 12600.0 & 19.049 & 32000 & 38400 & 114 \\
\hline 3544.0 & 12600.0 & 20.434 & 32000 & 40000 & 252 \\
\hline 3560.0 & 12600.0 & 21.753 & 32000 & 41600 & 384 \\
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\hline 3304.0 & 12584.0 & 21.202 & 30400 & 16000 & 329 \\
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\hline 3352.0 & 12584.0 & 21.448 & 30400 & 20800 & 354 \\
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\hline 3416.0 & 12584.0 & 20.134 & 30400 & 27200 & 222 \\
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\hline 3480.0 & 12584.0 & 18.616 & 30400 & 33600 & 70 \\
\hline 3496.0 & 12584.0 & 17.926 & 30400 & 35200 & 1 \\
\hline 3512.0 & 12584.0 & 17.926 & 30400 & 36800 & 1 \\
\hline 3528.0 & 12584.0 & 18.986 & 30400 & 38400 & 107 \\
\hline 3544.0 & 12584.0 & 20.293 & 30400 & 40000 & 238 \\
\hline 3560.0 & 12584.0 & 21.574 & 30400 & 41600 & 366 \\
\hline 3576.0 & 12584.0 & 22.671 & 30400 & 43200 & 476 \\
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\hline 3608.0 & 12584.0 & 22.675 & 30400 & 46400 & 476 \\
\hline 3624.0 & 12584.0 & 22.417 & 30400 & 48000 & 451 \\
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\hline 3192.0 & 12568.0 & 23.390 & 28800 & 4800 & 548 \\
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\hline 3320.0 & 12568.0 & 21.270 & 28800 & 17600 & 336 \\
\hline 3336.0 & 12568.0 & 21.392 & 28800 & 19200 & 348 \\
\hline 3352.0 & 12568.0 & 21.510 & 28800 & 20800 & 360 \\
\hline 3368.0 & 12568.0 & 21.565 & 28800 & 22400 & 365 \\
\hline 3384.0 & 12568.0 & 21.379 & 28800 & 24000 & 347 \\
\hline 3400.0 & 12568.0 & 20.906 & 28800 & 25600 & 299 \\
\hline 3416.0 & 12568.0 & 20.358 & 28800 & 27200 & 245 \\
\hline 3432.0 & 12568.0 & 19.790 & 28800 & 28800 & 188 \\
\hline 3448.0 & 12568.0 & 19.385 & 28800 & 30400 & 147 \\
\hline 3464.0 & 12568.0 & 19.694 & 28800 & 32000 & 178 \\
\hline 3480.0 & 12568.0 & 18.985 & 28800 & 33600 & 107 \\
\hline 3496.0 & 12568.0 & 17.928 & 28800 & 35200 & 2 \\
\hline 3512.0 & 12568.0 & 17.928 & 28800 & 36800 & 2 \\
\hline 3528.0 & 12568.0 & 18.946 & 28800 & 38400 & 103 \\
\hline 3544.0 & 12568.0 & 20.225 & 28800 & 40000 & 231 \\
\hline 3560.0 & 12568.0 & 21.508 & 28800 & 41600 & 360 \\
\hline 3576.0 & 12568.0 & 22.658 & 28800 & 43200 & 475 \\
\hline 3592.0 & 12568.0 & 23.040 & 28800 & 44800 & 513 \\
\hline 3608.0 & 12568.0 & 22.862 & 28800 & 46400 & 495 \\
\hline 3624.0 & 12568.0 & 22.655 & 28800 & 48000 & 474 \\
\hline 3144.0 & 12552.0 & 21.135 & 27200 & 0 & 322 \\
\hline 3160.0 & 12552.0 & 21.983 & 27200 & 1600 & 407 \\
\hline 3176.0 & 12552.0 & 23.097 & 27200 & 3200 & 519 \\
\hline 3192.0 & 12552.0 & 23.420 & 27200 & 4800 & 551 \\
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\hline 3256.0 & 12552.0 & 22.860 & 27200 & 11200 & 495 \\
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\hline 3288.0 & 12552.0 & 21.215 & 27200 & 14400 & 330 \\
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\hline 3352.0 & 12552.0 & 21.580 & 27200 & 20800 & 367 \\
\hline 3368.0 & 12552.0 & 21.612 & 27200 & 22400 & 370 \\
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\hline 3416.0 & 12552.0 & 20.556 & 27200 & 27200 & 264 \\
\hline 3432.0 & 12552.0 & 19.964 & 27200 & 28800 & 205 \\
\hline 3448.0 & 12552.0 & 19.378 & 27200 & 30400 & 147 \\
\hline 3464.0 & 12552.0 & 19.482 & 27200 & 32000 & 157 \\
\hline 3480.0 & 12552.0 & 18.745 & 27200 & 33600 & 83 \\
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\hline 3512.0 & 12552.0 & 17.929 & 27200 & 36800 & 2 \\
\hline 3528.0 & 12552.0 & 18.919 & 27200 & 38400 & 101 \\
\hline 3544.0 & 12552.0 & 20.162 & 27200 & 40000 & 225 \\
\hline 3560.0 & 12552.0 & 21.457 & 27200 & 41600 & 355 \\
\hline 3576.0 & 12552.0 & 22.662 & 27200 & 43200 & 475 \\
\hline 3592.0 & 12552.0 & 23.140 & 27200 & 44800 & 523 \\
\hline 3608.0 & 12552.0 & 22.903 & 27200 & 46400 & 499 \\
\hline 3624.0 & 12552.0 & 22.663 & 27200 & 48000 & 475 \\
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\hline 3160.0 & 12536.0 & 22.907 & 25600 & 1600 & 500 \\
\hline 3176.0 & 12536.0 & 23.120 & 25600 & 3200 & 521 \\
\hline 3192.0 & 12536.0 & 23.380 & 25600 & 4800 & 547 \\
\hline 3208.0 & 12536.0 & 23.573 & 25600 & 6400 & 566 \\
\hline 3224.0 & 12536.0 & 23.630 & 25600 & 8000 & 572 \\
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\hline 3240.0 & 12520.0 & 23.715 & 24000 & 9600 & 580 \\
\hline 3256.0 & 12520.0 & 23.430 & 24000 & 11200 & 552 \\
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\hline 3304.0 & 12520.0 & 21.392 & 24000 & 16000 & 348 \\
\hline 3320.0 & 12520.0 & 21.327 & 24000 & 17600 & 342 \\
\hline 3336.0 & 12520.0 & 21.365 & 24000 & 19200 & 345 \\
\hline 3352.0 & 12520.0 & 21.465 & 24000 & 20800 & 355 \\
\hline 3368.0 & 12520.0 & 21.612 & 24000 & 22400 & 370 \\
\hline 3384.0 & 12520.0 & 21.905 & 24000 & 24000 & 399 \\
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\hline 3512.0 & 12520.0 & 17.932 & 24000 & 36800 & 2 \\
\hline 3528.0 & 12520.0 & 18.789 & 24000 & 38400 & 88 \\
\hline 3544.0 & 12520.0 & 19.929 & 24000 & 40000 & 202 \\
\hline 3560.0 & 12520.0 & 21.124 & 24000 & 41600 & 321 \\
\hline 3576.0 & 12520.0 & 22.190 & 24000 & 43200 & 428 \\
\hline 3592.0 & 12520.0 & 22.875 & 24000 & 44800 & 496 \\
\hline 3608.0 & 12520.0 & 22.710 & 24000 & 46400 & 480 \\
\hline 3624.0 & 12520.0 & 22.448 & 24000 & 48000 & 454 \\
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\hline 3160.0 & 12504.0 & 22.817 & 22400 & 1600 & 491 \\
\hline 3176.0 & 12504.0 & 23.173 & 22400 & 3200 & 526 \\
\hline 3192.0 & 12504.0 & 23.330 & 22400 & 4800 & 542 \\
\hline 3208.0 & 12504.0 & 23.563 & 22400 & 6400 & 565 \\
\hline 3224.0 & 12504.0 & 23.688 & 22400 & 8000 & 578 \\
\hline 3240.0 & 12504.0 & 23.740 & 22400 & 9600 & 583 \\
\hline 3256.0 & 12504.0 & 23.628 & 22400 & 11200 & 572 \\
\hline 3272.0 & 12504.0 & 22.913 & 22400 & 12800 & 500 \\
\hline 3288.0 & 12504.0 & 21.757 & 22400 & 14400 & 385 \\
\hline 3304.0 & 12504.0 & 21.507 & 22400 & 16000 & 360 \\
\hline 3320.0 & 12504.0 & 21.433 & 22400 & 17600 & 352 \\
\hline 3336.0 & 12504.0 & 21.347 & 22400 & 19200 & 344 \\
\hline 3352.0 & 12504.0 & 21.427 & 22400 & 20800 & 352 \\
\hline 3368.0 & 12504.0 & 21.680 & 22400 & 22400 & 377 \\
\hline 3384.0 & 12504.0 & 21.855 & 22400 & 24000 & 394 \\
