

september 18-20, 1998

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July 2-5, 1999

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MOSCON XX

September 18-20, 1998

Kevin J. & Rebecca Moesta Anderson Author Guests

Dr. Steven Howe Scientist Guest

Editor Phrannque Sciamanda has produced the progress reports and, with Keith Farmer, this program book. Jon Gustafson has provided his art CDs (*Atlantis to the Stars*, *Dragons & Dinosaurs*, *The Stars and Beyond*, and *Rockets & Robots*) which we have used for much of the art found in the PRs and program book. We also thank M.J. Engh and Vicki Mitchell for their assistance in compiling biographies of our guests. The PRs and Program Book were all produced on MS Word 95 v7.0a for Windows.

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Chairman's Message

By Lou Ann Lomax

Welcome to MOSCON XX! We have a great line up of guests and programming for your pleasure. We have some special programming to help celebrate our twentieth. Can you believe it?! Wow and double-wow.

Kevin Anderson and Rebecca Moesta Anderson have written many fine books, together and as individuals. Kevin's collaborator Doug Beason was originally scheduled as our Scientist Guest of Honor, but the USAF had other ideas and reassigned him as the commander of the Phillips Laboratory, so he had to go to command school MOSCON weekend. Luckily for us, he recommended Steve Howe. As Fate would have it, Steve recently collaborated with Doug and Kevin on *Lethal Exposure*. Steve does all sorts of fascinating stuff at Los Alamos National Laboratory. On top of all this, he has his own research company and has written a book.

It should be a really fun and interesting weekend! I hope you agree. I'll be glad to talk if you can catch me. I'll be zinging hither and thither all weekend. Such is the lot of a con chair (sigh). Y'all have fun now, hear!

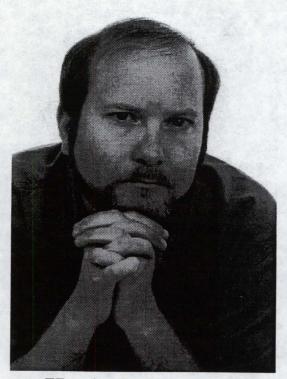
Mark Ferrari Artist Guest

Daron & Deborah Fredericks Fan Guests

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Kevin J. Anderson Author Guest of Honor

In the last four years, 21 of Kevin J. Anderson's novels have appeared on national bestseller lists — he has over ten million copies of his books in print worldwide. His works have been translated into German, Dutch, Japanese, Spanish, French, Romanian, Greek, Russian, Portuguese, Norwegian, Swedish, Italian, Hungarian, Chinese, Indonesian, Hebrew, and Polish.

The books of his STAR WARS JEDI ACADEMY trilogy became the three top-selling science fiction novels of 1994. He has also completed numerous other projects for Lucasfilm, including the 14 volumes in the *New York Times* best-selling YOUNG JEDI KNIGHTS series (co-written with his wife Rebecca Moesta). His three original STAR WARS anthologies are the best-selling SF anthologies of all time.

Anderson is the author of three hardcover novels based on the X-FILES; all three became international bestsellers, the first, of which reached #1 on the London Sunday Times. *Ground Zero* was voted "Best Science Fiction Novel of 1995" by the readers of *SFX Magazine*. *Ruins* hit the New York Times bestseller list, the first X-FILES novel ever to do so, and was voted "Best Science Fiction Novel of 1996."

Anderson recently signed the largest science-fiction contract in publishing history, to write a prequel trilogy to Frank Herbert's classic SF novel *Dune*. Co-written with Herbert's son Brian, the "Prelude to Dune" trilogy will tell of the events leading up to *Dune*, the love story of Duke Leto and Lady Jessica, the original battles with the Baron Harkonnen, and political intrigues surrounding the desert planet Dune. Bantam Books paid over seven figures per book in this trilogy.

Anderson's thriller *Ignition*, written with Doug Beason, has been sold to Universal Studios as a major motion picture. Anderson and Beason's novels have been nominated for the Nebula Award and the American Physics Society's "Forum" Award. Their other novels include *Virtual Destruction*, *Fallout*, and *Ill Wind*, which has been optioned by ABC TV for a television movie or mini-series.

Anderson's solo work has garnered wide critical acclaim: Climbing Olympus (voted the best paperback SF novel of 1995 by *Locus*), *Resurrection*, *Inc.* (nominated for the Bram Stoker Award), and his novel *Blindfold* (1996 preliminary Nebula nominee). Anderson has written numerous best-selling comics, including STAR WARS and PREDATOR titles for Dark Horse, and X-FILES for Topps.

Anderson's research has taken him to the top of Mount Whitney and the bottom of the Grand Canyon, inside the Cheyenne Mountain NORAD complex, inside a Minute-man III missile silo and its underground control bunker, onto the deck of the aircraft carrier Nimitz, inside NASA's Vehicle Assembly Building at Cape Canaveral, onto the floor of the Pacific Stock Exchange, inside a plutonium plant at Los Alamos, behind the scenes at FBI Headquarters in Washington, DC, and out on an Atlas-E rocket launchpad. He also, occasionally, stays home and writes.



MOSCON XX Program Book



Rebecca Moesta Anderson Author Guest of Honor

Rebecca Moesta Anderson was born Rebecca Sue Moesta on November 17, 1956, in Heidelberg, West Germany, to American parents. Shortly thereafter, her family moved to Darmstadt, where her father taught theology at a small seminary. Just before Rebecca's sixth birthday, the family moved back to the United States and settled in Pasadena, California. She lived in Pasadena for the next seventeen years while she attended grade school, junior high, high school, and college.

The fourth of five children (she has an older brother, two older sisters, and a younger brother) Rebecca began reading fantasy from the moment she could read. As early as second grade she remembers being an avid reader — even after bedtime when she would often sneak a book under the covers and read it, one line at a time, by the dim light of her electric blanket controls.

Rebecca's love of science fiction was influenced greatly by her father, a high-school English teacher who holds advanced degrees in both English and theology. Rebecca also credits Mrs. Whitaker, the children's librarian at her public library, for steering her toward the types of books she enjoyed.

By the time she was ten, Rebecca had already integrated science fiction into her reading diet. Rebecca's mother, a nurse and a pragmatist, felt it her duty to introduce some reality into her daughter's life by sneaking biographies, adventures, and the occasional spy novel onto her reading stack. Though Rebecca fell hook, line and sinker for these subversive tactics, she by no means abandoned her first love of fantasy and science fiction. She struck back by reading aloud from the works of George McDonald, C.S. Lewis, Lloyd Alexander, and others to her sisters, brothers, mother, father, grandmother, friends, dog — anyone who would sit still long enough to listen.

Starting in her early teens, Rebecca dreamed of writing her own books, plotted them in her head, and gave them titles. On Saturday mornings, Rebecca and her sister Diane watched every sword, sandal. and sorcery movie ever made. And, whenever a new science fiction movie or television show debuted, Rebecca and her father were there to watch it. She was a STAR TREK fan from day one.

Rebecca was not a STAR WARS fan. from day one. She was, however, a fan from day two. She was in college and looking forward to a summer break when her younger brother told her about a fantastic new science fiction movie she just had to go and see. She wasn't completely convinced at first — since her brother's tastes ran to movies like *Godzilla* and *Rodan* — but when a group of her friends from Caltech suggested seeing *Star Wars* the day after it opened, she agreed. When she and six of her techer friends arrived at the Chinese Theater in Hollywood that evening and camped out for three hours in line, they had no idea what they were about to see. Fortunately, it proved to be worth the wait. Her love for the movie was instant and enduring.

Throughout her college days, Rebecca managed the offices at a small electronics company in Southern California. This, along with her friendships with techers, her love of science fiction, and a life-long association with her father, sealed her fate: Rebecca became a founding member and faithful adherent to a philosophical system of beliefs she calls Gadgetology.[™] The devout gadgetologist[™] sums up her belief system as follows:

If anything-regardless of whether it is electric, abstract, electronic, mental, or mechanical — is the latest, the greatest, the newest, the best, I will undoubtedly want one; indeed, I must eventually have one.

After Rebecca graduated with a Bachelor of Liberal Arts from Cal State LA, she married one of her many beaus from Caltech and for the next eleven years became Rebecca Moesta Cowan.

In 1981, Rebecca and her first husband moved to New Haven, Connecticut, where he entered the Ph.D. program in nuclear physics at Yale University. After one year, the couple transferred to Darmstadt, and lived in Germany until 1987 during the graduate research and dissertation phases of his doctoral studies.

While living once again in West Germany, Rebecca took graduate courses University and earned a Masters of Science degree in Business Administration. She spent the next couple of years teaching courses in math and business management for noncommissioned officers (NCOS) in the Army. During this time she became pregnant with her first and only child, Jonathan, who was born in Wiesbaden. A month later the family returned to the United States and, two months after that, settled in Livermore, California.

In 1989 Rebecca took a position at the Lawrence Livermore National Laboratory as a proof reader and editor. There she formed a science fiction club. She met Kevin when her club asked him to be a guest speaker at one of their weekly meetings. She later worked as his copy editor on several technical documents. After Rebecca's split from her first husband in 1990, Kevin and Rebecca began dating. They married on September 14, 1991.

Rebecca had wanted to be an author since her early teens, but it wasn't until 1991 that she began writing in earnest. With her husband, Kevin, she has written two high-tech pop-up books and a series of eleven young adult STAR WARS novels:

YOUNG JEDI KNIGHTS Series I Heirs of the Force (Jun 1995) Shadow Academy (Sep 1995) The Lost Ones (Dec 1995) Lightsabers (Feb 1996) Darkest Knight (May 1996) Jedi Under Siege (Aug 1996) YOUNG JEDI KNIGHTS Series II Shards of Alderaan (Dec 1996) Diversity Alliance (Mar 1997) Delusions of Grandeur (Jun 1997) Jedi Bounty (Sep 1997) The Emperor's Plague (Dec 1997)

Rebecca has written several science fiction stories, both on her own and with her husband, and has co-written three science fiction and fantasy novels under a pseudonym. In addition to her many fiction credits, she has had photographs, computer art, and nonfiction articles published in numerous science fiction magazines. She has also authored three novels in the JUNIOR JEDI KNIGHTS series:

JUNIOR JEDI KNIGHTS Series II Anakin's Quest (Apr 1997) Vader's Fortress (Jul 1997) Kenobi's Blade (Oct 1997)

Rebecca is CEO and Senior Publicist at WordFire, Inc., the company that she and Kevin J. Anderson jointly own. She serves as final reader and copy-editor on her husband's manuscripts. Her son makes certain she doesn't waste any time she doesn't spend writing or editing.



4



Mark J. Ferrari Artist Guest of Honor

Born in 1956, I grew up in San Leandro, California, playing out in the fields, woodlands, and lake behind our home. My father was a junior-high biology teacher, and my family spent its summers camping in the Sierras or along the coast, where I developed a love of both natural landscapes and the wild creatures that populated them. This was reflected in my boyhood drawings, which were always of landscapes and animals, never of people. When I was not wandering the back pastures or some greater wilderness, drawing, or suffering through school, I was voraciously reading books like Bullfinch's *Mythology, The Hobbit*, or *The Chronicles of Narnia* of C.S. Lewis.