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\hline 3416.0 & 12504.0 & 21.204 & 22400 & 27200 & 329 \\
\hline 3432.0 & 12504.0 & 20.444 & 22400 & 28800 & 253 \\
\hline 3448.0 & 12504.0 & 19.706 & 22400 & 30400 & 179 \\
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\hline 3544.0 & 12504.0 & 19.847 & 22400 & 40000 & 194 \\
\hline 3560.0 & 12504.0 & 21.002 & 22400 & 41600 & 309 \\
\hline 3576.0 & 12504.0 & 22.082 & 22400 & 43200 & 417 \\
\hline 3592.0 & 12504.0 & 22.942 & 22400 & 44800 & 503 \\
\hline 3608.0 & 12504.0 & 22.823 & 22400 & 46400 & 491 \\
\hline 3624.0 & 12504.0 & 22.462 & 22400 & 48000 & 455 \\
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\hline 3176.0 & 12488.0 & 23.138 & 20800 & 3200 & 523 \\
\hline 3192.0 & 12488.0 & 23.343 & 20800 & 4800 & 543 \\
\hline 3208.0 & 12488.0 & 23.552 & 20800 & 6400 & 564 \\
\hline 3224.0 & 12488.0 & 23.645 & 20800 & 8000 & 573 \\
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\hline 3272.0 & 12488.0 & 23.080 & 20800 & 12800 & 517 \\
\hline 3288.0 & 12488.0 & 22.150 & 20800 & 14400 & 424 \\
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\hline 3336.0 & 12488.0 & 21.513 & 20800 & 19200 & 360 \\
\hline 3352.0 & 12488.0 & 21.470 & 20800 & 20800 & 356 \\
\hline 3368.0 & 12488.0 & 21.677 & 20800 & 22400 & 377 \\
\hline 3384.0 & 12488.0 & 21.917 & 20800 & 24000 & 401 \\
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\hline 3448.0 & 12488.0 & 19.768 & 20800 & 30400 & 186 \\
\hline 3464.0 & 12488.0 & 19.048 & 20800 & 32000 & 114 \\
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\hline 3624.0 & 12488.0 & 22.632 & 20800 & 48000 & 472 \\
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\hline 3176.0 & 12472.0 & 23.080 & 19200 & 3200 & 517 \\
\hline 3192.0 & 12472.0 & 23.208 & 19200 & 4800 & 530 \\
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\hline 3240.0 & 12472.0 & 23.905 & 19200 & 9600 & 599 \\
\hline 3256.0 & 12472.0 & 23.710 & 19200 & 11200 & 580 \\
\hline 3272.0 & 12472.0 & 23.170 & 19200 & 12800 & 526 \\
\hline 3288.0 & 12472.0 & 22.495 & 19200 & 14400 & 458 \\
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\hline 3368.0 & 12472.0 & 21.700 & 19200 & 22400 & 379 \\
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\hline 3432.0 & 12472.0 & 20.610 & 19200 & 28800 & 270 \\
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\hline 3464.0 & 12472.0 & 19.037 & 19200 & 32000 & 113 \\
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\hline 3496.0 & 12472.0 & 17.936 & 19200 & 35200 & 2 \\
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\hline 3208.0 & 12456.0 & 23.395 & 17600 & 6400 & 548 \\
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\hline 3272.0 & 12456.0 & 23.507 & 17600 & 12800 & 560 \\
\hline 3288.0 & 12456.0 & 22.895 & 17600 & 14400 & 498 \\
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\hline 3320.0 & 12456.0 & 21.862 & 17600 & 17600 & 395 \\
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\hline 3368.0 & 12456.0 & 21.843 & 17600 & 22400 & 393 \\
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\hline 3512.0 & 12456.0 & 17.937 & 17600 & 36800 & 3 \\
\hline 3528.0 & 12456.0 & 18.137 & 17600 & 38400 & 23 \\
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\hline 3576.0 & 12456.0 & 22.052 & 17600 & 43200 & 414 \\
\hline 3592.0 & 12456.0 & 23.023 & 17600 & 44800 & 511 \\
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\hline 3592.0 & 12440.0 & 22.987 & 16000 & 44800 & 508 \\
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\hline 3240.0 & 12408.0 & 23.708 & 12800 & 9600 & 580 \\
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\hline 3336.0 & 12408.0 & 22.150 & 12800 & 19200 & 424 \\
\hline 3352.0 & 12408.0 & 22.125 & 12800 & 20800 & 421 \\
\hline 3368.0 & 12408.0 & 22.243 & 12800 & 22400 & 433 \\
\hline 3384.0 & 12408.0 & 22.475 & 12800 & 24000 & 456 \\
\hline 3400.0 & 12408.0 & 22.395 & 12800 & 25600 & 448 \\
\hline 3416.0 & 12408.0 & 21.555 & 12800 & 27200 & 364 \\
\hline 3432.0 & 12408.0 & 20.444 & 12800 & 28800 & 253 \\
\hline 3448.0 & 12408.0 & 19.300 & 12800 & 30400 & 139 \\
\hline 3464.0 & 12408.0 & 18.298 & 12800 & 32000 & 39 \\
\hline 3480.0 & 12408.0 & 17.942 & 12800 & 33600 & 3 \\
\hline 3496.0 & 12408.0 & 17.941 & 12800 & 35200 & 3 \\
\hline 3512.0 & 12408.0 & 17.941 & 12800 & 36800 & 3 \\
\hline 3528.0 & 12408.0 & 17.941 & 12800 & 38400 & 3 \\
\hline 3544.0 & 12408.0 & 19.685 & 12800 & 40000 & 177 \\
\hline 3560.0 & 12408.0 & 20.748 & 12800 & 41600 & 284 \\
\hline 3576.0 & 12408.0 & 21.796 & 12800 & 43200 & 388 \\
\hline 3592.0 & 12408.0 & 22.723 & 12800 & 44800 & 481 \\
\hline 3608.0 & 12408.0 & 23.110 & 12800 & 46400 & 520 \\
\hline 3624.0 & 12408.0 & 23.130 & 12800 & 48000 & 522 \\
\hline 3144.0 & 12392.0 & 22.353 & 11200 & 0 & 444 \\
\hline 3160.0 & 12392.0 & 22.323 & 11200 & 1600 & 441 \\
\hline 3176.0 & 12392.0 & 22.983 & 11200 & 3200 & 507 \\
\hline 3192.0 & 12392.0 & 23.337 & 11200 & 4800 & 543 \\
\hline 3208.0 & 12392.0 & 23.647 & 11200 & 6400 & 574 \\
\hline 3224.0 & 12392.0 & 23.802 & 11200 & 8000 & 589 \\
\hline 3240.0 & 12392.0 & 23.680 & 11200 & 9600 & 577 \\
\hline 3256.0 & 12392.0 & 23.522 & 11200 & 11200 & 561 \\
\hline 3272.0 & 12392.0 & 23.360 & 11200 & 12800 & 545 \\
\hline 3288.0 & 12392.0 & 22.745 & 11200 & 14400 & 483 \\
\hline 3304.0 & 12392.0 & 22.403 & 11200 & 16000 & 449 \\
\hline 3320.0 & 12392.0 & 22.280 & 11200 & 17600 & 437 \\
\hline 3336.0 & 12392.0 & 22.235 & 11200 & 19200 & 432 \\
\hline 3352.0 & 12392.0 & 22.290 & 11200 & 20800 & 438 \\
\hline 3368.0 & 12392.0 & 22.442 & 11200 & 22400 & 453 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3384.0 & 12392.0 & 22.603 & 11200 & 24000 & 469 \\
\hline 3400.0 & 12392.0 & 22.723 & 11200 & 25600 & 481 \\
\hline 3416.0 & 12392.0 & 21.587 & 11200 & 27200 & 368 \\
\hline 3432.0 & 12392.0 & 20.303 & 11200 & 28800 & 239 \\
\hline 3448.0 & 12392.0 & 19.122 & 11200 & 30400 & 121 \\
\hline 3464.0 & 12392.0 & 18.095 & 11200 & 32000 & 18 \\
\hline 3480.0 & 12392.0 & 17.943 & 11200 & 33600 & 3 \\
\hline 3496.0 & 12392.0 & 17.943 & 11200 & 35200 & 3 \\
\hline 3512.0 & 12392.0 & 17.942 & 11200 & 36800 & 3 \\
\hline 3528.0 & 12392.0 & 17.942 & 11200 & 38400 & 3 \\
\hline 3544.0 & 12392.0 & 19.656 & 11200 & 40000 & 174 \\
\hline 3560.0 & 12392.0 & 20.708 & 11200 & 41600 & 280 \\
\hline 3576.0 & 12392.0 & 21.758 & 11200 & 43200 & 385 \\
\hline 3592.0 & 12392.0 & 22.719 & 11200 & 44800 & 481 \\
\hline 3608.0 & 12392.0 & 23.223 & 11200 & 46400 & 531 \\
\hline 3624.0 & 12392.0 & 23.085 & 11200 & 48000 & 517 \\
\hline 3144.0 & 12376.0 & 22.420 & 9600 & 0 & 451 \\
\hline 3160.0 & 12376.0 & 22.442 & 9600 & 1600 & 453 \\
\hline 3176.0 & 12376.0 & 23.118 & 9600 & 3200 & 521 \\
\hline 3192.0 & 12376.0 & 23.355 & 9600 & 4800 & 544 \\
\hline 3208.0 & 12376.0 & 23.593 & 9600 & 6400 & 568 \\
\hline 3224.0 & 12376.0 & 23.712 & 9600 & 8000 & 580 \\
\hline 3240.0 & 12376.0 & 23.680 & 9600 & 9600 & 577 \\
\hline 3256.0 & 12376.0 & 23.595 & 9600 & 11200 & 568 \\
\hline 3272.0 & 12376.0 & 23.400 & 9600 & 12800 & 549 \\
\hline 3288.0 & 12376.0 & 22.733 & 9600 & 14400 & 482 \\
\hline 3304.0 & 12376.0 & 22.288 & 9600 & 16000 & 438 \\
\hline 3320.0 & 12376.0 & 22.337 & 9600 & 17600 & 443 \\
\hline 3336.0 & 12376.0 & 22.378 & 9600 & 19200 & 447 \\
\hline 3352.0 & 12376.0 & 22.468 & 9600 & 20800 & 456 \\
\hline 3368.0 & 12376.0 & 22.595 & 9600 & 22400 & 468 \\
\hline 3384.0 & 12376.0 & 22.705 & 9600 & 24000 & 479 \\
\hline 3400.0 & 12376.0 & 22.649 & 9600 & 25600 & 474 \\
\hline 3416.0 & 12376.0 & 21.347 & 9600 & 27200 & 344 \\
\hline 3432.0 & 12376.0 & 19.977 & 9600 & 28800 & 207 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3448.0 & 12376.0 & 18.770 & 9600 & 30400 & 86 \\
\hline 3464.0 & 12376.0 & 17.945 & 9600 & 32000 & 3 \\
\hline 3480.0 & 12376.0 & 17.944 & 9600 & 33600 & 3 \\
\hline 3496.0 & 12376.0 & 17.944 & 9600 & 35200 & 3 \\
\hline 3512.0 & 12376.0 & 17.944 & 9600 & 36800 & 3 \\
\hline 3528.0 & 12376.0 & 17.943 & 9600 & 38400 & 3 \\
\hline 3544.0 & 12376.0 & 19.644 & 9600 & 40000 & 173 \\
\hline 3560.0 & 12376.0 & 20.692 & 9600 & 41600 & 278 \\
\hline 3576.0 & 12376.0 & 21.738 & 9600 & 43200 & 383 \\
\hline 3592.0 & 12376.0 & 22.687 & 9600 & 44800 & 478 \\
\hline 3608.0 & 12376.0 & 23.192 & 9600 & 46400 & 528 \\
\hline 3624.0 & 12376.0 & 23.045 & 9600 & 48000 & 513 \\
\hline 3144.0 & 12360.0 & 22.632 & 8000 & 0 & 472 \\
\hline 3160.0 & 12360.0 & 22.673 & 8000 & 1600 & 476 \\
\hline 3176.0 & 12360.0 & 23.173 & 8000 & 3200 & 526 \\
\hline 3192.0 & 12360.0 & 23.390 & 8000 & 4800 & 548 \\
\hline 3208.0 & 12360.0 & 23.540 & 8000 & 6400 & 563 \\
\hline 3224.0 & 12360.0 & 23.635 & 8000 & 8000 & 572 \\
\hline 3240.0 & 12360.0 & 23.743 & 8000 & 9600 & 583 \\
\hline 3256.0 & 12360.0 & 23.603 & 8000 & 11200 & 569 \\
\hline 3272.0 & 12360.0 & 23.305 & 8000 & 12800 & 539 \\
\hline 3288.0 & 12360.0 & 22.638 & 8000 & 14400 & 473 \\
\hline 3304.0 & 12360.0 & 22.343 & 8000 & 16000 & 443 \\
\hline 3320.0 & 12360.0 & 22.517 & 8000 & 17600 & 461 \\
\hline 3336.0 & 12360.0 & 22.603 & 8000 & 19200 & 469 \\
\hline 3352.0 & 12360.0 & 22.673 & 8000 & 20800 & 476 \\
\hline 3368.0 & 12360.0 & 22.785 & 8000 & 22400 & 487 \\
\hline 3384.0 & 12360.0 & 22.887 & 8000 & 24000 & 498 \\
\hline 3400.0 & 12360.0 & 22.083 & 8000 & 25600 & 417 \\
\hline 3416.0 & 12360.0 & 20.780 & 8000 & 27200 & 287 \\
\hline 3432.0 & 12360.0 & 19.486 & 8000 & 28800 & 157 \\
\hline 3448.0 & 12360.0 & 18.165 & 8000 & 30400 & 25 \\
\hline 3464.0 & 12360.0 & 17.946 & 8000 & 32000 & 3 \\
\hline 3480.0 & 12360.0 & 17.946 & 8000 & 33600 & 3 \\
\hline 3496.0 & 12360.0 & 17.945 & 8000 & 35200 & 3 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3512.0 & 12360.0 & 17.945 & 8000 & 36800 & 3 \\
\hline 3528.0 & 12360.0 & 18.320 & 8000 & 38400 & 41 \\
\hline 3544.0 & 12360.0 & 19.670 & 8000 & 40000 & 176 \\
\hline 3560.0 & 12360.0 & 20.714 & 8000 & 41600 & 280 \\
\hline 3576.0 & 12360.0 & 21.748 & 8000 & 43200 & 384 \\
\hline 3592.0 & 12360.0 & 22.685 & 8000 & 44800 & 477 \\
\hline 3608.0 & 12360.0 & 23.035 & 8000 & 46400 & 512 \\
\hline 3624.0 & 12360.0 & 23.022 & 8000 & 48000 & 511 \\
\hline 3144.0 & 12344.0 & 22.823 & 6400 & 0 & 491 \\
\hline 3160.0 & 12344.0 & 22.903 & 6400 & 1600 & 499 \\
\hline 3176.0 & 12344.0 & 23.120 & 6400 & 3200 & 521 \\
\hline 3192.0 & 12344.0 & 23.313 & 6400 & 4800 & 540 \\
\hline 3208.0 & 12344.0 & 23.540 & 6400 & 6400 & 563 \\
\hline 3224.0 & 12344.0 & 23.590 & 6400 & 8000 & 568 \\
\hline 3240.0 & 12344.0 & 23.665 & 6400 & 9600 & 575 \\
\hline 3256.0 & 12344.0 & 23.712 & 6400 & 11200 & 580 \\
\hline 3272.0 & 12344.0 & 23.325 & 6400 & 12800 & 541 \\
\hline 3288.0 & 12344.0 & 22.663 & 6400 & 14400 & 475 \\
\hline 3304.0 & 12344.0 & 22.478 & 6400 & 16000 & 457 \\
\hline 3320.0 & 12344.0 & 22.610 & 6400 & 17600 & 470 \\
\hline 3336.0 & 12344.0 & 22.728 & 6400 & 19200 & 482 \\
\hline 3352.0 & 12344.0 & 22.872 & 6400 & 20800 & 496 \\
\hline 3368.0 & 12344.0 & 23.114 & 6400 & 22400 & 520 \\
\hline 3384.0 & 12344.0 & 22.547 & 6400 & 24000 & 464 \\
\hline 3400.0 & 12344.0 & 21.366 & 6400 & 25600 & 345 \\
\hline 3416.0 & 12344.0 & 20.046 & 6400 & 27200 & 213 \\
\hline 3432.0 & 12344.0 & 18.896 & 6400 & 28800 & 98 \\
\hline 3448.0 & 12344.0 & 17.948 & 6400 & 30400 & 4 \\
\hline 3464.0 & 12344.0 & 17.947 & 6400 & 32000 & 4 \\
\hline 3480.0 & 12344.0 & 17.947 & 6400 & 33600 & 4 \\
\hline 3496.0 & 12344.0 & 17.946 & 6400 & 35200 & 3 \\
\hline 3512.0 & 12344.0 & 17.946 & 6400 & 36800 & 3 \\
\hline 3528.0 & 12344.0 & 18.733 & 6400 & 38400 & 82 \\
\hline 3544.0 & 12344.0 & 19.739 & 6400 & 40000 & 183 \\
\hline 3560.0 & 12344.0 & 20.790 & 6400 & 41600 & 288 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3576.0 & 12344.0 & 21.806 & 6400 & 43200 & 389 \\
\hline 3592.0 & 12344.0 & 22.663 & 6400 & 44800 & 475 \\
\hline 3608.0 & 12344.0 & 22.888 & 6400 & 46400 & 498 \\
\hline 3624.0 & 12344.0 & 22.907 & 6400 & 48000 & 500 \\
\hline 3144.0 & 12328.0 & 22.985 & 4800 & 0 & 507 \\
\hline 3160.0 & 12328.0 & 23.048 & 4800 & 1600 & 514 \\
\hline 3176.0 & 12328.0 & 23.210 & 4800 & 3200 & 530 \\
\hline 3192.0 & 12328.0 & 23.370 & 4800 & 4800 & 546 \\
\hline 3208.0 & 12328.0 & 23.542 & 4800 & 6400 & 563 \\
\hline 3224.0 & 12328.0 & 23.555 & 4800 & 8000 & 564 \\
\hline 3240.0 & 12328.0 & 23.700 & 4800 & 9600 & 579 \\
\hline 3256.0 & 12328.0 & 23.820 & 4800 & 11200 & 591 \\
\hline 3272.0 & 12328.0 & 23.495 & 4800 & 12800 & 558 \\
\hline 3288.0 & 12328.0 & 22.795 & 4800 & 14400 & 488 \\
\hline 3304.0 & 12328.0 & 22.597 & 4800 & 16000 & 469 \\