After thirty-some years of doing 'practical' things like getting an English degree, and a twelve-year career in youth work, I took the unthinkably irresponsible step of pursuing a career in fantasy illustration, combining my interests in art and fantasy literature. Enrolling at California College of Arts and Crafts in Oakland, I found myself fourteen thousand dollars in debt by the end of my second semester, and was forced to concede that I had learned everything about art I could afford to. I left school to spend a year creating my first portfolio of fantasy art, of which "The Dream" was part, then went out to find work.

Turns out that impractical decisions do work out sometimes if we dare try them. I was hired almost immediately to do an illustrated large format-full color book, *S. Peterson's Field Guide to Creatures of the Dreamlands*, for Chaosium Game Co. It was a veritable dream project for someone with

my interests in nature and fantasy. Shortly thereafter my work was noticed at a BAYCON art show in San José, California, by the art director at LucasFilm's Computer Games division, where I ended up free-lancing for three years doing art for computer games, drawn on computers (of which I am still terrified), using a 2-D paint program called, "DeluxePaint II" by Electronic Arts. The digital landscapes you will see at MOSCON's art show were all done using this tool, now antiquated and discontinued beyond hope of recovery in an industry utterly enamored of lifeless "3-D" images rendered algorithmically by sophisticated graphics tools while the 'artist' is out to lunch. In fact, the 2-D computer work I'm showing at MOSCON was recently referred to (quite fairly) as "brilliant examples of a dying art ... like scrimshaw," by an art director at Industrial Light and Magic in San Rafael, California, where I hope to be working on a film project by the time you read this.

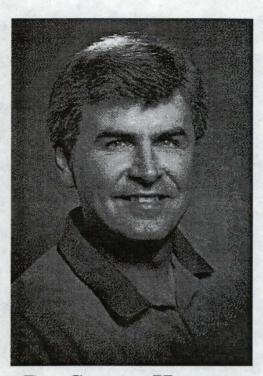
In between that first illustrated book for Chaosium and the sad state of affairs just described, I have been honored to illustrate: paperback covers for TOR, ACE, DoubleDay Science Fiction Book Club, NAL, Eclipse Comics, and others; magazine covers for *Science Fiction Review*, *Unix Review*, *Computer Gaming World*, and others, and software products for LucasArts, Buena Vista, Interplay, Akklaim, Bulletproof Software, Realtime Associates, Seize the Day, and many, many others.

Currently I am living in a tiny cottage by the sea in Mendocino, California, where, when not illustrating something, mountain biking, ocean kayaking, and skiing or backpacking in the Sierras, I am working feverishly on a novel. (Yes, it's true. Art is just my day-job to support my career as a writer. Some of us never know when to quit pushing the envelope. I suppose I shall pay for such presumption someday, but for now)



© 1988 Mark Ferrari

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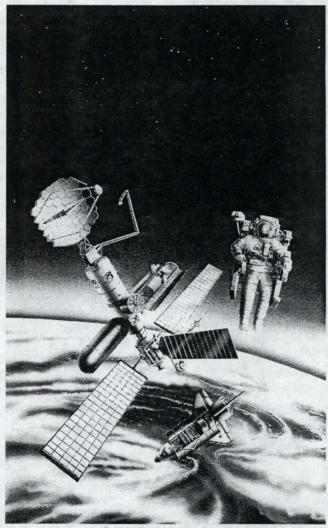
Dr. Steven Howe Scientist Guest of Honor

Dr. Howe has worked at the Los Alamos National Laboratory for 15 years in the areas of weapons physics, antimatter physics, hypervelocity intercept, nuclear propulsion, and advanced space technology. Dr. Howe received his Ph.D. in nuclear engineering from Kansas State University after completing his thesis research in experimental particle physics at the Los Alamos National Laboratory in 1980. After a oneyear stay at the Kernforschungszentrun Karlsruhe in West Germany as a visiting scientist, he returned to Los Alamos, where he is currently Program Development Coordinator for the Applied Theoretical and Computational Physics Division. For the past ten years, he has worked with NASA to develop ways for humans to explore the Moon. He has been involved in such Los Alamos programs as space radiation modeling, antimatter physics, Mars Mission requirements, space debris mitigation, and advanced propulsion technologies Steve Howe has an international reputation for developing innovative ideas for human space exploration.

You may have seen Dr. Howe on any of numerous television programs about space and rocketry, including "Living and Working in Space" (PBS and Sci-Fi Channel), "Mission to Mars" (The Learning Channel), "Rocketships" (Discovery Channel) and "Rockets in Space" (Speed Vision). He's also the author of the science fiction novel Honor Bound Honor Born (available in our Dealers' Room). His short story "Wrench and Claw" is scheduled for publication in Analog this fall. Besides writing his own fiction, he has provided some of the scientific background for Kevin Anderson and Doug Beason's joint literary efforts.

In addition, Dr. Howe is co-President of Synergistic Technologies, Inc. along with Professor Gerald Smith of Pennsylvania State University. Synergistic Technologies is a new, small-business whose intent is to commercialize the use of antiprotons for medical applications. Currently, the company is attempting to design, develop, and market portable Penning traps containing low-energy antiprotons which can be used to provide radioisotopes to remote medical facilities for the early detection of cancer.

Steve and his wife Mickie have been married for 24 years. They met in high school in Kansas and first came to Los Alamos in 1975 as summer graduate students. After Steve's one year post-doc in Germany (where Mickie delivered their first child at 3am in a very cold German hospital), the family moved back to Los Alamos and has stayed put. They now have two sons, one dog, and one iguana. The raccoon that keeps coming in the back yard to eat fish from the pond is not considered a family member.



© 1984 David Lee Anderson



Daron & Deborah Fredericks Fan Guests of Honor by Deborah Fredericks

How do you get to be a fan guest of honor at a science fiction convention?

By refusing to grow up, that's how!

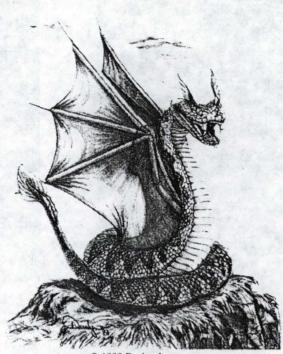
Daron and Deby have many things in common. Both were raised in Southern California in middle-class families, and were later transplanted to the Inland Northwest. Daron's father brought his family to North Idaho when Daron was in Junior

High School (known as Middle School around here) and Deby came to Spokane to attend Whitworth College. But most important of all, they both refused to surrender the things of childhood as they grew up — comics, gaming, animation, reading and viewing science fiction remain favorite activities. In fact they first met at a New Year's Eve party sponsored by a science fiction fan club in Spokane. They married in 1988.

Since then, they have hosted or helped with many fan-related activities. Deby was fan writer, editor, and club president for twelve years with Telgar Weyr, a Northwest Dragonriders of Pern fan club (sponsors of the above-mentioned room party). Daron edited for a Spokane comic and movie club, and later



© 1985 George W Todd III



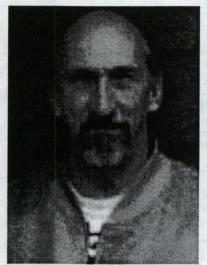
© 1989 Durlyn Larson

signed up to help with INCON, Spokane's science fiction convention. Daron served in a variety of capacities, including Chair (1994), Director of the Space Race (INCON's annual fund raiser), and was largely responsible for developing the Charity Auction. Deby also serves on INCON's board, though she has so far avoided being Chair. For five years, they held monthly animation screenings in their home.

By far their largest undertaking was the successful bid, chaired by Daron, to bring WESTERCON to Spokane in 1999. In this purpose they both went to lots of science fiction conventions and hosted more room parties than they care to recall. But the bid won, and they're currently working hard to bring off a really great WESTERCON.

> In real life, Daron works in the photography trade, and Deby is a professional secretary who aspires to sell her fantasy novels. Besides all that, they have adopted a toddler, had a baby girl in early summer, and are trying to soothe the ruffled fur of a very put-out cat.

MosCon XX Program Book Our Other Professional Guests



Dave Addleman

Dave Addleman has sold over 75 short stories. He recently sold three mystery novels for publication on tape: "Shy Guy," "Irrevocable Trust," and "A Contract On Stone." Two additional novels. The Osmian Search (s-f) and Witch Hunter (fantasy), are also out. Dave is a charter member of the Fairwood Writers Group in Kent, Washington, and teaches fiction writing at Renton Technical College. He is active in masters swimming and holds a black belt in Uechi Ryu karate. Dave lives in Auburn, Washington, with his wife, Deborah, and his nineyear-old son, Paul.

Betty Bigelow

by Dave Bigelow

Betty Bigelow is an artist, a costumer, a dancer, and a Klingon.

Her nom-de-paintbrush is Rena Bassilvergoran. Mostly self-taught, she has worked in pen and ink, acrylic, 3-D ceramic and polymer clay sculptures, and water color. Her pieces have gathered many awards at convention art shows, and have appeared in fanzines locally and internationally.



As a costumer, she has won scads of awards at science fiction costume events. Her latest and continuing projects are the Klingon costumes she and Dave wear, usually on Saturdays at conventions. These require skills in latex appliance construction (for the foreheads - you wouldn't want to see the kitchen afterwards), makeup (four hours in makeup, just to wander around on Saturdays!) and language (Klingon, of course). So she is well qualified to bear the title of coordinator of the Seattle Klingon Diplomatic Corps, Fashion Animal Division. She is Artistic Director of the Shahrazad Middle Eastern Dance Ensemble, and has studied Belly Dance, Flamenco, and Middle Eastern Ethnic Dance for 27 years.

As a fan, she usually describes herself as 119 years old and counting.

She and husband David, with their friends in the Seattle Klingon Diplomatic Corps — Fashion Animal



© 1996 Kevin Brockschmidt

Division (SKDC-FAD) have produced quite a few masquerade half-time entertainments, in which singing and dancing Klingons do such things as maintain the proud tradition of the Klingon Tribble-Stomping Dance. Betty sometimes gives workshops on Klingon language and theatrical makeup techniques through the King County Library system.



Dave Bigelow

Dave Bigelow builds electrical control panels for a living. His timeconsuming hobbies include music (occasionally singing and dancing in costume event half-time shows), writing science-fiction short stories (very occasionally published), and being married to Betty Bigelow, who dresses him up as the Klingon Koltar and uses a cattle prod and chocolate to entice him to dance. She likes the effect so much they've been doing it for years.

David belongs to the Seattle writer's group known as "the Ink Slingers", and had a story in the 1994 WORLDCON (Manitoba) program book. He grew up in Olympia, living in the House built by his greatgrandfather (check out the Bigelow Family Museum website). As a member of the Society for Creative Anachronism, he became the first Laurel of the then Principality of An Tir for his musical talents and teaching.

Eileen Brady

Eileen Brady had the enjoyable opportunity to do research for the second pilot (and the first season) of *Star Trek*, to which she also sold a treatment. Other TV series she's worked on include *The Invaders*. *Get Smart, Mission: Impossible, I Spy, The Fugitive, The Big Valley*, and *Mannix*. During her very first week on the job as a researcher, she answered the telephone, only to hear Rod Serling asking for help. (He hummed a tune which he wanted to include in a script, and until he knew its name, he could not go on. It was "Gaudeamus Igitur.")



Since leaving LA, she's done some research for motion pictures and TV. She works at the Owen Science & Engineering Library at WSU. In her free time, she writes screenplays and novels, and works on *American Television Series: 1935-1988*, a fivevolume encyclopedia which is under contract to Facts on File, Inc. In 1993, she and two friends started *Focus on Security*, a quarterly magazine on the perils of libraries, archives, and museums.

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Kevin "KEV" Brockschmidt

Kev Brockschmidt is a Humorous Illustrator and Graphic Designer best known for his cartoons that appear monthly in *Starlog* magazine, and several illustrations done in the original Magic: The Gathering. His work has also appeared in publications such as *Comics Scene*, *Dragon*, and *Nintendo Power*, as well as non-genre publications like *Good Housekeeping* and *First for Women*.



Kev works on a wide variety of projects including T-shirts, signs, greeting cards, and an occasional book. Recently he was hired by InfoSpace.com as an Internet illustrator, designer and webmaster. His personal web site can be found at http://www.wolfenet.com/ kevtoons/.

Kev's hobby interests include playing the guitar, Tae Kwon Do, flying airplanes, handguns, and gardening. He currently resides in Renton, Washington with his wife Tami, daughter Sarah Joy and new son Joshua, and a matriarchal cat, Tobi.

Algis Budrys

Algis Budrys has been a professional science fiction writer since 1952. He has sold repeatedly to most of the SF magazines, and has published a number of books, including *Who?*, *Rogue Moon*, *Michaelmas*, and *Hard Landing*, all of

which have been nominated for the Hugo or the Nebula, or both.

He has published approximately 200 short stories, a respectable number of which have also been nominated for the Hugo, Nebula, or both. He has won the Locus award for the best nonfiction book of the year: Benchmarks. a collection of all his book review columns for Galaxy Magazine, and has been a Hugo nominee for that work. He has won an Invisible Little Man award for service to the SF community, a Lensman Award from MOSCON, an Oltion Good Story Award and numerous other awards in a number of categories. For the past several years, he has been editor and publisher of his own magazine, Tomorrow Speculative Fiction, which has been nominated for the Hugo award twice. Two years ago he moved the magazine onto the Internet, where it can be found at http://www.tomorrowsf.com.



& 1269 JAY KAV HI

His latest venture is as an editor and as a literary agent. The novels *The Blood Jaguar*, by Michael H. Payne, and *Nocturne For a Dangerous Man*, by Marc Matz, will both be Tor Books, the result of his efforts as an agent. *Black as Blood*, by Rob Chilson, *Shanji*, by James C. Glass, and *The Mines of Behemoth* by Michael Shea, are or will be Baen Books, for which he is an editor.

He has also pursued several fulltime careers in and outside the SF

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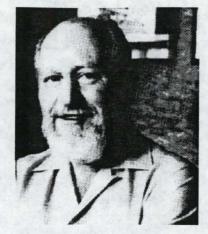
field, usually under his own name or a variation of it. He wrote a regular book review column in *The Magazine* of *Fantasy and Science Fiction* for years, and in the *Chicago Sun-Times* for approximately the same length of time. He has taught in innumerable writing workshops, at Harvard, BYU, Pepperdine, eleven straight years at Clarion East. The Library of Congress, NASA, the Charles Dickens House in London, and elsewhere.

From the late 1980s to date, this work is often under the auspices of L. Ron Hubbard's WRITERS OF THE FUTURE program. He was for many years the Coordinating Judge of the Contest that is another part of the program, and the advisor to L. Ron Hubbard's Illustrators of The Future Contest. He has now retired as Coordinating Judge, in favor of Dave Wolverton — whom he first discovered as a contestant. He continues to judge quarterly entries in the Contest from time to time. He continues to teach the annual workshop for winners in the program, with Dave Wolverton.

His principal hobbies have included directing four-wheel-drive racing teams, and high-performance bicycles. He is a high-performance bicycle mechanic.

In addition to his SF novels, Benchmarks. Outposts (a collection of his SF essays), and three short story collections, he is the author of Truman and The Pendergasts, Bicycles...How They Work and How To Fix Them, and Writing to The Point. The latter is a book on all the necessary basics of writing SF and any other kind of fiction, and is published by The Unifont Company, Inc., which he owns.

He is a member of the Science Fiction Hall of Fame, although he is not sure what that means.



F.M. Busby

F.M. Busby and his wife Elinor live in Seattle with their two cats, the calico Molly Dodd and '98-model tuxedo Jeoffrey. His eighteen published novels include eight in the universe of RISSA KERGUELEN, three in that of CAGE A MAN, and another three in the SLOW FREIGHT grouping. Solo books are All These Earths, The Breeds of Man, The Singularity Project, and Islands of Tomorrow. Of more than forty shorter works, three have appeared in BEST OF YEAR anthologies; twenty are gathered into his collection Getting Home.

Growing up in the Palouse, Buz attended WSU and graduated before it got the "U", studying physics and electrical engineering, which help him keep his numbers straight. What with two vacations financed by the Army, it took him nine years, after which he moved to Seattle to engineer communications with the Alaska Comm System and to get married and settle down. In 1970 he opted for early retirement and began writing SF. Buz was Author Guest of Honor at MOSCON IV.

In the Army and later he spent considerable time in Alaska, including a year in the Aleutians, and swears his tales of Amchitka weather are simple truth. His interests include aerospace, unusual gadgetry of 'most any kind, dogs, cats, and people, not necessarily in that order.



John Dalmas

My life has been a learning process. As a child I lived with several families, twice in boarding houses. As a young man, I mostly went where I wanted, did what I wanted, and enjoyed the experience. My adult life has taken me through several phases: soldier (1944-45), when I served as a parachute infantryman; smoke-jumper; merchant seaman; logger; docks worker. I've hitchhiked and ridden buses, and once hopped a freight train from Missoula to Minneapolis, for economy and for the experience.

Eventually I began college on the GI Bill, discovered parties, and had a ball. I was active in the college monthly magazine and dramatics. After graduating with honors, I worked two-plus years as a district forester, dis-covering professional responsibility. I enjoyed the hell out of it. especially two winters spent on snowshoes cruising timber.

Intrigued by ecological problems in forestry, I began work on an eventual doctorate in ecology and was hired by the Forest Service as a research ecologist for the next 17 years, mostly in high-elevation forests in Colorado and the Southwest. While earning a reputation in my field, I learned about the gap between theory and reality. Mostly, I enjoyed my research career.

At the same time, I discovered an ability to write professionally technical papers and science fiction. I sold some stories, notably "The Yngling."

In 1977 I quit my government job and went to Hollywood "to make my fortune as a screen writer." Meanwhile I worked as a casual laborer for moving companies, and as a free-lance editor. all the while hustling screenplay scripts and treatments. For several months I worked as a secretary for a small film-production company. I also set type, worked for a gardening firm, cleaned professional buildings, etc., during that period. Those years were extremely interesting and enjoyable.

During an employment drought, I wrote and sold another novel. Since 1984 I've been a full-time writer. I have 21 novels published—most recently *The Bavarian Gate*—along with assorted short fiction and a collection. I've finished writing a 22nd novel, the last of the Regiment series, *The Three-Cornered War*, which will be coming out from Baen Books in December. A third FARSIDE novel has been sold and drafted.



M.J. Engh

M.J. Engh is the author of Arslan, Wheel of the Winds, The House in the Snow, and Rainbow Man, plus occasional novellas (including a contribution to a Rat Tales anthology),

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short stories, poems, and articles, published hither and yon. She is into history, religion, evolutionary biology, the craft of writing, gardening, and cats. She was born in southern Illinois a long time ago, and after trying Chicago, the Philippines, Japan, and Oklahoma (more or less in that order), she is now a convinced resident of the Palouse. She lives in the middle of a large garden in Garfield, Washington.

Lynne Taylor Fahnestalk

Lynne has been a professional illustrator and graphic designer for 18 years. Her artwork has appeared in magazines, newspapers, and calendars across North America. She was the recipient of the Canadian Aurora Award for artistic achievement in 1991 and in 1993.

For three years Lynne was Art Director of On Spec, Canada's première English-language magazine of speculative fiction. Her artwork has appeared in The Magazine of Fantasy & Science Fiction, Marion Zimmer Bradley's Fantasy Magazine, Pulphouse, Science Fiction Review, and other magazines.

Lynne has served as Art Director for a printing firm and two U.S. national magazines, and was co-owner of Northwest Fine Art Press (specializing in printing artwork for Seattle-area artists) for five years. Her painting "The Offering" will appear this fall on the cover of *What If...* by Monica Hughes from McClelland & Stewart books.

Lynne works primarily in airbrushed acrylic, colored pencils, and pen and ink on smooth bristol. She is branching out into computer artwork using various programs such as Corel Draw and Fractal Design Painter. She is now doing (with some assistance from her husband) animated screensavers for Windows 95. wallpaper, and Windows 95 themes.

Steve Fahnestalk

by Jon Gustafson

Steve Fahnestalk was born in the Bay Area of California and spent his formative years in California, Arizona, Florida, Minnesota, England, and Washington, reading SF in most of those places. He returned to California in the late sixties as a US Navy radioman and part-time hippie, then swung back to Washington, where he lived until his move to Edmonton in 1985. He has been involved in fandom since 1974, and was a founding member of PESFA, MOSCON, and CONTEXT '89, as well as Writers'Bloc (a.k.a. the Moscow Moffia) and Writers of the @t, Ink writing groups.

His non-fiction has appeared in *Amazing Stories* and the *Starlog Yearbook*, and his fiction has appeared in the *Rat Tales* anthologies and *Pulphouse Reports*. He currently works for the Alberta Provincial Government as a computer systems analyst, but he would dearly love to win the 649 so he can write full-time.



James C. Glass

Jim Glass was born in Long Beach, CA in 1937. He received his first personal rejection letter at age 13 from Fantasy & Science Fiction. His first con was WESTERCON 5 (1952) and he published a fanzine from 1952 to 1954. Jim majored in physics at the University of California, Berkeley, on a football scholarship. He worked at Lawrence Berkeley on controlled

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fusion, then at Rocketdyne and later Electric Propulsion Associates on ion engines, arc jets, and colloidal propulsion engines. He received his Ph.D. from the University of Nevada, Reno, and in 1968 began a 20-year stint on the faculty of North Dakota State. He spent 1977-78 in West Germany as a guest scientist at the Kernforschungsanlage (nuclear research institute) at Jülich.

In 1982 he started writing SF again. well as attending as VALLEYCONS at Fargo. In 1985 he married Gail Hansen, another fan. In 1988 they sold their snowshoes and battery-heated long-johns, and left Fargo for the banana belt, Spokane. Jim became professor of physics and dean of science and mathematics at Eastern Washington University. He escaped recently from his administrative position and is looking forward to retiring so he can write fulltime.

Jim Glass's first short story sale was to Aboriginal. In 1991 his short story "Georgi" won the grand prize in the annual Writers of the Future contest and was published in Writers of the Future, Volume 7. He has since sold more than 20 stories to magazines. including Analog. Aboriginal, and Pulphouse. His novel Shanji is scheduled for publication in February 1999 by Baen Books. Two other novels, Toth and Visions, are available on audio-tape from Books in Motion. His most recent short fiction sale is "Shadows," forthcoming in Analog.



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Jon Gustafson

Jon Gustafson has been involved with science fiction and fandom for over 20 years, primarily in the Northwest. He attended his first convention in 1975 has attended over 130 cons since.