\hline 3320.0 & 12328.0 & 22.760 & 4800 & 17600 & 485 \\
\hline 3336.0 & 12328.0 & 22.927 & 4800 & 19200 & 502 \\
\hline 3352.0 & 12328.0 & 23.103 & 4800 & 20800 & 519 \\
\hline 3368.0 & 12328.0 & 23.171 & 4800 & 22400 & 526 \\
\hline 3384.0 & 12328.0 & 22.065 & 4800 & 24000 & 415 \\
\hline 3400.0 & 12328.0 & 20.631 & 4800 & 25600 & 272 \\
\hline 3416.0 & 12328.0 & 19.248 & 4800 & 27200 & 134 \\
\hline 3432.0 & 12328.0 & 17.949 & 4800 & 28800 & 4 \\
\hline 3448.0 & 12328.0 & 17.949 & 4800 & 30400 & 4 \\
\hline 3464.0 & 12328.0 & 17.948 & 4800 & 32000 & 4 \\
\hline 3480.0 & 12328.0 & 17.948 & 4800 & 33600 & 4 \\
\hline 3496.0 & 12328.0 & 17.947 & 4800 & 35200 & 4 \\
\hline 3512.0 & 12328.0 & 17.947 & 4800 & 36800 & 4 \\
\hline 3528.0 & 12328.0 & 18.781 & 4800 & 38400 & 87 \\
\hline 3544.0 & 12328.0 & 19.851 & 4800 & 40000 & 194 \\
\hline 3560.0 & 12328.0 & 20.931 & 4800 & 41600 & 302 \\
\hline 3576.0 & 12328.0 & 21.957 & 4800 & 43200 & 405 \\
\hline 3592.0 & 12328.0 & 22.826 & 4800 & 44800 & 491 \\
\hline 3608.0 & 12328.0 & 22.790 & 4800 & 46400 & 488 \\
\hline 3624.0 & 12328.0 & 22.872 & 4800 & 48000 & 496 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3144.0 & 12312.0 & 23.112 & 3200 & 0 & 520 \\
\hline 3160.0 & 12312.0 & 23.160 & 3200 & 1600 & 525 \\
\hline 3176.0 & 12312.0 & 23.335 & 3200 & 3200 & 542 \\
\hline 3192.0 & 12312.0 & 23.462 & 3200 & 4800 & 555 \\
\hline 3208.0 & 12312.0 & 23.580 & 3200 & 6400 & 567 \\
\hline 3224.0 & 12312.0 & 23.610 & 3200 & 8000 & 570 \\
\hline 3240.0 & 12312.0 & 23.698 & 3200 & 9600 & 579 \\
\hline 3256.0 & 12312.0 & 23.958 & 3200 & 11200 & 605 \\
\hline 3272.0 & 12312.0 & 23.642 & 3200 & 12800 & 573 \\
\hline 3288.0 & 12312.0 & 23.007 & 3200 & 14400 & 510 \\
\hline 3304.0 & 12312.0 & 22.747 & 3200 & 16000 & 484 \\
\hline 3320.0 & 12312.0 & 22.885 & 3200 & 17600 & 497 \\
\hline 3336.0 & 12312.0 & 23.175 & 3200 & 19200 & 526 \\
\hline 3352.0 & 12312.0 & 23.333 & 3200 & 20800 & 542 \\
\hline 3368.0 & 12312.0 & 22.690 & 3200 & 22400 & 478 \\
\hline 3384.0 & 12312.0 & 21.381 & 3200 & 24000 & 347 \\
\hline 3400.0 & 12312.0 & 19.870 & 3200 & 25600 & 196 \\
\hline 3416.0 & 12312.0 & 18.432 & 3200 & 27200 & 52 \\
\hline 3432.0 & 12312.0 & 17.951 & 3200 & 28800 & 4 \\
\hline 3448.0 & 12312.0 & 17.950 & 3200 & 30400 & 4 \\
\hline 3464.0 & 12312.0 & 17.949 & 3200 & 32000 & 4 \\
\hline 3480.0 & 12312.0 & 17.949 & 3200 & 33600 & 4 \\
\hline 3496.0 & 12312.0 & 17.949 & 3200 & 35200 & 4 \\
\hline 3512.0 & 12312.0 & 17.948 & 3200 & 36800 & 4 \\
\hline 3528.0 & 12312.0 & 18.882 & 3200 & 38400 & 97 \\
\hline 3544.0 & 12312.0 & 20.019 & 3200 & 40000 & 211 \\
\hline 3560.0 & 12312.0 & 21.129 & 3200 & 41600 & 322 \\
\hline 3576.0 & 12312.0 & 22.141 & 3200 & 43200 & 423 \\
\hline 3592.0 & 12312.0 & 22.944 & 3200 & 44800 & 503 \\
\hline 3608.0 & 12312.0 & 22.702 & 3200 & 46400 & 479 \\
\hline 3624.0 & 12312.0 & 22.895 & 3200 & 48000 & 498 \\
\hline 3144.0 & 12296.0 & 23.190 & 1600 & 0 & 528 \\
\hline 3160.0 & 12296.0 & 23.263 & 1600 & 1600 & 535 \\
\hline 3176.0 & 12296.0 & 23.423 & 1600 & 3200 & 551 \\
\hline 3192.0 & 12296.0 & 23.520 & 1600 & 4800 & 561 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|c|c|c|}
\hline 3208.0 & 12296.0 & 23.622 & 1600 & 6400 & 571 \\
\hline 3224.0 & 12296.0 & 23.630 & 1600 & 8000 & 572 \\
\hline 3240.0 & 12296.0 & 23.665 & 1600 & 9600 & 575 \\
\hline 3256.0 & 12296.0 & 23.975 & 1600 & 11200 & 606 \\
\hline 3272.0 & 12296.0 & 23.890 & 1600 & 12800 & 598 \\
\hline 3288.0 & 12296.0 & 23.235 & 1600 & 14400 & 532 \\
\hline 3304.0 & 12296.0 & 22.878 & 1600 & 16000 & 497 \\
\hline 3320.0 & 12296.0 & 22.940 & 1600 & 17600 & 503 \\
\hline 3336.0 & 12296.0 & 23.335 & 1600 & 19200 & 542 \\
\hline 3352.0 & 12296.0 & 23.001 & 1600 & 20800 & 509 \\
\hline 3368.0 & 12296.0 & 22.019 & 1600 & 22400 & 411 \\
\hline 3384.0 & 12296.0 & 20.692 & 1600 & 24000 & 278 \\
\hline 3400.0 & 12296.0 & 19.239 & 1600 & 25600 & 133 \\
\hline 3416.0 & 12296.0 & 17.952 & 1600 & 27200 & 4 \\
\hline 3432.0 & 12296.0 & 17.952 & 1600 & 28800 & 4 \\
\hline 3448.0 & 12296.0 & 17.951 & 1600 & 30400 & 4 \\
\hline 3464.0 & 12296.0 & 17.951 & 1600 & 32000 & 4 \\
\hline 3480.0 & 12296.0 & 17.950 & 1600 & 33600 & 4 \\
\hline 3496.0 & 12296.0 & 17.950 & 1600 & 35200 & 4 \\
\hline 3512.0 & 12296.0 & 18.016 & 1600 & 36800 & 10 \\
\hline 3528.0 & 12296.0 & 19.109 & 1600 & 38400 & 120 \\
\hline 3544.0 & 12296.0 & 20.279 & 1600 & 40000 & 237 \\
\hline 3560.0 & 12296.0 & 21.398 & 1600 & 41600 & 349 \\
\hline 3576.0 & 12296.0 & 22.394 & 1600 & 43200 & 448 \\
\hline 3592.0 & 12296.0 & 23.054 & 1600 & 44800 & 514 \\
\hline 3608.0 & 12296.0 & 22.638 & 1600 & 46400 & 473 \\
\hline 3624.0 & 12296.0 & 22.788 & 1600 & 48000 & 488 \\
\hline 3144.0 & 12280.0 & 23.235 & 0 & 0 & 532 \\
\hline 3160.0 & 12280.0 & 23.370 & 0 & 1600 & 546 \\
\hline 3176.0 & 12280.0 & 23.528 & 0 & 3200 & 562 \\
\hline 3192.0 & 12280.0 & 23.685 & 0 & 4800 & 577 \\
\hline 3208.0 & 12280.0 & 23.698 & 0 & 6400 & 579 \\
\hline 3224.0 & 12280.0 & 23.740 & 0 & 8000 & 583 \\
\hline 3240.0 & 12280.0 & 23.858 & 0 & 9600 & 595 \\
\hline 3256.0 & 12280.0 & 23.962 & 0 & 11200 & 605 \\
\hline
\end{tabular}
\begin{tabular}{llllll}
3272.0 & 12280.0 & 23.872 & 0 & 12800 & 596 \\
3288.0 & 12280.0 & 23.275 & 0 & 14400 & 536 \\
3304.0 & 12280.0 & 22.935 & 0 & 16000 & 502 \\
3320.0 & 12280.0 & 22.997 & 0 & 17600 & 509 \\
3336.0 & 12280.0 & 23.257 & 0 & 19200 & 535 \\
3352.0 & 12280.0 & 22.592 & 0 & 20800 & 468 \\
3368.0 & 12280.0 & 21.426 & 0 & 22400 & 351 \\
3384.0 & 12280.0 & 20.103 & 0 & 24000 & 219 \\
3400.0 & 12280.0 & 18.863 & 0 & 25600 & 95 \\
3416.0 & 12280.0 & 17.953 & 0 & 27200 & 4 \\
3432.0 & 12280.0 & 17.953 & 0 & 28800 & 4 \\
3448.0 & 12280.0 & 17.952 & 0 & 30400 & 4 \\
3464.0 & 12280.0 & 17.952 & 0 & 32000 & 4 \\
3480.0 & 12280.0 & 17.951 & 0 & 33600 & 4 \\
3496.0 & 12280.0 & 17.950 & 0 & 36800 & 4 \\
3512.0 & 12280.0 & 18.556 & 0 & 38400 & 164 \\
3528.0 & 12280.0 & 19.551 & 0 & 40000 & 274 \\
3544.0 & 12280.0 & 20.655 & 0 & 41600 & 382 \\
3560.0 & 12280.0 & 21.727 & 0 & 43200 & 480 \\
3576.0 & 12280.0 & 22.707 & 23.151 & 0 & 44800 \\
3592.0 & 12280.0 & 22.573 & 0 & 46400 & 466 \\
3608.0 & 12280.0 & 22.650 & 48000 & 474 \\
3624.0 & 12280.0 & & 0 & & \\
\hline
\end{tabular}