He has two Bachelor's degrees, one in Fine Arts and the other in Education. He has worked as a: teacher, medical illustrator, secretary, field hand, store manager, bus driver, publisher, and many other unrelated jobs. He is now primarily an editor and an art appraiser.

Active in Northwest convention activities, he ran programming for NORWESCON 6, was the Art Show Director for the 1984 Portland WESTERCON, has been an Art Show judge for many cons, and edited the Program Book for the 1993 Seattle WESTERCON. He also edited the 1992 MAGICON (WORLDCON) Program Book, which was called (by people other than himself, even) the best WORLDCON Program Book ever created, and the 1994 Winnipeg WORLDCON Program Book, called by Algis Budrys the best convention Program Book ever produced. He chaired MOSCONs 3, 4, and 7 (and has worked in one capacity or another on all MOSCONS). He was Fan Guest

of Honor at seven Northwest conventions (V-CoN 9, SPOKON 1, VIKING-CON 9, NORWESCON 10, CON-VERSION 5; ZERO-G, and RADCON 1A) and was the Toastmaster at NONCON 5.

He was one of the founding members of many organizations, including ASFA (The Association of Science Fiction/Fantasy Artists), the Northwest Convention Lodge, PESFA (The Palouse Empire Science Fiction Association), MOSCON, the Moscow Moffia Writers' Program, Writers' Bloc, and J. Martin & Associates Literary Agency. In 1983, he started JMG Appraisals, the first professional SF/F art and book appraisal service in North America. Very active in the SF art field, he was the Mountain Director for ASFA from 1986-1988,1990-1992, 1994-1996, and was just re-elected for his fourth term.

He entered fan publishing in 1974 by writing a column of art critique for Dick Geis' Hugo-winning magazine, Science Fiction Review. Soon after, he was co-editing New Venture with Steve Fahnestalk. He also wrote a short-lived column on SF art for Mike Glyer's File 770 and a biography of Jack Gaughan for Locus. In 1981, he began writing a book review column for NWSFS' magazine, Westwind, which continued (with the occasional break) until 1994. In 1976, he entered pro publishing by writing a history of SF art for Brian Ash's The Visual Encyclopedia of Science Fiction (1979; a Hugo-winner) and added 30 more bios for the updated, awardwinning version of that book (1994). He also wrote two articles for the 1979 Starlog Science Fiction Yearbook. edited by Gerrold & Truesdale. He wrote 28 artist biographies for James Gunn's New Encyclopedia of Science Fiction (Viking 1988) and edited a large, new fiction anthology titled Rat Tales (Pulphouse Press 1994).

In 1986, his first work of fiction appeared in the best-selling Writers of the Future, Volume II anthology, and some of his other fiction appeared in

the legendary The Moscow Moffia Presents Rat Tales anthology and in Figment. His first book was a biography is — CHROMA: The Art of Alex Schomburg.

He has sold over 225 articles and several short stories in the past 20 years. He has written columns on SF for *Pulphouse: The Hardback Magazine, Figment*, and the new *Science Fiction Review*. He was a contributing editor for *Pulphouse Magazine* and was recently chosen by SFWA to edit the 1995 edition of the *SFWA Handbook*.



© 1996 Randy Mohr Jon has recently set his sights on newer technologies. He has spent the last years editing a series of SF/F art CD-ROMs: Atlantis to the Stars; Dragons & Dinosaurs; Rockets & Robots; Sci-Fi Fantasy 2000; and Fevered Dreams [The clipart in this book



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comes from these CDs - KFJ. He is also working on a CD-ROM archive of MOSCON's first twenty years. He is married to best-selling author V.E. (Vicki) Mitchell.

Kathy Ice

Kathy Ice is editor and co-owner of Alexandria Digital Literature, a Seattle-based Internet publisher. Before Alexandria, she worked for Wizards of the Coast, where she edited the MAGIC: THE GATHERING fiction line. Kathy also dabbles in writing; her articles and short fiction have appeared in *The Duelist* magazine.

Kathy lives in Seattle with her cat, a black-and-white "mutt kitty" named Cameo. She enjoys gardening and baking, and is such a tremendous fan of "Buffy the Vampire Slayer" that it's kind of pathetic.

V.E. Mitchell

by Jon Gustafson

Vicki Mitchell has been involved in science fiction for over 18 years. She joined PESFA (the Palouse Empire Science Fiction Association) in 1977 and soon become one of the core members of the group. She was one of the founding members of MosCON, Writer's Bloc, the Moscow Moffia Writers' Program, and J. Martin & Associates Literary Agency.

She has been Treasurer of MosCons 1, 2, 5, 6, 7, 9, 15, 16, and 17; the Membership Chair for MosCon 3; Art Show Director for MosCons 4 and 13; and Chairman of MosCon 10. She was the Assistant Art Show Director for the 1984 Portland WESTERCON and ran the BANFFCON Art Show. Well known in costuming circles, she has won prizes for her costumes at many Northwest conventions. She was the Author Guest of Honor at RADCON 1B and two Calgary Star Trek cons.



She has four college degrees, including an MS in Geology and an MBA, and is currently working on her fifth, a Ph.D. in Geology. She works full-time as a geologist for the Idaho Geological Survey.

Vicki has been writing for as long as she can remember. In 1986, she won the national *Amazing Stories* Calendar Story Contest and sold a short story to a mainstream anthology. In 1987, she had a story appear in the legendary *The Moscow Moffia Presents Rat Tales* anthology, and had a different "Rats" story accepted for the 1994 *Rat Tales* anthology from Pulphouse Publishing.

Her first novel, Enemy Unseen, (a STAR TREK novel from Pocket Books. which has also appeared in British and German versions), appeared in 1990 and spent three weeks on the New York Times Bestseller list. Her second novel. Imbalance (a STAR TREK: THE NEXT GENERATION novel), came out from Pocket Books in June, 1992. Her third STAR TREK book. Windows On a Lost World, appeared in June, 1993, and is still selling very well. It has also appeared in an audio-tape version read by Walter Koenig. Her fourth STAR TREK book, Atlantis Station, was a voung-adult book set in the STAR TREK: THE NEXT GENERATION "Academy" series; it reached the bookstores in August 1994.

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Her books have been translated into German and Japanese. She also sold a novella to *Amazing Stories*, which came out in May and June, 1992. In 1996, Vicki sold two more media tie-in novels, one entitled *Pool Party Panic!* for the TV series *The Secret World of Alex Mack*, and one for *Are You Afraid of the Dark?*; both shows appear on the Nickelodeon network.

Four more novels are currently making the rounds of the publishers as she continues to work on novels, short stories, articles, and her Ph.D. dissertation in geology. She is married to Jon Gustafson and is owned by an excessively silly dog named Shilo.



Mike Moscoe

Mike Moscoe's latest book Lost Days, completes the story he started in First Dawn and Second Fire but not Launa and Jack's adventures 6,000 years ago. First Casualty, a far-future Science Fiction novel full of space ships and human struggle will be out for Christmas.

Growing up Navy, Mike learned early about geography, change, and the chain of command. He's worked as a bartender and cab driver, Personnel Officer and Labor negotiator. Now that he's retired from his last day-job

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of building databases about the critters of the Northwest, both the endangered ones and the ones endangering them, he can concentrate on writing. Trained in International Relations, he's also studied history and salary administration, theology and counseling. In retirement, he's looking forward to a serious study of human folly and glory.

He lives in Vancouver, Washington, with his wife Ellen. He enjoys reading, writing, watching grand-children for story ideas and upgrading his computer — all are never-ending.

Kristine Kathryn Rusch

Kristine Kathryn Rusch has sold thirty-five novels and hundreds of short stories. For six years she edited the *Magazine of Fantasy and Science Fiction*, winning a Hugo Award for best editor. She's also won a World Fantasy Award, Locus Award, and a John Campbell Award. Her most recent fantasy novel *Fey: The Resistance* just came out from Bantam, and under the name Kris Rusch she had just published a hardback crime novel called *Hitler's Angel* that got a full page, non-genre review in the *New York Times*.

Gary W. Shockley

Born and raised in Indiana, Gary W. Shockley went to Clarion in 1980, was the Gold Award recipient in the Writers of the Future contest in 1988, appeared in one of Wollheim's BEST SF OF THE YEAR collections, and has recently sold two stories to the *Magazine of Fantasy and Science Fiction*, which are part of a *collection of stories based on his surreal experiences while living on a remote wilderness property belonging to the world's leading authority on UFOs. He is now embarked on a trip to China, where he will study kung fu from Buddhist monks at Shaolin Temple.

Dean Wesley Smith

Dean Wesley Smith has sold thirtythree novels and over a hundred short stories. He's won a World Fantasy Award and a Locus Award and his story "In the Shade of the Slowboat Man" made the final ballot of the Nebula Award for 1997. He edited *Pulphouse Magazine* and books until *Pulphouse* stopped publishing in 1994 and is currently editing for Pocket Books the on-going STAR TREK series STRANGE NEW WORLDS. He has recently been hired to write all the original MEN IN BLACK novels for Bantam Books.



Bruce Taylor

Born in 1947, Bruce Taylor was raised in Seattle, his current home. Early in life he was drawn to science fiction, particularly the works of Jules Verne, H.G. Wells, C.S. Lewis, and Ray Bradbury. Later, he became equally familiar with Dostoevsky, Flaubert, Steinbeck, Chapek, Kafka, and Chekhov.

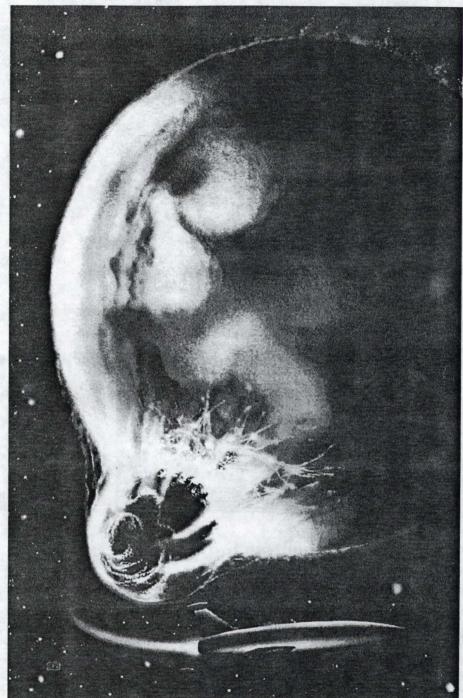
He attended the University of Washington, where he received a BA in Sociology while also writing for the University of Washington Daily and studying fiction with such teachers as Jack Leahy and Jack Cady. After leaving college he worked a number of odd jobs before taking a job as a counselor at Harborview Medical Center on the locked in-patient psychiatric unit. After a great deal of work in hypnosis and psychotherapy. Taylor now teaches classes at Harborview on stress management techniques.

In 1972, Taylor attended the Clarion West Writers Workshop and since then has had work published in, among others, New Dimensions, Tomorrow, Pulphouse. Twilight Zone, The Silver Web, Magic Realism, and a number of foreign publications. He has also served as writer in residence at Shakespeare & Company in Paris, where he was filmed reading his fiction for an NBC program American/French on relations.