\section*{Appendix K. Listing of Output Files for the Hypothetical LiDAR Example}

The bathymetry and (or) LiDAR genetic algorithm (GA) program outputs two files: stats_out.csv and bi_out.txt. These files are created each time the program is ran and will overwrite if they exist. If these files are needed, it is suggested that they be renamed before the program is reran. The file stats_out.csv is a comma delimited text file containing fitness values for the best, average, median, worst, and RMSE (Root Mean Square Error) at every generation. Because the file has a csv suffix, it can easily be read into a spreadsheet. The file bi_out.txt is a space delimited text file containing the final GA-produced bathymetry and (or) LiDAR dataset ( \(\mathrm{x}, \mathrm{y}\), and z ). The first column in file bi_out.txt represents the \(x\)-value (easting), the second column represents the \(y\)-value (northing), and the third column represents the z -value (elevation or height).

Tables K. 1 and K. 2 are computer listings of output files for run 8 of the hypothetical LiDAR example (Chapter 4.5.1), which was ran for 100 generations. Table K. 1 is a listing of the stat_out.csv file and Table K. 2 is a listing of the bi_out.csv.
Table K.1. Listing of output file stat_out.csv.
\begin{tabular}{rllllllllll}
\hline Generation, Best, Best, Average, Median, Median, Worst, Worst, RMSE \\
No., Weight, Fitness, Fitness,Weight, Fitness, Weight, Fitness, Fitness & & & & \\
1, & 141, & \(0.299 \mathrm{E}+03\), & \(0.768 \mathrm{E}+34\), & 123, & \(0.113 \mathrm{E}+06\), & 176, & \(0.614 \mathrm{E}+36\), & \(0.68238 \mathrm{E}+35\) \\
2, & 141, & \(0.299 \mathrm{E}+03\), & \(0.112 \mathrm{E}+09\), & 41, & \(0.956 \mathrm{E}+08\), & 40, & \(0.232 \mathrm{E}+09\), & \(0.74070 \mathrm{E}+08\) \\
3, & 141, & \(0.299 \mathrm{E}+03\), & \(0.676 \mathrm{E}+08\), & 63, & \(0.787 \mathrm{E}+08\), & 49, & \(0.201 \mathrm{E}+09\), & \(0.57818 \mathrm{E}+08\) \\
4, & 141, & \(0.299 \mathrm{E}+03\), & \(0.276 \mathrm{E}+08\), & 70, & \(0.442 \mathrm{E}+07\), & 64, & \(0.164 \mathrm{E}+09\), & \(0.39962 \mathrm{E}+08\) \\
5, & 141, & \(0.299 \mathrm{E}+03\), & \(0.323 \mathrm{E}+08\), & 79, & \(0.458 \mathrm{E}+07\), & 84, & \(0.111 \mathrm{E}+09\), & \(0.33269 \mathrm{E}+08\) \\
6, & 141, & \(0.299 \mathrm{E}+03\), & \(0.158 \mathrm{E}+08\), & 100, & \(0.953 \mathrm{E}+06\), & 106, & \(0.778 \mathrm{E}+08\), & \(0.21660 \mathrm{E}+08\) \\
7, & 141, & \(0.299 \mathrm{E}+03\), & \(0.125 \mathrm{E}+08\), & 108, & \(0.445 \mathrm{E}+06\), & 98, & \(0.479 \mathrm{E}+08\), & \(0.16108 \mathrm{E}+08\) \\
8, & 141, & \(0.299 \mathrm{E}+03\), & \(0.187 \mathrm{E}+07\), & 130, & \(0.140 \mathrm{E}+06\), & 113, & \(0.325 \mathrm{E}+08\), & \(0.61743 \mathrm{E}+07\) \\
9, & 144, & \(0.196 \mathrm{E}+03\), & \(0.760 \mathrm{E}+11\), & 128, & \(0.652 \mathrm{E}+05\), & 153, & \(0.608 \mathrm{E}+13\), & \(0.67498 \mathrm{E}+12\) \\
10, & 144, & \(0.196 \mathrm{E}+03\), & \(0.142 \mathrm{E}+17\), & 137, & \(0.848 \mathrm{E}+05\), & 158, & \(0.881 \mathrm{E}+18\), & \(0.10043 \mathrm{E}+18\) \\
11, & 144, & \(0.166 \mathrm{E}+03\), & \(0.110 \mathrm{E}+34\), & 162, & \(0.266 \mathrm{E}+22\), & 175, & \(0.813 \mathrm{E}+35\), & \(0.90543 \mathrm{E}+34\) \\
12, & 144, & \(0.166 \mathrm{E}+03\), & \(0.222 \mathrm{E}+39\), & 163, & \(0.105 \mathrm{E}+24\), & 180, & \(0.122 \mathrm{E}+41\), & \(0.14791 \mathrm{E}+40\) \\
13, & 144, & \(0.166 \mathrm{E}+03\), & \(0.346 \mathrm{E}+53\), & 174, & \(0.498 \mathrm{E}+34\), & 195, & \(0.276 \mathrm{E}+55\), & \(0.34615 \mathrm{E}+53\) \\
14, & 144, & \(0.166 \mathrm{E}+03\), & \(0.171 \mathrm{E}+56\), & 177, & \(0.902 \mathrm{E}+37\), & 197, & \(0.130 \mathrm{E}+58\), & \(0.17129 \mathrm{E}+56\) \\
15, & 144, & \(0.166 \mathrm{E}+03\), & \(0.182 \mathrm{E}+74\), & 186, & \(0.137 \mathrm{E}+47\), & 216, & \(0.146 \mathrm{E}+76\), & \(0.18209 \mathrm{E}+74\) \\
16, & 144, & \(0.166 \mathrm{E}+03\), & \(0.319 \mathrm{E}+79\), & 196, & \(0.201 \mathrm{E}+56\), & 221, & \(0.251 \mathrm{E}+81\), & \(0.31861 \mathrm{E}+79\) \\
17, & 144, & \(0.166 \mathrm{E}+03\), & \(0.107 \mathrm{E}+93\), & 211, & \(0.120 \mathrm{E}+71\), & 235, & \(0.498 \mathrm{E}+94\), & \(0.10719 \mathrm{E}+93\) \\
18, & 144, & \(0.166 \mathrm{E}+03\), & \(0.995+112\), & 231, & \(0.186 \mathrm{E}+91\), & 254, & \(0.796+114\), & \(0.99461+112\) \\
19, & 144, & \(0.166 \mathrm{E}+03\), & \(0.380+111\), & 252, & \(0.201+112\), & 253, & \(0.284+113\), & \(0.37992+111\) \\
20, & 144, & \(0.166 \mathrm{E}+03\), & \(0.621+112\), & 243, & \(0.167+103\), & 255, & \(0.493+114\), & \(0.62097+112\) \\
21, & 144, & \(0.166 \mathrm{E}+03\), & \(0.412+124\), & 245, & \(0.612+104\), & 266, & \(0.329+126\), & \(0.41184+124\) \\
22, & 144, & \(0.166 \mathrm{E}+03\), & \(0.347+137\), & 246, & \(0.148+106\), & 279, & \(0.278+139\), & \(0.34720+137\)
\end{tabular}
\[
\begin{aligned}
& 0.731+141, \\
& 0.788+148, \\
& 0.113+157, r \\
& 0.343+151 r \\
& 0.535+155, \\
& 0.338+160, \\
& 0.932+175 r \\
& 0.118+171, \\
& 0.834+181, \\
& 0.719+188, \\
& 0.317+184 r \\
& 0.713+180, \\
& 0.214+184 r \\
& 0.478+204 r \\
& 0 .
\end{aligned}
\]
+Infinity
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+Infinity
\begin{tabular}{lllll}
\(0.143+213\), & 337, & \(0.108+197\), & 354, & \(0.585+214\), \\
\(0.177+215\), & 344, & \(0.536+204\), & 357, & \(0.141+217\), \\
\(0.485+218\), & 343, & \(0.124+204\), & 360, & \(0.352+220\), \\
\(0.410+231\), & 351, & \(0.115+211\), & 373, & \(0.328+233\), \\
\(0.598+227\), & 346, & \(0.390+206\), & 369, & \(0.478+229\), \\
\(0.346+227\), & 338, & \(0.108+198\), & 369, & \(0.277+229\), \\
\(0.524+212\), & 337, & \(0.347+197\), & 355, & \(0.419+214\), \\
\(0.540+218\), & 339, & \(0.486+197\), & 360, & \(0.204+220\), \\
\(0.105+224\), & 337, & \(0.436+197\), & 366, & \(0.832+225\), \\
\(0.105+222\), & 350, & \(0.717+210\), & 363, & \(0.757+223\), \\
\(0.262+237\), & 362, & \(0.704+222\), & 379, & \(0.209+239\), \\
\(0.275+232\), & 333, & \(0.476+192\), & 374, & \(0.220+234\), \\
\(0.614+216\), & 344, & \(0.137+204\), & 358, & \(0.449+218\), \\
\(0.358+220\), & 345, & \(0.167+205\), & 362, & \(0.256+222\), \\
\(0.192+240\), & 354, & \(0.733+213\), & 382, & \(0.154+242\), \\
\(0.232+226\), & 367, & \(0.380+226\), & 368, & \(0.182+228\), \\
\(0.221+240\), & 355, & \(0.176+215\), & 382, & \(0.143+242\), \\
\(0.128+252\), & 364, & \(0.123+224\), & 394, & \(0.102+254\), \\
\(0.625+247\), & 341, & \(0.199+201\), & 389, & \(0.450+249\), \\
\(0.307+249\), & 344, & \(0.422+204\), & 391, & \(0.242+251\), \\
\(0.635+241\), & 377, & \(0.332+237\), & 383, & \(0.508+243\), \\
\(0.283+235\), & 360, & \(0.747+219\), & 377, & \(0.227+237\), \\
\(0.484+247\), & 379, & \(0.916+238\), & 389, & \(0.387+249\), \\
\(0.234+256\), & 358, & \(0.335+218\), & 398, & \(0.188+258\), \\
\(0.464+256\), & 357, & \(0.458+217\), & 398, & \(0.371+258\), \\
0.2
\end{tabular},



ぶ
\[
\begin{aligned}
& 0.118+261, \\
& 0.452+258, \\
& 0.460+251, \\
& 0.389+254, \\
& 0.377+264, \\
& 0.274+267, \\
& 0.785+263, \\
& 0.662+270, \\
& 0.208+260, \\
& 0.429+252, \\
& 0.318+259, \\
& 0.217+256, \\
& 0.295+249, \\
& 0.153+247, \\
& 0.1
\end{aligned},
\]
+Infinity
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+Infinity
\[
\begin{aligned}
& 0.667+251, \\
& 0.488+236, \\
& 0.347+244,
\end{aligned}
\]
\[
\begin{aligned}
& 0.264+274, \\
& 0.382+270 \\
& 0.221+273
\end{aligned}
\]
\[
\begin{aligned}
& \text { +Infinity } \\
& \text { +Infinity } \\
& \text { +Infinity } \\
& \hline
\end{aligned}
\]
\[
\begin{array}{lll}
\text { ji } & \stackrel{0}{j} \\
\text { M } & \text { ल } & \infty
\end{array}
\]
\[
\begin{array}{r}
98, \\
99 \text {, } \\
100,
\end{array}
\]
\[
\begin{aligned}
& 0.166 \mathrm{E}+03 \\
& 0.166 \mathrm{E}+03 \\
& 0.166 \mathrm{E}+03
\end{aligned}
\]
\[
\begin{aligned}
& 0.330+272 \\
& 0.869+268 \\
& 0.276+271
\end{aligned}
\]