John Dalmas, who wrote the introduction for Taylor's anthology *The Final Trick of Funnyman and Other Stories*, calls it "Strange and wonderful stuff!" Jack Cady says of his former pupil's work, "These stories are brain-benders. Bruce Taylor has always owned an imagination capable of jarring the most jaded reader into a state of fascination....Best of all, he cares for his reader more than he cares for himself, and that's the mark of a true writer."

Robert Silverberg has written, "The specialty of Bruce Taylor is brief, playful, bizarre stories that occupy the mysterious middle ground somewhere between fantasy and the surreal."

When not writing, Taylor enjoys hiking through New Zealand, Yosemite, and the Cascades. He has an absolutely smashing view of Mr. Rainier from his writing loft, where he is currently finishing a novel entitled "Mountains of the Night."



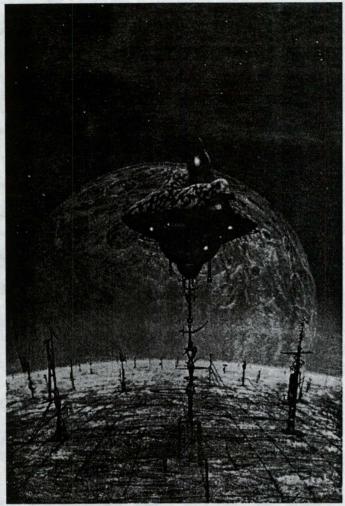
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Lori Ann White

Born and raised in Idaho, Lori Ann White received her BA in English from the University of Idaho. During her studies, she discovered MosCoN (her first con), PESFA (her first fan friends), and writing (the Moscow Mafia, her first writing workshop). She'd already known about science fiction for a long time.

Her stories have appeared in Writers of the Future, Vol. III, Full Spectrum 2, Pulphouse, and Tomorrow Speculative Fiction. Algis Budrys' electronic magazine, as well as numerous other smaller publications.

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Programming

Antimatter for Fun and Profit. Antimatter, known in science fiction ever since Jack Williamson wrote about "contraterran" decades ago, has been popularized as the power source for the Enterprise in its various incarnations. Recently, researchers have made exciting progress in antimatter production, storage, and applications. Scientist GOH Steve Howe is co-founder of Synergistic Technologies, a company formed to commercialize some of the potential biomedical technologies. He will discuss these developments and future possibilities, as well as reporting on the recent NASA Workshop on Robotic Exploration of Interstellar Space.

Are Computers Killing Art? Electronic technology now makes it possible for almost anybody to be an "artist" - but what is it doing to art? Will every artist's work end up looking the same? Mark Ferrari, Kev Brockschmidt, Rebecca Moesta Anderson, Lynne Fahnestalk

Art Auction. Here is your chance to own a piece (or several pieces) of original science fiction art. Our experienced team of auctioneers — Mark Ferrari, Betty Bigelow, Steve Fahnestalk — will show you how easy it is for you to take home that painting you were admiring in the art show.

Autograph Session II. Come meet our guests and have them autograph their books or your program books.

Autograph Session III. Here's one last chance to collect the autographs you didn't get in the previous sessions.

The Borrowed Cup of Courage, or Who's Afraid of Dragons Anyway? Do we still need the hero tale/quest story in our modern society? What is mythology good for, and how can we use it in real life? Explore the practical values of myth, and come away with a "MUST READ" list of books and stories. Roberta Rice, Mike Moscoe

Brunch and GOH Speeches. It wouldn't be MOSCON without our famous all-you-can-eat brunch. This year we will again be sharing the brunch line with the hotel's Sunday brunch. We've also expanded our time slot so that early risers can start eating at nine. People who prefer to sleep in a little can show up later; we won't start the speeches until the guests have had a chance to finish most of their meals.

Censorship and the Internet. We are constantly hearing about the dangers of children obtaining readily available pornography from the Internet. Is this the end of Civilization As We Know It or just scare tactics from those who are Net illiterate? What can we do to keep certain types of information from falling into the "wrong" hands? What SHOULD we do? Jon Gustafson, A.J. Budrys, Eileen Brady

Chocolate Auction. Chocolate, the food of the gods need we say more? During half-time at the masquerade, a dazzling array of chocolate confections will be offered to the highest bidder and, for those of you who insist on staying on your diets, there are even some non-food items such as autographed books and jewelry. Proceeds from this year's auction will help bring MOSCON's favorite Russian, Yuri Mironets, to EMPIRECON next July.

Collaborative Novel. Ever dreamed of collaborating on a novel with a professional author? Now you can do it. Our writer guests have put together some basic ingredients for a novel — just enough to get you started. It's up to all of you to do the rest. Beginning at noon Friday and continuing throughout the convention, you can drop into Hospitality, read what's been written, and add your own deathless words.

Computers and Writers. The computer can be the writer's best friend or his worst enemy. Come hear the panelists computer triumphs and nightmares — and learn how to tame your own two-faced electronic servant. Vicki Mitchell, Bruce Taylor, Dave Addleman, F.M. Busby

Costuming With the Experts. World class costuming is an art form that takes time, inspiration, money, patience — and did we mention time? Take a lesson from some real artists or just stop in to hear our panelists describe some of their award-winning creations. Betty Bigelow, Julie Zetterburg, Lynn Kingsley, Greg Sardo

Creating and Costuming a Klingon Persona. If you're not a Professional Warrior, how do you "Dress for Success"? Participate in a lively discussion of what one would wear to portray a snooty Klingon maitre d'hotel, and how one might work with or modify existing Klingon concepts. The Coordinator of the Seattle Klingon Diplomatic Corps, Fashion Animal Division (SKDC-FAD) and her assistant Koltar are here to help you design an authentic persona.

The Deby and Daron Show: or, Fans and Family Life. Our Fan Guests of Honor, as you probably know, are the parents of two small children, one of them adopted. Other than that, their greatest triumph to date is winning the WESTERCON bid for Spokane in 1999. If there's anything they don't know about fandom and family, they're certainly going to find out!

Electronic Publications. Everyone agrees that computers are revolutionizing the art of writing and the business of publishing - but how, exactly? Two of the major pioneers in this field will give you their insights. A.J. Budrys, Kathy Ice

EMPIRECON meeting. If you've heard the wild rumors about a WESTERCON in Spokane, now is your chance to find out what they're all about. Slaves — I mean, volunteers — cheerfully accepted.

Escaping from the Slush Pile. What can you do before you mail that manuscript to make sure it gets read by an editor? A nitty-gritty look at basics of formatting and marketing. Dave Addleman, Bruce Taylor, Gary Shockley

The Ethics of Putting Anything You Can Scan on Your Web Page. Is the Internet is the last free territory in our overregulated world - or a robbers' roost where there's no recourse against theft and misrepresentation? What can you do and what should you do in your own little corner of the Net? Charlie Bales, Jon Gustafson, Lynne Fahnestalk

Getting Humans to Mars — Reducing the Risk by Going FAST. The current NASA plan for a 3-year Mars mission requires 7 new major technology developments, many of which must operate for years under extreme Martian conditions. By focusing on development of one new technology, the gas core nuclear rocket, the mission can be reduced to 9 months, with substantially reduced risk to the crew. Scientist GOH Steve Howe will discuss the NASA studies, radiation risks, and current status of the gas core research.

Good Villains: How to Create Characters That Readers Love to Hate. How can you make the "bad guys" interesting and believable without making them too sympathetic? How does the nature of your story dictate a villain's character, and vice versa? Kathy Ice, Lori Ann White, Bruce Taylor, Vicki Mitchell Herbs in Fiction. With Shari Harper's expert assistance, come take a look at how herbs are becoming more popular in books, movies, and in our everyday lives. There will be herbal teas to sample during this presentation, including a tea for hangovers.

The History in Historical Gaming: How real are the games we play? Many gamers imagine themselves as every famous general and admiral from Napoleon to Robert E. Lee to George Patton. Many gamers have out maneuvered history and wondered if it really could have happened that way. Come join our panel of long-time gamers and history buffs and find out if you really can second guess the great moments in history.

How To Dance. Learn how to cut a rug (the carpet, not that properly-stomped tribble on your brother-in-law's head) to just about any music short of Vogon Jazz Poetry with panelists Beth Miller and Mike Winderman.

How To Know More Than You Know. Writers of science fiction and fantasy need a vast, encyclopedic, and highly detailed knowledge - or do they? Where do authors get the facts they weave into their fictions? Our panelists will teach you their secrets for keeping their stories plausible. Rebecca Moesta Anderson, Kathy Ice, John Dalmas, Eileen Brady

How to Run Your Own Fan Group. Organizing a group dedicated to a favorite author, television show, or other interest can be rewarding or frustrating. Learn about the pitfalls and payoffs of organizing and running your own fan organization from our panelists. Deby Fredericks, Charlie Bales, Koltar the Magnificent, Harry "Kevlar" Hackworth, Kevin White

Ice Cream Social and Inland Empire Conventions Room Party. It's MOSCON XX, and we're throwing ourselves a birthday party. While you're waiting for your chance at the goodies, listen to representatives from all the Inland Empire conventions describe what they have planned for the next year.

Is Technology Making Our Lives Easier? Computers, cellular phones, and an amazing variety of household gadgets are supposed to make our lives easier, but do they? Do we actually get more done? Do we have more free time? And are we physically and emotionally less damaged? You don't have to be a Luddite to have doubts. Vicki Mitchell, Kev Brockschmidt, Richard Wright, John Dalmas

Klingon Swing Class. It's a little known fact that Klingons, feared and respected throughout the galaxy as warriors and sometimes accused of a certain lack of social graces, are very fond of swing, to which they bring their special joie de vivre. MOSCON proudly presents this planet's first (we think) class in Klingon swing, taught by Betty and David Bigelow, ambassadors of the Klingon Empire [the Klingon High Command assures us that Betty and David ARE Klingons who have been surgically altered to pass as human]. If you want to add something to your dance skills, here's your chance!

Mark Ferrari Art Show. For the past five years, our Artist GOH Mark Ferrari has specialized in computer art; but that's only one of his media. In this special presentation you can see what he does and learn how he does it.

Masquerade. Our masquerade contestants never cease to dazzle and amaze the audience with their creations. Come see what they have concocted for us this year.

Moonbase Technology. Getting to the moon may be the easy part. What will it really take to establish and maintain a functioning base there? From breathing to waste disposal, everything has to be engineered. Steve Howe, Jim Glass, Kevin J. Anderson

MOSCON Board Meeting. This is MOSCON's annual business meeting. All interested members of the convention are invited to come.

Neofan Panel. Are you adrift in the chaos of science fiction fandom, still not quite sure about what goes on at conventions (and between conventions)? Our panelists will show you the ropes and how to avoid tripping over them. Bring your questions. Deby Fredericks, Richard Wright, Elinor Busby, Steve Fahnestalk.

Opening Ceremonies and Autograph Session I. Come see the Guests of Honor, hear vitally important announcements, and get your convention orders ("Have fun!"). Take advantage of this opportunity to visit with our guests and get their autographs before programming gets into full swing.