Table K.2. Listing of output file bi_out.csv. (The first column represents the \(x\)-value, the second column represents the \(y\)-value, and the third column represents the \(z\)-value.)
\begin{tabular}{|c|c|c|}
\hline \multicolumn{3}{|l|}{BEST INDIVIDUAL} \\
\hline \multicolumn{3}{|l|}{X Y Z} \\
\hline 0 & 0 & 532 \\
\hline 0 & 35200 & 485 \\
\hline 0 & 36800 & 495 \\
\hline 0 & 48000 & 598 \\
\hline 1600 & 0 & 546 \\
\hline 1600 & 1600 & 535 \\
\hline 1600 & 9600 & 453 \\
\hline 1600 & 25600 & 499 \\
\hline 3200 & 1600 & 551 \\
\hline 3200 & 14400 & 507 \\
\hline 3200 & 27200 & 518 \\
\hline 3200 & 28800 & 519 \\
\hline 3200 & 36800 & 534 \\
\hline 3200 & 43200 & 735 \\
\hline 3200 & 44800 & 655 \\
\hline 4800 & 6400 & 540 \\
\hline 4800 & 12800 & 532 \\
\hline 4800 & 14400 & 523 \\
\hline 4800 & 48000 & 628 \\
\hline 6400 & 4800 & 563 \\
\hline 6400 & 6400 & 562 \\
\hline 6400 & 11200 & 573 \\
\hline 6400 & 20800 & 564 \\
\hline 6400 & 35200 & 570 \\
\hline 6400 & 44800 & 676 \\
\hline 6400 & 48000 & 666 \\
\hline 8000 & 0 & 582 \\
\hline 8000 & 9600 & 580 \\
\hline 8000 & 12800 & 592 \\
\hline 8000 & 24000 & 576 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|}
\hline 8000 & 32000 & 580 \\
\hline 8000 & 33600 & 578 \\
\hline 8000 & 38400 & 504 \\
\hline 8000 & 40000 & 480 \\
\hline 9600 & 4800 & 578 \\
\hline 9600 & 41600 & 449 \\
\hline 9600 & 43200 & 512 \\
\hline 9600 & 48000 & 447 \\
\hline 11200 & 12800 & 554 \\
\hline 11200 & 24000 & 551 \\
\hline 11200 & 41600 & 364 \\
\hline 11200 & 44800 & 342 \\
\hline 12800 & 4800 & 558 \\
\hline 12800 & 8000 & 539 \\
\hline 12800 & 11200 & 544 \\
\hline 12800 & 41600 & 257 \\
\hline 14400 & 41600 & 233 \\
\hline 16000 & 1600 & 496 \\
\hline 16000 & 8000 & 443 \\
\hline 16000 & 22400 & 359 \\
\hline 16000 & 25600 & 333 \\
\hline 16000 & 30400 & 329 \\
\hline 16000 & 32000 & 341 \\
\hline 16000 & 48000 & 361 \\
\hline 17600 & 1600 & 503 \\
\hline 17600 & 22400 & 352 \\
\hline 17600 & 24000 & 341 \\
\hline 19200 & 22400 & 343 \\
\hline 19200 & 25600 & 349 \\
\hline 19200 & 27200 & 351 \\
\hline 20800 & 9600 & 455 \\
\hline 20800 & 20800 & 355 \\
\hline 20800 & 36800 & 248 \\
\hline 20800 & 46400 & 97 \\
\hline 22400 & 6400 & 520 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|}
\hline 22400 & 19200 & 378 \\
\hline 22400 & 32000 & 319 \\
\hline 24000 & 25600 & 378 \\
\hline 24000 & 28800 & 346 \\
\hline 25600 & 11200 & 481 \\
\hline 25600 & 12800 & 448 \\
\hline 25600 & 16000 & 433 \\
\hline 27200 & 4800 & 133 \\
\hline 27200 & 32000 & 194 \\
\hline 27200 & 48000 & 0 \\
\hline 28800 & 3200 & 4 \\
\hline 28800 & 20800 & 263 \\
\hline 28800 & 22400 & 253 \\
\hline 28800 & 43200 & 0 \\
\hline 30400 & 0 & 4 \\
\hline 30400 & 1600 & 4 \\
\hline 30400 & 4800 & 3 \\
\hline 30400 & 6400 & 3 \\
\hline 30400 & 8000 & 25 \\
\hline 30400 & 20800 & 185 \\
\hline 30400 & 36800 & 94 \\
\hline 30400 & 43200 & 0 \\
\hline 32000 & 3200 & 3 \\
\hline 32000 & 25600 & 99 \\
\hline 32000 & 27200 & 157 \\
\hline 32000 & 38400 & 0 \\
\hline 32000 & 44800 & 31 \\
\hline 33600 & 1600 & 3 \\
\hline 33600 & 12800 & 3 \\
\hline 33600 & 28800 & 107 \\
\hline 33600 & 30400 & 70 \\
\hline 33600 & 33600 & 1 \\
\hline 35200 & 8000 & 3 \\
\hline 35200 & 12800 & 3 \\
\hline 35200 & 20800 & 2 \\
\hline
\end{tabular}
\begin{tabular}{|c|c|c|}
\hline 35200 & 30400 & 1 \\
\hline 35200 & 33600 & 1 \\
\hline 35200 & 43200 & 207 \\
\hline 36800 & 6400 & 3 \\
\hline 36800 & 9600 & 3 \\
\hline 36800 & 19200 & 2 \\
\hline 36800 & 44800 & 385 \\
\hline 38400 & 3200 & 97 \\
\hline 38400 & 14400 & 3 \\
\hline 38400 & 17600 & 22 \\
\hline 38400 & 20800 & 42 \\
\hline 38400 & 28800 & 103 \\
\hline 38400 & 40000 & 336 \\
\hline 40000 & 3200 & 210 \\
\hline 40000 & 6400 & 182 \\
\hline 40000 & 17600 & 187 \\
\hline 40000 & 36800 & 379 \\
\hline 41600 & 1600 & 348 \\
\hline 41600 & 6400 & 287 \\
\hline 41600 & 41600 & 501 \\
\hline 41600 & 44800 & 496 \\
\hline 43200 & 20800 & 417 \\
\hline 43200 & 22400 & 417 \\
\hline 43200 & 27200 & 475 \\
\hline 43200 & 44800 & 513 \\
\hline 44800 & 1600 & 514 \\
\hline 44800 & 27200 & 523 \\
\hline 44800 & 35200 & 532 \\
\hline 44800 & 36800 & 532 \\
\hline 44800 & 48000 & 509 \\
\hline 46400 & 14400 & 512 \\
\hline 46400 & 22400 & 491 \\
\hline 46400 & 24000 & 480 \\
\hline 46400 & 38400 & 533 \\
\hline 46400 & 41600 & 509 \\
\hline
\end{tabular}
\begin{tabular}{rrr}
46400 & 46400 & 496 \\
48000 & 0 & 473 \\
48000 & 3200 & 498 \\
48000 & 8000 & 511 \\
48000 & 11200 & 517 \\
48000 & 12800 & 521 \\
48000 & 22400 & 455 \\
48000 & 44800 & 487 \\
48000 & 48000 & 462
\end{tabular}