Professional Critique. Writers' workshops are part of most conventions, and most fans have at least heard rumors of the arcane rituals that occur behind the closed doors of these sessions. This panel will reveal what REALLY happens when writers confront a manuscript. Watch three top editors (all successful authors themselves) show three professional writers how to improve their stories. Critiquers: Dean Wesley Smith, Kristine Kathryn Rusch, A.J. Budrys; Stories: Jim Glass, John Dalmas, Mike Moscoe

Publishing Industry for the Innocent Writer. All writers dream that their next book will give them the fame and fortune they deserve. But are publishers always so prompt to recognize and reward hidden genius? Our panelists will give you the inside scoop on the publishing industry as it is. Kristine Kathryn Rusch, A.J. Budrys, Kathy Ice

Putting the Science in Science Fiction. It's not a panel it's a chance to chat with some of our guests who have experience not only writing science fiction but working in scientific fields. Find out how writers and artists can keep their work scientifically honest. Bring your questions. Physical sciences/engineering: Steve Howe, Jim Glass. Biology/ecology: John Dalmas, Mike Moscoe. Geology/earth sciences: Vicki Mitchell, Daniel Fears. Secret Masters of Northwest Fandom. They're always there, even if you don't see them. Isn't it high time somebody asked, where did Northwest Fandom come from? Was it something like spontaneous combustion, or is Somebody behind it? Richard Wright, Edgar Lincoln, Daron Fredericks, Steve Fahnestalk.

Science vs. Anti-Science: What Do SF Fans Want? Some people like science fiction because it makes you think; it illuminates and expands what you (were supposed to have) learned in school. Others like it because it's weird; it makes you go "wow!" and tells you that what they tried to teach you in school is BS. Is this a problem? Come here what our panelists think about this subject. Steve Howe, Mike Moscoe, Jim Glass, Vicki Mitchell, Gary Shockley

Things We Wish Some Pro Had Told Us When We Were Starting Out. The title says it all. Unless you're really determined to learn everything the hard way, come listen to our Writer Guests of Honor. Kevin Anderson and Rebecca Moesta Anderson

Trends in Computer Gaming: Join us for an interesting hour discussing where computer gaming started, how it has evolved and some insight as to the future of computer gaming. Providing their unique input to this panel will be games designer Austin Wilmerding, Zap Riecken (Editor of "Games First," the e-zine for the discerning gamer), Walt McNall (Geek Week Attendee), and moderator Mark Rounds (cofounder of Geek Week and long-time computer gamer).

Trends in Television Science Fiction. How many spinoffs of Star Trek can there be? Is there life after Babylon 5? Is X-Files the wave of the future, or already passé? What else is out there? Is TV dumbing down science fiction, or revivifying it? Hear some experienced alien-watchers discuss the past, present, and future of sf in TV-Land. Charlie Bales, Dan Fears, Norma Barrett-Lincoln, Gail Glass

Twenty Years of MOSCON, or Aliens Among the Wheat Fields. How time flies when you're having fun! Join some of the "founders" of MOSCON and some of our first guests to talk about this unlikely success story. Steve Fahnestalk, Jon Gustafson, Dean Smith, Mike Finkbiner, A.J. Budrys, F.M. and Elinor Busby, John Dalmas, Lori Ann White, and audience.

What We Learned in China, or Adventures in the Shaolin Temple and Elsewhere. Two award-winning American science fiction writers, just returned from China, will entertain and enlighten you with their eye-opening experiences. Maybe Gary will even show you his scar. Gary Shockley, Lori Ann White

Why We Do This To Ourselves: The Burned-out Fan's Guide to Putting on Your Own Convention. It's work, it's hassle, it's time-consuming and nerve-fraying, it's risky, and it's definitely not a way to get rich. In other words, it's very much like climbing Mt. Everest. If you're thinking about

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trying the ascent, here are some experienced climbers to guide you. Richard Wright, Jon Gustafson, Daron Fredericks

Writing in Someone Else's Universe. Shouldn't it be easier to write a story with a ready-made setting and major characters? After all, somebody has already done a lot of the work for you. But what if you want those characters to change and grow? What if the story you want to write would make significant changes in the setting? What if you and the fictional universe's "owner" disagree? Learn what writing in someone else's universe is really like. Kevin Anderson, Rebecca Moesta Anderson, Dean Wesley Smith

Yard-Sale Costumes. How can some people can toss together a few left-over odds and ends and come up with a stunning costume? What does it take to assemble a costume on a thrift-store budget? Learn the secrets of those who really do it! Betty Bigelow, Julie Zetterburg, Gail Glass.

Pre-Canceled Panels

Vampires and Public Health: Some public health experts are calling for all vampires to be registered, while others fear this would drive them further underground. Vampire Rights groups have joined "Take Back the Night" marches in Pullman and Moscow. Meanwhile, researchers announce progress toward an anti-vamp vaccine. These and other recent developments will be discussed by our knowledgeable panel. Anne Rice, Tim Powers, Barbara Hambly. (MosCon regrets that Bram Stoker was unable to accept our invitation)

Martian Nature Hike: Led by Sojourner. Enjoy the thrill of walking through the scenic areas you've admired on TV. Bring binoculars, lunch, and plastic bags for collecting samples. Hikers under the age of 18 must have written authorization from parent or guardian. Comfortable shoes and space suit strongly recommended.

Who Slept With Kennewick Man? Has evidence been suppressed? Do we want an answer? Hear this controversial question tackled head-on by experts. Big Foot, Ted Bundy, Anita Bryant, with a special denial by Bill Clinton.

The British Royal Family — Are They Overqualified? An insider's view of the family with the largest tracts of land. Her Grace the Duchess of York, Dumbo, Mr. Brown.



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Gaming

Welcome one and all the MOSCON's 3rd year of gaming. This year we have some really good gaming for you. The Camarilla, the Official White Wolf Fan Club will be running a live-action role-playing game throughout the con. Check their table near gaming for more details. Returning this year will also be our five-station computer network put on by Cara Plata and her husband Robert Trousdale with substantial computer support from Cactus Computers. If you have any spare money that you haven't blown on the con, please go buy something from them.

Historical miniatures will be out in force. Battles of the American Civil War will be played for your gaming pleasure as Rick Ingram returns to run his usual high-quality table. Kris Schwiegert (Count Von Nasty to his friends) will be running WWII Naval Miniatures as well as some WWII micro-armor. Wally, proprietor of Wally's World in downtown Pullman, will be running WWII tactical air-to-air games. Also in the works are Battletech, Magic The Gathering, Warhammer 40K, and a few other things that haven't quite jelled as of this printing. Please check the schedule on the gaming room door for a more exact schedule.



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MOSCON House Rules

- 1. PLEASE, do NOT bring any food not purchased at The Best Western University Inn into the gaming area. There are a couple of restaurants and vending machines. We will be happy to help you sort them out.
- 2. The game master is the sole interpreter of the rules of the particular game he is running. Please do NOT appeal to the Registration Table or any of the volunteers helping us for rulings on game-related issues if the dice go against you, 'cause we DON'T know.
- 3. Rules Lawyers will be beaten to a pulp (in effigy) for a first offense! You are encouraged to help squelch this behavior. Please don't stain the carpet.
- 4. We encourage you to set up unscheduled games. Please go to the Registration Table or ask the Gaming Czar before using an open table. We want to make sure you have time to finish your game. It would be a real bummer to get all set up and find out the table was reserved for another game in 15 minutes.
- 5. Donations are not refundable (but they are tax deductible!).
- 6. PLEASE pick up after yourselves. Trash bags will be prominently displayed.
- Do not disturb the other gamers. Loud, raucous or uncontrolled behavior can result in expulsion from this event. The *occasional* shout of joy or anguish is part of gaming and so should not a problem.
- 8. Don't spook the mundanes. They don't know any better, especially on home-game weekends.
- 9. Costuming is encouraged. However if a weapon is part of your costume (and since this is a gaming event, it might just be possible), handle said weapon in a safe and responsible manner. Real firearms are banned. Blade weapons that are drawn are gone till the end of the event. Toy weapons brandished like real weapons will be held till the end of the event as well. Improper weapons behavior is grounds for expulsion for a first offense!

Badges and Access

All Events at MOSCON require the participants to display a membership badge. This includes but is not limited to Gaming Spaces, Panels, Dances, Readings, the Masquerade, Hospitality and all sanctioned MOSCON Events. The only exceptions to that policy are the Dealers Room and the Art Show, which may be visited by anybody. Anyone who does not have a badge will be asked to go get their badge or purchase one. If you have lost a badge, please tell us so we can help you replace it and so some one else does not take advantage of your pocket book!

Security Policies

The prime purpose of MOSCON is to have fun, so please do so. We do have a few rules that are designed primarily to keep us from losing the great support we are getting from this hotel and keeping the event safe. Please help us out. We are also looking for a few good beings to support us as security volunteers. Anybody who wishes to volunteer, please ask at registration or from one of those harried-looking people wearing headsets and wandering around.

Weapons Policies

MOSCON does not peace-bond, but we do expect that all weapons and toys that look like weapons be handled in a safe and sane manner.

- 1. There will be no real firearms allowed. Period.
- 2. If you have a toy firearms that looks real, you might spook the security volunteers. Please show us anything questionable. We won't take it away or anything, but it keeps us from getting the jitters when we know its only a toy.
- 3. Blade weapons need not be peace-bonded but must be



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in a sheath or scabbard at all times. Any blades that are drawn in public places will be held by security until the end of the CON.

- 4. If your sheathed weapon has barbs or other pointy protrusions that could be a safety hazard, please be considerate and cover or remove them. Our primary concern is children's eyesight, as most scabbards are about eye-level on a child. If you have any questions, please ask a security volunteer.
- If you want to show somebody your new edged weapon, please do it in a private room or non-public space. Security volunteers will be happy to point out an appropriate space. They will probably want to see too!
- 2. Brandishing or making threatening gestures with any weapon, real or plastic, is a serious offense and can be cause for expulsion from the CON.

Party and Alcohol Policies

We at MOSCON want you to have parties and do fun stuff. In fact, we have high hopes of taking in some of that fun stuff ourselves. When you are over 21, that fun stuff often includes alcohol, and we understand that. Please use a little common sense in its use.

- Please register all room parties at registration or with security. We don't intend to check up on you, but if somebody has a health problem or something at a party, we can respond faster if we know which rooms they are in.
- 2. Please, no open containers in the halls if these beverages contain ALCOHOL. This is a State Law, so help us out.
- MOSCON does not condone the serving of alcohol to individuals under the age of 21. At official MOSCON functions (the Dance, the Masquerade, etc.) the hotel will be in charge of beverages, and they will check IDs.
- 4. Serving Alcohol at private room parties is the responsibility of the person who rented the room. Please make sure that you are only serving alcohol to people of the proper age. Serving alcohol to minors is a serious offense.

You are allowed to bring in your own alcoholic beverages to the Hospitality rooms. You are responsible for who gets what you bring. If you are underage, *don't even think about it*.

INCON '98

Guest Author: Connie Willis Guest Artist: Alan Clark Gaming Guest: Kevin Siembieda

> October 1998 16, 17, & 18

Other InCon events: Anime, Art Show, Dealer's Room, Dances, Gaming, Miniature Contest, Masquerade, Doll Costume Competition, Writer's Workshop, Charity Auction, Art Auction, Author Readings and Lots of Panel Programs with our Favorite Prost

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ADDRESS:				
CITY:	STATE:			
ZIP CODE:	PHONE:			

InCon '98 PO Box 9112 Spokane, Wa. 99209 Weekend rate: Untill May 1st \$15.00 Untill Sept. 1st. \$20.00 At the door \$25.00

PLEASE SEND ME MORE INFO ON:

Children 11 and under attend free when accompanied by adult.

Dealers' Room

	Friday	Saturday	Sunday
Dealers ONLY	9 AM - 2 PM	8 AM - 9 AM	9 AM - 10 AM
Open to the Public	2 PM - 6 PM	9 AM - 6 PM	10 AM - 3 PM

Dragon Tales has calendars and the latest book titles. They can only be found by mail and at conventions.

- Fat Puppy Press is a collaboration of Jon Gustafson and Robert Griffiths. Jon will be selling print material and CDs, including his popular SF Art series.
- <u>Quicksilver Fantasies</u> has an incredible selection of music, including folk & filk, vocals & instrumentals, with Dover paperbacks and jewelry among their wares.

Solstice Studi	os will displa	y their	ceramic t	reasures, (goblets,
	runestones,				
beadwork,	leather and t	fur dra	wstring p	ouches, ill	uminari
and unusua	al jewelry (inc	luding	Bajoran e	ar cuffs).	

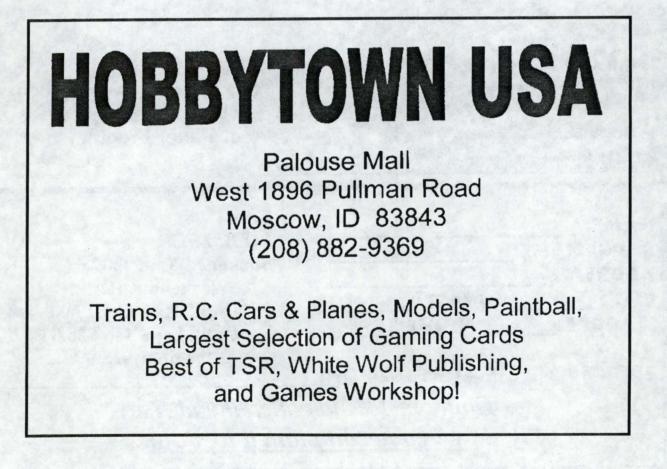
<u>Time Treks</u> is a new outlet for Star Trek collectibles and memorabilia. If you're looking for a hard-to find item or piece, this is the place to check out. Items custom-made from licensed paraphernalia.

Hospitality

"The truth is out there ... "

Agents Mulder & Scully have been seeking the truth for the past five years. At times it's seemed that they'd come close to it... at others it is clear that they'd left more confused than when they started. This year at MOSCON, we at Hospitality shall endeavor to seek the truth. We know it is out there, somewhere deep within the con itself, but only Agents Statt & Bales have the map in which to seek it. It is possible that fandom exists? That these creatures, known as fen or fans, have visited our planet? That they come to rooms filled with food while gathering in hotels which sport cons? MOSCON, one of these fan-gathering cons, will have such a room. Agents Statt and Bales shall study these strange creatures and determine if they are fact or fiction.

If you wish to join Agents Statt and Bales in this study you are instructed to drop by the room with food and assist them in the in-depth study they've begun. The truth is out there. Only you can discover it...



USS CALYPSO

ISS Calypso P.O. Box 14995 Opportunity, Wa. 99214-0995 (509) 924-8996 Capitain Bales - ckbales@leway.com http://www.lo.com/~djuneau/Calypso.html

The Calypso is a non-profit organization designed for people interested in Star Trek and its ideals. Founded in 1986, Calypso has been one of the leading Star Trek clubs in Spokane Washington, with members reaching as far as the East Coast and Canada. Members have enjoyed picnics, movie nights, weekly social nights, attending conventions, assisting with Public Television drives, exploring the Internet and much more. For many, Calypso has opened irlendships and a sense of family. We are also proud to announce that the Cadet Program has been expanding with both members and activities. Our newsletter is published quarterly. We have diverse interests that span the entite genre of science fiction and welcome iresh ideas and stories. If you wish to learn more about our club please visit us on the world wide web. Calypso would like to welcome you to join her in her voyage.

Continue to 'Expand the Frontier' with USS Calypso

Art at MOSCON

Art this year is being organized by Holly J. Bauer.

Please feel free to bid according to the rules listed below. We also will have a print shop this year where everyone can buy their favorite prints on the spot.

We ask that you respect the artists and their artwork by not bringing in cameras, food, drink, or smoke. Also, please check large bags, packs, and coats that are not worn at the entrance to the show. You can reclaim them on your way out.

Finally, we are obliged to say that some people may find some of the art within the show offensive so please be warned.

Children must be accompanied by an adult.

Art Show Hours: Friday 2-6 PM, Saturday 10 AM-6 PM, Sunday 10 AM-12 noon. After 12 the Art Show will be closed to bidding in order to prepare for the Auction. The Art Show will be open again after the auction for last minute, afterauction purchases.

Bidding Rules: Only members of MOSCON XX may bid. The tags on each piece of art contain spaces for written bids. A written bid is a contract to buy at that price. All items with two bids will go to auction. Single bid items will be sold after the auction to the person making the bid.

Auction: This will be the usual voice auction with bidding going in dollar increments. Bring your checkbook and wallet and have fun increasing or starting your own art collection. There will be a list posted before the auction with the order of the items going up for bid.

Please note: There will be other non-art items in the auction! All non-art proceeds go to MOSCON to pay our bills so we can do this again next year.

Area Conventions

INCON 16-18 October 1998

ORYCON XX 13-15 November 1998

> **RUSTYCON** 15-17 Jan 1999

RADCON 12-14 February 1999

> NORWESCON 1-4 April 1999

EMPIRECON: WESTERCON 52 in Spokane! 1-5 July 1999

See also http://www.webwitch.com/conswest.html



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Payment: We will take **checks**, **money-orders**, and **cash**. Payment will be collected for auctioned items, single-bid items, and after-auction sales at the end of the auction until the art show closes.

ConCom

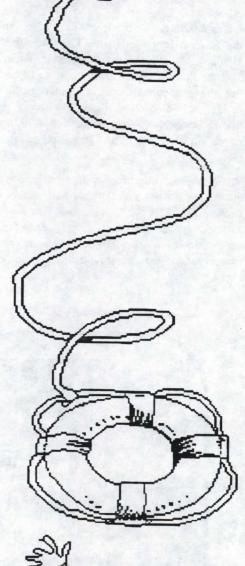
A convention such as ours could not be produced with the selfless indentured efforts of many poor people. Take pity on these our friends, and give them thanks (though some will accept chocolate).

CHAIRPERSON: Lou Ann Lomax VICE CHAIR: Susan Meyer ADVERTISING: Jon Gustafson ART SHOW: Holly Bauer AUTHOR READINGS M. J. Engh DEALERS' ROOM: Bobbie Grende, Michael & Yvonne Bowhay GAMING CZAR: Mark Rounds HOSPITALITY: Charlie Bales, Diana Statt HOTEL LIAISON: Susan Meyer MEMBERSHIP: Rod Sprague MOSCON 19 LIAISON: Susan Meyer **OPERATIONS:** Dave Hooks PROGRAM BOOK/PRs 1 & 2: Phrannque Sciamanda, Keith Farmer SOUVENIR/HISTORY BOOK (CD): Jon Gustafson PROGRAMMING: M. J. Engh, Vicki Mitchell **REGISTRATION: Dan Fears** SECRETARY: Diana Statt SECURITY: Bill Cooper TREASURER/(BOARD): Phrannque Sciamanda VIDEO ROOM: Amy Twitchell, Wesley Twitchell VOLUNTEERS: Mark Adams WEBMASTER: Keith Farmer URL: http://www.geocities.com/Area51/Chamber/9963 WRITER'S WORKSHOP: Vicki Mitchell

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Chocolate Auction

MOSCON is having a major chocolate auction this year to help bring Professor Yuri Mironets from the Far Eastern State University at Vladivostok to WESTERCON in Spokane next Mature MOSCON attendees may remember that he July. attended MosCons 13 and 14. He has been our Corresponding Member ever since. He is now a Professor in the English Professor at the Far Eastern State University in Vladivostok and teaches courses in American and English Science Fiction. We had invited him to attend MOSCON XX. but the precarious financial situation that Russian higher education finds itself in these days precluded that. We would like to bring him to WESTERCON to continue to broaden his education in science fiction and also because he is a really neat guy.

During the intermission for the masquerade, we will be auctioning off many great chocolate desserts prepared by the friends of MosCon. Not only that — several attending authors have donated signed manuscripts to be auctioned off for the worthy cause. Please bring your check books and any spare change you can scrape up for this yummy & literary event.

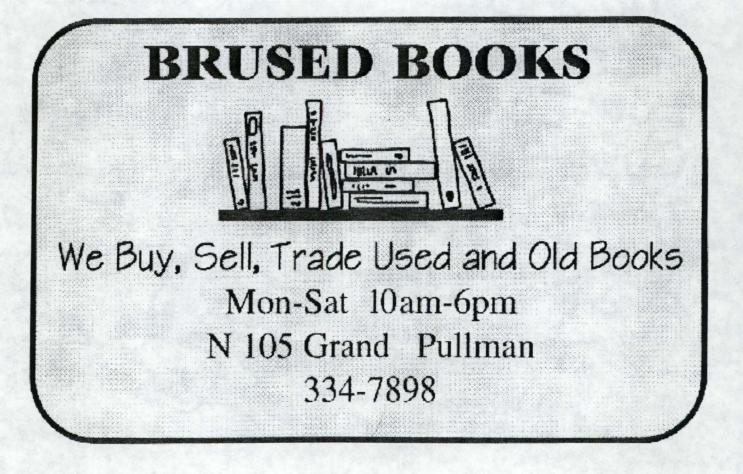
MOSCON 21 Message

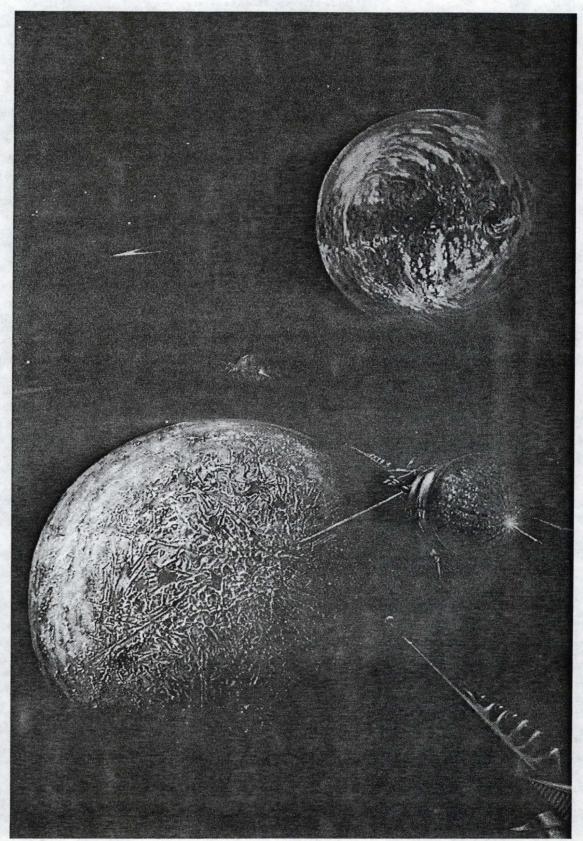
Mark Rounds, MosCon 21 Chair

Well, I went and did it. I put in a bid for MosCoN 21 and they accepted my squirrelly ideas. What can I say about MosCoN 21? First let me say that am gathering a like-list of suspects...er... volunteers to help me stage next years convention. Seriously folks, there are a large number of great folks who struggle every year under dire circumstances to bring you MosCoN, and I am fortunate to have many of them helping me for the next one.