\section*{Appendix L. Permission to Use isort (Appendix I.4)}

ISORT sorts array IX and optionally makes the same interchanges in array IY. The array IX may be sorted in increasing order or decreasing order.
file: slatec/src/isort.f (http://www.netlib.org/slatec/src/)
for: Sort an array and optionally make the same interchanges in gams: N6A2A
by: Jones, R. E., (SNLA)

SLATEC Common Mathematical Library, Version 4.1, July 1993, a comprehensive software library containing over 1400 general purpose mathematical and statistical routines written in Fortran 77.
*/
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\section*{Appendix M. Permission to Use locpt (Appendix I.16)}

The library locpt. 90 determines if a point resides inside a polygon. This code was written by Alan Miller and is released into the public domain (https://jblevins.org/mirror/amiller/, webpage updated 4 February 2004).

\section*{Appendix N. Permission to Use GEOMPACK (Appendix I.18)}
geompack https://people.sc.fsu.edu/~jburkardt/f77_src/geompack/geompack.f (accessed 10/29/2017)
Subroutines in geompack.f: vbedg, swapec
Functions in geompack.f: diaedg, lrline, i_wrap, i_modp

This code is distributed under the GNU LGPL license. See section 2 about conveying modified versions.

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Version 3, 29 June 2007
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\section*{Appendix I. Listing of MATLAB file for Spectral Analysis}
```

%%
%
%
% Power Spectral Density (PSD) of a dataset
%
%
% clear workspace...
clear; clc; close all;
% read source data file.
datfile = 'braided_original.txt'; % 2 columns of space separated numbers.
fid = fopen(datfile);
C = textscan(fid,'%f%f', 'MultipleDelimsAsOne',1);
fclose(fid);
% get data columns:
t = C{1}; % x-value [distance from left bank, feet]
y=C{2};% y-value [elevation, feet]
% make sure sorted in x-value....
[t,iSORT] = sort(t);
y = y(iSORT);
% make sure x-value starts at 0...
t=t-min(t);
% get the interval (time step) and make sure all the same...
dt = unique(diff(t));
if numel(dt) ~ = 1,
error('Data is not sampled at a uniform rate (time steps not all the same).');
end
% set interval or time step
dt = 0.5;
% get the sampling frequency...
sampFreqHz = 1/dt;
% get number of values...
n= numel(t);

```
```

% plot time-series...
scr_sz = get(0,'ScreenSize'); % [x,y,w,h].
figure('Color','w', 'Position',[5 5 0.9*scr_sz(3:4)]); axes; hold on;
subplot(2,1,1);
plot(t,y);
title('\bfTime-Series Plot (Time Domain)');
xlabel('TIME, IN SECONDS');
ylabel('VALUE');
box on;
%%
% spectral analysis: this uses technique in Malab documentation.
% type "doc fftdemo.m" for more information.
% compute FFT...
Y = fft(y,n);
% compute the power spectral density...
Pyy = Y.*conj(Y)/n;
% compute the corresponding frequencies...
f = (sampFreqHz/n)*(0:n-1)';
% plot power spectral density...
subplot(2,1,2); hold on;
plot(f,Pyy);
title('\bfPower Spectral Density (Frequency Domain)');
xlim([0,sampFreqHz/2]);
set(gca, 'XScale','log', 'YScale','log');
xlabel('FREQUENCY, IN HERTZ');
box on;
%--------------------------------------------------
% "Ilfft.m" method from 'Matlab WDS Toolkit'
% See: http://www.nortekusa.com/usa/knowledge-center/table-of-contents/waves
%
% The core code from "llfft.m" was copied here and modified to work with how my variables are
defined.
%
% This starts from scratch (uing their code) to compute the PSD from the raw data, then performs a
smooth.
% nF: nominal number of frequency bands for computing average (the actual number of bands will
be less)
%
% This essentially just smooths the result by taking the means of logrithmically-spaced partitions:

```
```

% less 'bands' = more smoothing.
%
nF = 70; % this value used in the 'WDS Toolkit' demo.
x = y; % reset for new compuatation.
np = length(x); % number of points.
if mod(np,2)==1, % make even number of points.
np = np - 1;
x = x(1:np);
end
Dt = np*dt; % Dt = total duration of TS.
f = (1:(np/2))'./Dt; % frequency array up to Nyquist.
xf = abs(fft(x)); % compute spectrum.
xp = xf(2:(np/2+1)).^2; % compute power spectrum \& ignore zero freq.
xp = xp*2/np^2/f(1); % scale power spectrum.
% jvrabel: here comes the log-smoothing part.
% if it is just taking means of log-spaced intervals, it can be done more simply than this.
% logarithmically average spectrum into nF uniformly-spaced "log10" frequency bands.
If = log(f);
dIf = 1.000000001*(If(end) - If(1)) / nF ; % log frequency increment.
NDX = 1 + floor((If-If(1))/dlf);
AA = [find(diff(NDX)>0)' length(f)]; % array of transitions plus final f.
Cs = cumsum(xp);
Cf = cumsum(f);
F = [Cf(AA(1)) diff(Cf(AA)')]./ [AA(1) diff(AA)];
S = [Cs(AA(1),:); diff(Cs(AA,:))]./([AA(1) diff(AA)]');
% add unsmoothed and log-smooth to plot...
plot(f,xp,'g.');
plot(F,S, 'r' );
legend({ ...
'Raw PSD (fftdemo.m method)' ...
'Raw PSD (WDS Toolkit method)' ...
['Smoothed (' num2str(nF) ' bands)'] ...
}, ..
'Location','EastOutside');
legend boxoff;
return;

```
```


[^0]:    ${ }^{1}$ River mile locations are based on Columbia Basin Inter-Agency Committee (1965) river-mile index for the Kootenai/Kootenay River. River mile 0 is at the confluence of the Kootenay River and Columbia River near Castlegar, British Columbia, Canada, and river mile 152 is upstream on the Kootenai River near Bonners Ferry, Idaho.

[^1]:    ${ }^{1}$ The crossover rate $\left(P_{c}\right)$ was set to 30 percent, the mutation rate $\left(P_{m}\right)$ was set to $1 / n$, plimit was set to 15 percent or 144 points, and n is the number of data points in the original data (961).