It's looking as if we will be having the same excellent hotel for the event and I am looking forward to utilizing their increased convention space. This will mean more gaming and more options for programming. Things that will not change will be MOSCON's commitment to a great art show, quality guests, and a time and a place to have a really great time.

I am working on Robert Silverberg as our Author Guest of Honor and have several other ideas in mind for next year. Remember, I am looking for volunteers because this is a team effort and we need your support! I am also looking for feedback and suggestions to make MosCoN 21 the best ever.





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MOSCON XX Program Book

Local Restaurant Guide

(332/334 = Pullman; 882/883 = Moscow)

Arby's

- Wheatland Mall Grand & Bishop Blvd. Pullman, WA 334-2729
- 317 S. Main Moscow, ID 882-2301
- 150 Peterson Dr. (closest to hotel) Moscow, ID 882-4223

Arirang Garden

(Korean & Chinese) 905 E Main Pullman, WA 332-7232

Basically Bagels Eastside Marketplace Moscow, ID 883-4400

Basilio's Italian Café 337 E. Main Pullman, WA 334-7663

Bonanza Palouse Mall Moscow, ID 882-1336

Branegan's Pizza 1710 W. Pullman Rd. Moscow, ID 882-1336

The Breakfast Club 501 S. Main (old Nobby Inn location) Moscow, ID

The Broiler University Inn Moscow, ID

Burger King 1040 NE Colorado Pullman, WA 334-7439

Casa de Oro 415 S. Main Moscow, ID 883-0536 Chang Sing (Chinese) 512 S Washington Moscow, ID 882-1154

Chinese Village Hwy 95 S (Lewiston

Highway) Moscow, ID 882-2931

Combray (haute cuisine) 215 E. Main Pullman, WA 334-9024

The Cottage Café 902 NE Colorado Pullman, WA 332-6065

Cougar Café 1020 S Grand Ave. Pullman, WA 332-1132

Cougar Cottage NE 900 Colorado Pullman, WA 332-1265

Cougar Country N 760 Grand Ave. Pullman, WA 332-7829

Dairy Queen 1485 S. Grand Ave Pullman, WA 332-1611

Denny's 1170 Bishop Blvd Pullman, WA 334-5339

Devo's Burritos 600 NE Colorado Pullman, WA

Domino's Pizza 308 N. Main Moscow, ID 882-1555

Dutch Goose 226 W. 6th Moscow, ID 883-4847 Eastside Marketplace Moscow, ID **Basically Bagels** 883-4400 **El Mercado** 883-1169 KFC 882-8363 **Mongolian BBQ** Express Pasta Etc. 882-4120 Pizza Hut 882-0444 Winger's 882-9797

El Mercado Eastside Marketplace Moscow, ID 883-1169

The Emerald (Chinese) Grand & Stadium Wy Pullman, WA 334-5427

Eric's Café Palouse Mall Moscow, ID 883-0777

Gambino's Italian 308 W. 6th Moscow, ID 882-4545

Godfather's Pizza Grand & Stadium Way Pullman, WA 332-3706

Hilltop (Steak House) Davis Way (Colfax Hwy) Pullman, WA 334-2555

Jack In The Box 710 W. Pullman Rd. Moscow, ID 883-8212

KFC Eastside Marketplace Moscow, ID 882-8363 Laura's Tea & Treasure 520 S. Main Moscow, ID 882-0287

Lotus (Chinese) E. 1005 Main Pullman, WA 332-8270

Mark IV 414 N. Main Moscow, ID 882-7557

McDonald's

• Wheatland Mall Pullman, WA 332-6725

• Stadium Way Pullman, WA

• W. Pullman Rd Moscow, ID 882-2900

 Troy Rd. Moscow, ID 882-1953

Mikey's Greek Gyros Purple Mall, Main Street (opp large theaters) Moscow, ID 882-0780

Mimosa 420 E. Main Pullman, WA 332-2400

Mingles 102 S. Main Moscow, ID 882-2050

Mongolian BBQ Express Eastside Marketplace Moscow, ID

New Garden 400 S. Grand Ave Pullman, WA 332-0728 New Hong Kong Café 214 S. Main Moscow, ID 882-4598

Old European Waffles, Cakes & Tea 455 S. Grand Ave Pullman, WA 334-6381

Old Peking 505 S. Main Moscow, ID 883-0716

Orange Julius Palouse Mall

Moscow, ID 882-5660

Palouse Mall Moscow, ID

> Bonanza 882-1336 Eric's Café

883-0777

Orange Julius 882-5660

Sam's Subs

882-7827

Tater's 882-4480

Treaty Grounds 882-3807

The Pantry University Inn Moscow, ID

Papa Murphy's Take 'N Bake Pizza W. Pullman Rd. Moscow, ID 882-9508

Pasta Etc. Eastside Marketplace Moscow, ID 882-4120

Pete's Bar & Grill Johnson Avenue Pullman, WA 334-4200

MOSCON XX Program Book

Studio 7 (Vegetarian) 720 NE Thatuna Pullman, WA 332-6863

Subway

• 307 W 3rd Moscow, ID 883-3481

• 460 E. Main Pullman, WA 332-5906

Swilly's 200 NE Kamiaken Pullman, WA 334-3395

Taco Time • 530 E. Main Pullman, WA 334-3212 • 401 W 6th Moscow, ID

882-8226

Palouse Mall Moscow, ID 882-4480

Tater's

Ted's Burgers 321 N. Main Moscow, ID 882-4809

Teriyaki Joe's Stadium Way Ext. Pullman, WA 332-1018

Treaty Grounds Palouse Mall Moscow, ID 882-3807

Vox Coffeehouse 602 S. Main Moscow, ID 882-7646

Wendy's W. Pullman Rd. Moscow, ID 883-8112 Winger's Eastside Marketplace Moscow, ID 882-9797

Zip's

W.Pullman Rd. Moscow, ID 883-0678

The Zoo 1000 NE Colorado Pullman, WA 332-8114

Pizza Hut

- Eastside Marketplace Moscow, ID 882-0444
- Stadium Way Ext. Pullman, WA 334-5161

Pizza Perfection

- 428 W. 3rd Moscow, ID 882-1111
- 1255 N. Grand Ave Pullman, WA 332-2222

Pizza Pipeline

- 630 E. Main Pullman, WA 332-1111
- 517 S. Main Moscow, ID 882-8808
- Rancho Viejo Grand & Paradise Pullman, WA 33-4301

334-3822 The Small Place 247 E. Main Pullman, WA 334-1110

Rathaus Pizza

215 N. Main

Moscow, ID

Palouse Mall

Moscow, ID

Sella's Calzone &

1115 E. Main

Pullman, WA

300 S. Grand

Pullman, WA

334-1895

Shermer's

882-7827

Pasta

882-4633

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11/1/12

Membership List

Other Honored Guests

G1. Dave Addleman

G2. Eileen Brady

G4. Algis Budrys

G5. Elinor Busby

G6. F.M. Busby

G7. John Dalmas

G10. Steve Fahnestalk

G12. James C. Glass

G9. Lynne Taylor Fahnestalk

G16. Kristine Kathryn Rusch

G24. Vera White: Daily News

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G17. Gary W. Shockley

G18. Dean Wesley Smith

G8. M.J. Engh

G11. Gail Glass

G13. Kathy Ice

G14. Dan Maher

G15. Mike Moscoe

G19. Bruce Taylor

G22. (Ad Mart)

G23. (Ad Mart)

G20. Lori Ann White

G21. Richard Wright

G3. KEV

00. E.E. "Doc" Smith

32

- 00A. Verna Smith Trestrail
 - 1. Kevin J. Anderson, Author GoH
 - 2. Rebecca Moesta Anderson, Author GoH
 - 3. Mark Ferrari, Artist GoH
 - 4. Dr. Steve Howe, Scientist GoH
 - 5. Jon Gustafson: JMG Enterprises
 - 6. Beth Miller
 - 7. Mike Finkbiner
 - 8. John Finkbiner
 - 9. Vicki Mitchell
 - 10. Captain Black
 - 11. Romanticiser
 - 12. Debbie Miller
 - 13. Lou Ann Lomax
 - 14. Theresa Fears
 - 15. Daniel Fears
 - 16. #16
 - 17. Liz Wilmerding A: Kelton Wilmerding
 - Austin Wilmerding A: Orion Wilmerding
 - 19. Phrannque
 - 20. Donna Bailly A: Michaela Bailly
 - 21. Roderick Sprague IV
 - 22. Rosella L. Miller
 - 23. Susan Meyer
 - 24. Dave Hooks
 - 25. RADIATION MAN
 - 26. Bea Taylor
 - 27. Lisa Satterlund
 - 28. Majik
 - 29. Holly J. Bauer
- 30. Thom Walls
- 31. Becky Fallis
- 32. Nels Satterlund
- 33. Lea George
- 34. David George
- 35. Keith Mears
- 36. Rick Hensley
- 37. Deborah Fredericks, Fan GoH
- 38. Daron Fredericks, Fan GoH
- 39. Maelen
- 40.
- 41. Hrothgar the Perplexed
- 42. Ryan Myers
- 43. Rick Ingram
- 44. Joel Myers
- 45. Evolution in Action
- 46. J P Outrageous
- 47. Charles O. Christenson
- 48. Inzar

- 49. Koltar
- 50. Carol Daugherty
- 51. Mike Katona
- 52. Phyllis Lomax
- 53. Kintaj
- 54. Julie Zetterberg
- 55. Norma Barret-Lincoln
- 56. Brewery Sgt. Lincoln
- 57. Tom Harwood
- 58. Bruce Mobarry
- 59. Ken McNamara
- 60. Mark Adams
- 61. Roberta Rice of Dragon Tails
- 62. Michael Rice of Dragon Tails
- 63. T. Rice of Dragon Tales
- 64. Sally Conner of Dragon Tails
- 65. Free Spirit
- 66. Shalinara of the Seven Sands
- 67. Gary Huffman
- 68. Jeff Nelson
- 69. JoEllen Nelson
- 70. Outlaw
- 71. Peggy
- 72. Ruth Frey
- 73. Robert D. Griffiths
- 74. Pamelia M Luchini
- 75. Patricia Halpain
- 76. Brad Fair
- 77. Paula Y. Mueller
- 78. Mike Winderman
- 79. Tabby
- 80. Varlet
- 81. Lady Raquella A: Little Bird
- Jamie O'Conner, Boarding Specialist of the Leering Skull
- 83. Katty Goz
- Betsy Mott: Quicksilver Fantasies
- 85. Sylvar
- 86. Michael
- 87. Cat-A-Deth
- 88. Aqua
- 89. Catherine Cronquist
- 90. Linda Cronquist
- 91. Marjorie Stratton
- 92. Larry Stratton
- 93. Mary Hart
- 94. Wooly Mammoth
- 95. Will West
- 96. Ben Aichele 97. Cara Plata

98. Rob Trousdale

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